AK5704

## Low-Power 4-ch 32-bit ADC with MIC-Amp


#### Abstract

1. General Description

The AK5704 is a high performance analog front-end AD converter IC ideal for voice recognition, voice control, and conferencing applications. The device has a built-in 4-ch 32-bit ADC and a low noise microphone amplifier and extracts full performance of a high $\mathrm{S} / \mathrm{N}$ microphone with low power consumption by achieving dynamic range of 105 dB . It is possible to support up to 16 -ch microphone array by connecting multiple AK5704's. In addition, since it incorporates ultra-low power consumption voice activity detection, power consumption during wait time is greatly reduced.


## 2. Features

1. Recording Function

- 4-Channel Low Power 32-bit ADC

2-types Digital Filter (Low-latency [5/fs] Sharp Roll-off and Voice)

- Single-ended Inputs or Full-differential Inputs
- MIC Amplifier Gain: +30 dB to $0 \mathrm{~dB}, 3 \mathrm{~dB}$ step
- 2-output MIC Power Supplies: 2.8 V / 2.5 V / 1.8 V / Direct Mode Selectable
- ADC Characteristics:

S/N, DR: 105 dB, THD+N: -90 dB, (Gain = 0 dB )
S/N, DR: 96 dB, THD+N: $-86 \mathrm{~dB},($ Gain $=+18 \mathrm{~dB})$

- Excellent Power Supply Noise Reduction

PSRR: 60dB
Spurious Free Dynamic Range: 100dBc

- 4-Channel Digital MIC Interface
- Programmable Phase Adjustment
- Microphone Sensitivity Adjustment

2. Digital Voice Activity Detector
3. Programmable Digital Filter

- Mixer
- 2nd order HPF and LPF
- Digital ALC (Automatic Level Control): 4-ch Link Mode, 2-ch Mode

4. Digital Audio interface

- Master/Slave mode
- Sampling Frequency:

8 k, 11.025 k, 12 k, 16 k, 22.05 k, 24 k, 32 k, 44.1 k, 48 k, 88.2 k, 96 k,
176.4 k, 192 kHz

- Interface Format
- 32/24/16-bit I ${ }^{2}$ S/MSB justified, 16-bit PCM Short/Long Frame
-4-ch TDM
- 8/12/16-ch Cascade TDM

5. Built-in PLL
6. Control I/F: I ${ }^{2}$ C-bus ( 400 kHz )
7. Operation Temperature Range: $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C}$
8. Power Supply:

- AVDD (ADC, MIC, PLL):
1.7 to 1.9 V or 3.0 V to 3.6 V
- TVDD (Host \& Audio I/F, LDO12):
1.65 to 3.6 V

9. Package: 28-pin QFN

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## 4. Block Diagram



Figure 1. AK5704 Block Diagram

## 5. Pin Configurations and Functions

### 5.1. Pin Configurations

## 28-pin QFN


5.2. Functions

| No. | Pin Name | I/O | Function | Protection Diode | Power Domain |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | CAD | 1 | $1^{2} \mathrm{C}$ Chip Address Pin | $\begin{aligned} & \hline \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 2 | SCL | 1 | $1^{2} \mathrm{C}$ Serial Data Clock Pin | TVDD/ VSS2 | TVDD |
| 3 | SDA | I/O | $1^{2} \mathrm{C}$ Serial Data Input/Output Pin | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 4 | WINTN | O | Interrupt Output Pin | $\begin{aligned} & \hline \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 5 | SDTO1 | O | Audio Serial Data Output 1 Pin | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 6 | TDMIN | 1 | TDM Data Input Pin (Default) (SDTO2E bit = "0") | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSSS2 } \end{aligned}$ | TVDD |
|  | SDTO2 | O | Audio Serial Data Output 2 Pin (SDTO2E bit = "1") |  |  |
| 7 | LRCK | I/O | Frame Sync Clock Pin | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 8 | BCLK | I/O | Audio Serial Data Clock Pin | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 9 | MCKO | O | Master Clock Output Pin | $\begin{aligned} & \text { TVDD/ } \\ & \text { VSS2 } \end{aligned}$ | TVDD |
| 10 | MCKI | 1 | Master Clock Input Pin | $\begin{aligned} & \hline \text { TVDD/ } \\ & \text { VSS2 } \\ & \hline \end{aligned}$ | TVDD |
| 11 | VDD12 | - | LDO12 (1.2 V) Output Pin This pin must be connected to the VSS2 pin with a $2.2 \mu \mathrm{~F} \pm 50 \%$ capacitor in series. | TVDD/ VSS2 | TVDD |
| 12 | VSS2 | - | Digital Ground Pin |  |  |
| 13 | TVDD | - | Digital I/F \& LDO12 Power Supply Pin |  | TVDD |
| 14 | PDN | 1 | Power down Pin <br> "L": Power-down, "H": Power-Up | $\begin{aligned} & \hline \text { TVDD/ } \\ & \text { VSS2 } \\ & \hline \end{aligned}$ | TVDD |
| 15 | VREF | O | Voltage Reference Pin This pin must be connected to the VSS1 pin with a $2.2 \mu \mathrm{~F} \pm 50 \%$ Ceramic capacitor in series. | AVDD/ VSS1 | AVDD |
| 16 | VCOM | O | Common Voltage Output Pin This pin must be connected to the VSS1 pin with a $2.2 \mu \mathrm{~F} \pm 50 \%$ Ceramic capacitor in series. | AVDD/ VSS1 | AVDD |
| 17 | VSS1 | - | Analog Ground Pin |  |  |
| 18 | AVDD | - | Analog Power Supply Pin |  | AVDD |
| 19 | MPWR2 | O | MIC Power Supply 2 Pin | $\begin{aligned} & \hline \text { AVDD/ } \\ & \text { VSS1 } \\ & \hline \end{aligned}$ | AVDD |

Note 1. Do not connect a load to the VDD12 pin, the VCOM pin and the VREF pin.

| No. | Pin Name | I/O | Function | Protection Diode | Power Domain |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 20 | AIN2B- | 1 | Negative Analog Input 2B Pin | $\begin{aligned} & \hline \text { AVDD/ } \\ & \text { VSS1 } \end{aligned}$ | AVDD |
| 21 | AIN2B+ | 1 | Positive Analog Input 2B Pin (DMIC2 bit = "0") | AVDD VSS1 | AVDD |
|  | DMCLK2 | 0 | Digital Microphone Clock Output 2 Pin (DMIC2 bit = "1") |  |  |
| 22 | AIN2A- | 1 | Negative Analog Input 2A Pin | $\begin{aligned} & \hline \text { AVDD/ } \\ & \text { VSS1 } \\ & \hline \end{aligned}$ | AVDD |
| 23 | AIN2A+ | 1 | Positive Analog Input 2A Pin (DMIC2 bit = "0") | AVDD VSS1 | AVDD |
|  | DMDAT2 | 1 | Digital Microphone Data Input 2 Pin (DMIC2 bit = "1") |  |  |
| 24 | AIN1B- | 1 | Negative Analog Input 1B Pin | $\begin{aligned} & \hline \text { AVDD/ } \\ & \text { VSS1 } \end{aligned}$ | AVDD |
| 25 | AIN1B+ | 1 | Positive Analog Input 1B Pin (DMIC1 bit = "0") | AVDD VSS1 | AVDD |
|  | DMCLK1 | 0 | Digital Microphone Clock Output 1 Pin (DMIC1 bit = "1") |  |  |
| 26 | AIN1A- | 1 | Negative Analog Input 1A Pin | AVDD/ VSS1 | AVDD |
| 27 | AIN1A+ | 1 | Positive Analog Input 1A Pin (DMIC1 bit = "0") | AVDD/VSS1 | AVDD |
|  | DMDAT1 | 1 | Digital Microphone Data Input 1 Pin (DMIC1 bit = "1") |  |  |
| 28 | MPWR1 | O | MIC Power Supply 1 Pin | $\begin{array}{\|l\|} \hline \text { AVDD/ } \\ \text { VSS1 } \end{array}$ | AVDD |

Note 2. All input pins except analog input pins (AIN1A+, AIN1A-, AIN1B+, AIN1B-, AIN2A+, AIN2A-, AIN2B+ and AIN2B- pins) should not be left floating.

### 5.3. Handling of Unused Pin

The unused I/O pins must be connected appropriately.

| Classification | Pin Name | Setting |
| :--- | :--- | :--- |
| Analog | MPWR1, MPWR2, | Open |
|  | AIN1A,+ AIN1A-, AIN1B+, AIN1B-- | Open and DMIC1 bit = "0"- |
|  | AIN2A+, AIN2A-, AIN2B+, AIN2B- | Open and DMIC2 bit = "0" |
| Digital | MCKO, WINTN, SDTO1 | Open |
|  | MCKI, TDMIN | Connect to VSS2 |

### 5.4. Pin State In Power-down Mode

| No. | Pin Name | I/O | Pin Power-down (PDN pin = "L") | Register Power-down (PDN pin = "H") |
| :---: | :---: | :---: | :---: | :---: |
| 1 | CAD | 1 | Hi-z | $\leftarrow$ |
| 2 | SCL | I | Hi-z | $\leftarrow$ |
| 3 | SDA | I/O | Hi-z | $\leftarrow$ |
| 4 | WINTN | 0 | Hi-z | "H" (TVDD) |
| 5 | SDTO1 | 0 | Pull-down to VSS2 by 49k 2 (typ.) | "L" (VSS2) |
| 6 | TDMIN | - | Pull-down to VSS2 by 49k $\Omega$ (typ.) | "L" (VSS2) |
|  | SDTO2 | 0 |  |  |
| 7 | LRCK | I/O | Pull-down to VSS2 by 49k $\Omega$ (typ.) | "L" (VSS2) |
| 8 | BCLK | I/O | Pull-down to VSS2 by 49k ( (typ.) | "L" (VSS2) |
| 9 | MCKO | 0 | Pull-down to VSS2 by 49k $\Omega$ (typ.) | "L" (VSS2) |
| 10 | MCKI | 1 | Hi-z | $\leftarrow$ |
| 11 | VDD12 | - | Pull-down to VSS2 by $700 \Omega$ (typ.) | Normal Operation |
| 12 | VSS2 | - | - | - |
| 13 | TVDD | - | - | - |
| 14 | PDN | , | Hi-z | $\leftarrow$ |
| 15 | VREF | 0 | Hi-z | $\leftarrow$ |
| 16 | VCOM | 0 | Pull-down to VSS1 by $260 \Omega$ (typ.) @AVDD=3.3V <br> Pull-down to VSS1 by $265 \Omega$ (typ.) @AVDD=1.8V | $\leftarrow$ |
| 17 | VSS1 | - | - | - |
| 18 | AVDD | - | - | - |
| 19 | MPWR2 | 0 | Hi-z | $\leftarrow$ |
| 20 | AIN2B- | 1 | Hi-z | $\leftarrow$ |
| 21 | AIN2B+ | 1 | Hi-z | $\leftarrow$ |
|  | DMCLK2 | 0 |  |  |
| 22 | AIN2A- | 1 | Hi-z | $\leftarrow$ |
| 23 | AIN2A+ | 1 | Hi-z | $\leftarrow$ |
|  | DMDAT2 | 1 |  |  |
| 24 | AIN1B- | 1 | Hi-z | $\leftarrow$ |
| 25 | AIN1B+ | 1 | Hi-z | $\leftarrow$ |
|  | DMCLK1 | 0 |  |  |
| 26 | AIN1A- | , | Hi-z | $\leftarrow$ |
| 27 | AIN1A+ | 1 | Hi-z | $\leftarrow$ |
|  | DMDAT1 | 1 |  |  |
| 28 | MPWR1 | 0 | Hi-z | $\leftarrow$ |

## 6. Absolute Maximum Ratings

(VSS1 = VSS2 = 0 V; Note 3, Note 4)

| Parameter | Symbol | Min. | Max. | Unit |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
| Power | Analog | AVDD | -0.3 | 4.3 | V |
| Supplies | Digital I/F \& LDO12 | TVDD | -0.3 | 4.3 | V |
| Input Current, Any Pin Except Supplies | IIN | - | $\pm 10$ | mA |  |
| Analog Input Voltage (Note 5) | VINA | -0.3 | 4.3 | V |  |
| Digital Input Voltage (Note 6) | VIND1 | -0.3 | TVDD +0.3 | V |  |
|  | or 4.3 | V |  |  |  |
|  | (Note 7) | VIND2 | -0.3 | AVDD +0.3 | V |
| Ambient Temperature (powered applied) | Ta | -40 | 85 | ${ }^{\circ} \mathrm{C}$ |  |
| Storage Temperature | Tstg | -65 | 150 | ${ }^{\circ} \mathrm{C}$ |  |

Note 3. All voltages are with respect to ground.
Note 4. VSS1 and VSS2 must be connected to the same analog ground plane.
Note 5. AIN1A+/-, AIN1B+/-, AIN2A+/-, AIN2B+/- pins
Note 6. MCKI, BCLK, LRCK, TDMIN, CAD, SCL, SDA, PDN pins; The maximum value is lower value between "TVDD +0.3 V " and " 4.3 V ".
Note 7. DMDAT1 and DMDAT2 pins
WARNING: Operation beyond these limits may results in permanent damage to the device. Normal operation is not guaranteed at these extremes.

| 7. Recommended Operating Conditions |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (VSS1 = VSS2 = 0 V; Note 8) |  |  |  |  |  |  |
| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| Power Supplies (Note 9) | Analog | AVDDL | 1.7 | 1.8 | 1.9 | V |
|  | Analog | AVDDH | 3.0 | 3.3 | 3.6 | V |
|  | Digital I/F \& LDO12 | TVDD | 1.65 | 1.8 | 3.6 | V |

Note 8. All voltages are with respect to ground.
Note 9. The power-up sequence between AVDD and TVDD is not critical. The PDN pin must be " L " upon power-up, and should be changed to " H " after all power supplies are supplied to avoid an internal circuit error.

WARNING: AKM assumes no responsibility for the usage beyond the conditions in datasheet.

## 8. Electrical Characteristics

8.1. Microphone \& ADC Analog Characteristics (AVDD=3.3V: AVDDL bit = "0")
$\left(\mathrm{Ta}=25^{\circ} \mathrm{C} ; \mathrm{AVDD}=3.3 \mathrm{~V}, \mathrm{TVDD}=1.8 \mathrm{~V} ; \mathrm{VSS} 1=\mathrm{VSS} 2=0 \mathrm{~V}\right.$; Signal Frequency $=1 \mathrm{kHz} ; 24-\mathrm{bit}$ Data; fs $=48 \mathrm{kHz}, \mathrm{BCLK}=64 \mathrm{fs}$; Measurement Bandwidth $=20 \mathrm{~Hz}$ to 20 kHz ; unless otherwise specified)

| Parameter |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| MIC Amplifier 1/2: AIN1A+/-, AIN1B+/-, AIN2A+/-, AIN2B+/- pins |  |  |  |  |  |
| Input Resistance |  | 140 | 200 | 260 | $\mathrm{k} \Omega$ |
| MIC-Amp 1/2 Gain |  |  |  |  |  |
| Gain Setting |  | 0 | - | +30 | dB |
| Step Width |  | 2 | 3 | 4 | dB |
| MIC Power Supply: MPWR1/2 pins |  |  |  |  |  |
| Output Voltage (Note 10) | MICL[1:0] bits = "00" | 2.6 | 2.8 | 3.0 | V |
|  | MICL[1:0] bits = "01" | 2.3 | 2.5 | 2.7 |  |
|  | MICL[1:0] bits = "10" | 1.7 | 1.8 | 1.9 |  |
|  | MICL[1:0] bits = "11" | - | AVDD | - |  |
| Load Resistance |  | 650 | - | - | $\Omega$ |
| Load Capacitance |  | - | - | 130 | pF |
| Output Noise Level (A-weighted) | MICL[1:0] bits = "00" | - | -111 | - | dBV |
|  | MICL[1:0] bits = "01" | - | -112 | - |  |
|  | MICL[1:0] bits = "10" | - | -116 | - |  |
| PSRR (1kHz) (Note 11) |  | - | 60 | - | dB |

Note 10. Output voltage setting of microphone power for MPWR1 and MPWR2 is common. The output voltage is proportional to AVDD. MICL[1:0] bits = "00": Typ. $2.8 \times$ AVDD/3.3V, "01": Typ. 2.5 x AVDD/3.3V, "10": Typ. $1.8 \times$ AVDD/3.3V When MICL[1:0] bits are "11", MPWR1/2 output AVDD via internal switch (Switch ON resistance: Typ. $37 \Omega$, Max. $62 \Omega$ ).
Note 11. PSRR is referred to all power supplies with 100 mV pp sine wave.

| Parameter |  |  |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ADC1/2 Analog Input Characteristics: |  |  |  |  |  |  |  |
| Resolution |  |  |  | - | - | 32 | Bits |
| Input Full Scale Voltage (Note 12) |  |  | 0 dB | 1.85 | 2.02 | 2.18 | Vpp |
|  |  |  | +18 dB | - | 0.255 | - | Vpp |
| THD +N | -1 dBFS | $\begin{aligned} & \mathrm{fs}=48 \mathrm{kHz} \\ & \mathrm{BW}=20 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | -78 | dB |
|  |  | $\begin{aligned} & \mathrm{fs}=96 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \\ & \hline \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | - | dB |
|  |  | $\begin{aligned} & \hline \mathrm{fs}=192 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \\ & \hline \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | - | dB |
| Dynamic Range ( -60 dBFS , A-weighted) |  |  | 0 dB | 99 | 105 | - | dB |
|  |  |  | +18 dB | - | 96 | - | dB |
| S/N (A-weighted) |  |  | 0 dB | 99 | 105 | - | dB |
|  |  |  | +18 dB | - | 96 | - | dB |
| Interchannel Isolation |  |  | 0 dB | - | 100 | - | dB |
|  |  |  | +18 dB | 80 | 100 | - | dB |
| Interchannel Gain Mismatch |  |  |  | - | 0 | 0.8 | dB |
| PSRR (1kHz) (Note 13) |  |  | 0 dB | - | 60 | - | dB |
|  |  |  | +18dB | - | 60 | - | dB |
| Spurious Free Dynamic Range (10kHz) (Note 14) |  |  | 0 dB | - | 100 | - | dBc |
|  |  |  | +18dB | - | 100 | - | dBc |
| ADC1/2 Analog Input Characteristics: <br> AIN1A+/-, AIN1B+/-, AIN2A+/-, AIN2B+/- pins (Differential Input) $\rightarrow$ ADC1/2 $\rightarrow$ SDTO1/2 |  |  |  |  |  |  |  |
| Resolution |  |  |  | - | - | 32 | Bits |
| Input Full Scale Voltage (Note 12) |  |  | 0 dB | 1.85 | 2.02 | 2.18 | Vpp |
|  |  |  | +18 dB | - | 0.255 | - | Vpp |
| THD+N | -1 dBFS | $\begin{aligned} & \hline \mathrm{fs}=48 \mathrm{kHz} \\ & \mathrm{BW}=20 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | - | dB |
|  |  | $\begin{aligned} & \hline \mathrm{fs}=96 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \\ & \hline \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | - | dB |
|  |  | $\begin{aligned} & \mathrm{fs}=192 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -90 | - | dB |
|  |  |  | +18 dB | - | -86 | - | dB |
| Dynamic Range (-60 dBFS, A-weighted) |  |  | 0 dB | - | 105 | - | dB |
|  |  |  | +18 dB | - | 96 | - | dB |
| S/N (A-weighted) |  |  | 0 dB | - | 105 | - | dB |
|  |  |  | +18 dB | - | 96 | - | dB |
| Interchannel Isolation |  |  | 0 dB | - | 100 | - | dB |
|  |  |  | +18 dB | - | 100 | - | dB |
| Interchannel Gain Mismatch |  |  |  | - | 0 | - | dB |
| PSRR (1kHz) (Note 13) |  |  | 0 dB | - | 60 | - | dB |
|  |  |  | +18dB | - | 60 | - | dB |
| Spurious Free Dynamic Range (10kHz) (Note 14) |  |  | 0 dB | - | 100 | - | dBc |
|  |  |  | +18dB | - | 100 | - | dBC |

Note 12. Input voltage is proportional to AVDD. Typ. 2.02 Vpp x AVDD/3.3V @ MIC-Amp Gain = 0 dB
Note 13. PSRR is referred to all power supplies with 100 mVpp sine wave. It is the ratio based on $100 \mathrm{mVpp}(=-26.1 \mathrm{dBFS})$ at the ADC output.
Note 14. SFDR is referred to AVDD with 100 mVpp sine wave. It is the dynamic range based on full scale ( 0 dBFS ) at the ADC output.
8.2. Microphone \& ADC Analog Characteristics (AVDD=1.8V: AVDDL bit = "1")
( $\mathrm{Ta}=25^{\circ} \mathrm{C} ;$ AVDD $=1.8 \mathrm{~V}$, TVDD $=1.8 \mathrm{~V} ; \mathrm{VSS} 1=\mathrm{VSS} 2=0 \mathrm{~V}$; Signal Frequency $=1 \mathrm{kHz} ; 24$-bit Data; fs $=48 \mathrm{kHz}$, BCLK $=64 \mathrm{fs}$; Measurement Bandwidth $=20 \mathrm{~Hz}$ to 20 kHz ; unless otherwise specified)

| Parameter |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| MIC Amplifier 1/2: AIN1A+/-, AIN1B+/-, AIN2A+/-, AIN2B+/- pins |  |  |  |  |  |
| Input Resistance |  | 140 | 200 | 260 | $\mathrm{k} \Omega$ |
| MIC-Amp 1/2 Gain |  |  |  |  |  |
| Gain Setting |  | 0 | - | +30 | dB |
| Step Width |  | 2 | 3 | 4 | dB |
| MIC Power Supply: MPWR1/2 pins |  |  |  |  |  |
| Output Voltage (Note 15) | "11" | - | AVDD | - | V |

Note 15. Output voltage setting of microphone power for MPWR1 and MPWR2 is common. The setting of $\operatorname{MICL}[1: 0]$ bits $=" 11 "$ is only available.
When MICL[1:0] bits are "11", MPWR1/2 output AVDD via internal switch (Switch ON resistance: Typ. $37 \Omega$, Max. 62 $)$.

| Parameter |  |  |  | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ADC1/2 Analog Input Characteristics: |  |  |  |  |  |  |  |
| Resolution |  |  |  | - | - | 32 | Bits |
| Input Full Scale Voltage (Note 16) |  |  | 0 dB | 1.01 | 1.10 | 1.19 | Vpp |
|  |  |  | +18 dB | - | 0.139 | - | Vpp |
| THD+N | -1 dBFS | $\begin{aligned} & \mathrm{fs}=48 \mathrm{kHz} \\ & \mathrm{BW}=20 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | -80 | -72 | dB |
|  |  | $\begin{aligned} & \mathrm{fs}=96 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | -80 | - | dB |
|  |  | $\begin{aligned} & \hline \mathrm{fs}=192 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \\ & \hline \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | +18 dB | - | -80 | - | dB |
| Dynamic Range (-60 dBFS, A-weighted) |  |  | 0 dB | 95 | 101 | - | dB |
|  |  |  | +18 dB | - | 91 | - | dB |
| $\mathrm{S} / \mathrm{N}$ (A-weighted) |  |  | 0 dB | 95 | 101 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | 91 | - | dB |
| Interchannel Isolation |  |  | 0 dB | - | 100 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | 80 | 100 | - | dB |
| Interchannel Gain Mismatch |  |  |  | - | 0 | 0.8 | dB |
| PSRR (1kHz) (Note 17) |  |  | 0 dB | - | 60 | - | dB |
|  |  |  | +18dB | - | 60 | - | dB |
| Spurious Free Dynamic Range (10kHz) (Note 18) |  |  | 0 dB | - | 80 | - | dBc |
|  |  |  | +18dB | - | 80 | - | dBc |
| ADC1/2 Analog Input Characteristics: <br> AIN1A+/-, AIN1B+/-, AIN2A+/-, AIN2B+/- pins (Differential Input) $\rightarrow$ ADC1/2 $\rightarrow$ SDTO1/2 |  |  |  |  |  |  |  |
| Resolution |  |  |  | - | - | 32 | Bits |
| Input Full Scale Voltage (Note 16) |  |  | 0 dB | 1.01 | 1.10 | 1.19 | Vpp |
|  |  |  | $+18 \mathrm{~dB}$ | - | 0.139 | - | Vpp |
| THD+N | -1 dBFS | $\begin{aligned} & \hline \mathrm{fs}=48 \mathrm{kHz} \\ & \mathrm{BW}=20 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | +18 dB | - | -80 | - | dB |
|  |  | $\begin{aligned} & \hline \mathrm{fs}=96 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | -80 | - | dB |
|  |  | $\begin{aligned} & \hline \mathrm{fs}=192 \mathrm{kHz} \\ & \mathrm{BW}=40 \mathrm{kHz} \end{aligned}$ | 0 dB | - | -80 | - | dB |
|  |  |  | +18 dB | - | -80 | - | dB |
| Dynamic Range (-60 dBFS, A-weighted) |  |  | 0 dB | - | 101 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | 91 | - | dB |
| S/N (A-weighted) |  |  | 0 dB | - | 101 | - | dB |
|  |  |  | $+18 \mathrm{~dB}$ | - | 91 | - | dB |
| Interchannel Isolation |  |  | 0 dB | - | 100 | - | dB |
|  |  |  | +18 dB | - | 100 | - | dB |
| Interchannel Gain Mismatch |  |  |  | - | 0 | - | dB |
| PSRR (1kHz) (Note 17) |  |  | 0 dB | - | 60 | - | dB |
|  |  |  | +18dB | - | 60 | - | dB |
| Spurious Free Dynamic Range (10kHz) (Note 18) |  |  | 0 dB | - | 80 | - | dBc |
|  |  |  | +18dB | - | 80 | - | dBC |

Note 16. Input voltage is proportional to AVDD. Typ. $1.10 \mathrm{Vpp} \times$ AVDD/1.8V @ MIC-Amp Gain $=0 \mathrm{~dB}$
Note 17. PSRR is referred to all power supplies with 100 mV pp sine wave. It is the ratio based on $100 \mathrm{mVpp}(=-20.8 \mathrm{dBFS})$ at the ADC output.
Note 18. SFDR is referred to AVDD with 100 mVpp sine wave. It is the dynamic range based on full scale ( 0 dBFS ) at the ADC output.

### 8.3. Power Supply Current

( $\mathrm{Ta}=25^{\circ} \mathrm{C} ; \mathrm{AVDD}=3.3 \mathrm{~V}$ or $1.8 \mathrm{~V}, \mathrm{TVDD}=1.8 \mathrm{~V} ; \mathrm{VSS} 1=\mathrm{VSS} 2=0 \mathrm{~V}$; unless otherwise specified)

| Parameter | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: |
| Power Supply Current |  |  |  |  |
| Power Up (PDN pin = "H", All circuits power-up, Note 19) |  |  |  |  |
| AVDD (AVDD $=3.3 \mathrm{~V}$ : AVDDL bit = "0") | - | 7.0 | 9.8 | mA |
| AVDD (AVDD=1.8V: AVDDL bit = "1") | - | 5.3 | - | mA |
| TVDD | - | 2.4 | 3.4 | mA |
| Power Up (PDN pin = "H", LDO12 Enable, Other circuits power-down) |  |  |  |  |
| AVDD (AVDD=3.3V: AVDDL bit = "0") | - | 0.05 | - | mA |
| AVDD (AVDD $=1.8 \mathrm{~V}$ : AVDDL bit $=$ " 1 ") | - | 0.05 | - | mA |
| TVDD | - | 0.15 | - | mA |
| Power Down (PDN pin = "L", Note 20) |  |  |  |  |
| AVDD + TVDD | - | 4 | 20 | $\mu \mathrm{A}$ |

Note 19. PLL Master Mode, MCKI=16MHz, BCLK=64fs, fs $=48 \mathrm{kHz}$ (PLD[15:0] bits $=0018 \mathrm{H}, \mathrm{PLM}[15: 0]$ bits $=005 \mathrm{FH}, \mathrm{FS}[3: 0]$ bits = "1010", CM[1:0] bits = "01", PLS bit = "0", MSN = BCKO = MCKOE bit = " 1 "); All PMxx bits except PMDMxx bits are powered up.; MICL[1:0] bits = " 00 " @AVDD=3.3V, MICL[1:0] bits = "11" @AVDD=1.8V; No signal input
Note 20. All digital input pins are fixed to each power supply pin, TVDD or VSS2.

### 8.4. Power Consumption for Each Operation Mode

( $\mathrm{Ta}=25^{\circ} \mathrm{C} ; \mathrm{AVDD}=3.3 \mathrm{~V}$ or $1.8 \mathrm{~V}, \mathrm{TVDD}=1.8 \mathrm{~V} ; \mathrm{VSS} 1=\mathrm{VSS} 2=0 \mathrm{~V}$; External Slave Mode, MCKI $=256$ fs, BCLK = 64fs; No signal input, MPWR OFF)

| Mode | $\begin{gathered} \hline \text { AVDD } \\ {[\mathrm{mA}]} \\ \hline \end{gathered}$ |  | $\begin{aligned} & \hline \text { TVDD } \\ & {[\mathrm{mA}]} \end{aligned}$ | Total Power [mW] |
| :---: | :---: | :---: | :---: | :---: |
| AIN $1 / 2 \rightarrow 2$-ch ADC ( $\mathrm{fs}=48 \mathrm{kHz}$ ) | 3.3 V | 2.4 | 1.0 | 9.7 |
|  | 1.8 V | 2.0 |  | 5.4 |
| AIN1/2 $\rightarrow 2$-ch ADC (fs = 96 kHz ) | 3.3 V | 4.4 | 1.8 | 17.8 |
|  | 1.8 V | 3.7 |  | 9.9 |
| AIN1/2 $\rightarrow 2$-ch ADC (fs $=192 \mathrm{kHz}$ ) | 3.3 V | 4.4 | 1.8 | 17.8 |
|  | 1.8 V | 3.7 |  | 9.9 |
| AIN1/2 $\rightarrow 4$-ch ADC ( $\mathrm{fs}=48 \mathrm{kHz}$ ) | 3.3 V | 4.5 | 1.2 | 17.0 |
|  | 1.8 V | 4.0 |  | 9.4 |
| AIN1/2 $\rightarrow 4-\mathrm{ch} \mathrm{ADC} \mathrm{(fs}=96 \mathrm{kHz}$ ) | 3.3 V | 8.4 | 2.2 | 31.7 |
|  | 1.8 V | 7.1 |  | 16.7 |
| $\begin{aligned} & \text { AIN } 1 / 2 \rightarrow 4 \text {-ch ADC } \\ & (\mathrm{fs}=192 \mathrm{kHz}, \text { MCKI }=128 \mathrm{fs}) \end{aligned}$ | 3.3 V | 8.4 | 2.2 | 31.7 |
|  | 1.8 V | 7.1 |  | 16.7 |
| Voice Activity Detection Mode$(\text { AIN1A } \rightarrow 1 \text {-ch ADC } \rightarrow \text { VAD, fs }=16 \mathrm{kHz})$ | 3.3 V | 1.2 | 0.5 | 4.9 |
|  | 1.8 V | 1.0 |  | 2.7 |

### 8.5. ADC1/2 Short Delay Sharp Roll-off Filter (ADVF bit = "0")

<fs = 48 kHz>
( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C} ; \mathrm{AVDD}=1.7$ to 1.9 V or 3.0 to 3.6 V ; TVDD $=1.65$ to 3.6 V ; fs $=48 \mathrm{kHz}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| ADC Digital Filter (Decimation LPF): |  |  |  |  |  |  |
| Passband (Note 21) | $\pm 0.16 \mathrm{~dB}$ | PB | 0 | - | 18.8 | kHz |
|  | -0.28 dB |  | - | 20.0 | - | kHz |
|  | -3.0 dB |  | - | 22.8 | - | kHz |
| Stopband (Note 21) | SB | 28.4 | - | - | kHz |  |
| Stopband Attenuation | SA | 72 | - | - | dB |  |
| Group Delay (Note 22) | GD | - | 5.0 | - | $1 / \mathrm{fs}$ |  |
| Group Delay Distortion | $\Delta \mathrm{GD}$ | - | - | 2.4 | $1 / \mathrm{fs}$ |  |
| ADC Digital Filter (HPF): HPFxC[1:0] bits = "00" (x=1, 2) |  |  |  |  |  |  |
| Frequency Response <br> (Note 21) | -3.0 dB | FR | - | 3.7 | - | Hz |

Note 21. The passband and stopband frequencies scale with fs (sampling frequency). Each response refers to that of 1 kHz .
Note 22. This time is from the input of an analog signal to the A channel MSB output timing of SDTO1/2. This time includes group delay of the HPF. The error of the delay at audio interface is within $+1 / 8$ [ $1 / \mathrm{fs}]$. For the signal through the programmable filters, the group delay is increased by $1 / \mathrm{fs}$.
<fs = 96 kHz>
( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C} ; \mathrm{AVDD}=1.7$ to 1.9 V or 3.0 to 3.6 V ; TVDD $=1.65$ to 3.6 V ; fs $=96 \mathrm{kHz}$ )

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ADC Digital Filter (Decimation LPF): |  |  |  |  |  |  |
| Passband (Note 21) | $\begin{aligned} & \pm 0.16 \mathrm{~dB} \\ & -0.28 \mathrm{~dB} \\ & -3.0 \mathrm{~dB} \\ & \hline \end{aligned}$ | PB | 0 | $\begin{array}{r} 40.0 \\ 45.6 \\ \hline \end{array}$ | 37.6 - - | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{kHz} \\ & \mathrm{kHz} \\ & \hline \end{aligned}$ |
| Stopband (Note 21) |  | SB | 56.8 | - | - | kHz |
| Stopband Attenuation |  | SA | 72 | - | - | dB |
| Group Delay (Note 22) |  | GD | - | 5.0 | - | 1/fs |
| Group Delay Distortion |  | $\Delta \mathrm{GD}$ | - | - | 2.4 | 1/fs |
| ADC Digital Filter (HPF): HPFxC[1:0] bits = "00" (x=1, 2) |  |  |  |  |  |  |
| Frequency Response (Note 21) | $-3.0 \mathrm{~dB}$ | FR | - | 7.4 | - | Hz |

<fs = 192 kHz>
( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C}$; AVDD $=1.7$ to 1.9 V or 3.0 to 3.6 V ; TVDD $=1.65$ to 3.6 V ; fs $=192 \mathrm{kHz}$ )

| Parameter |  | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ADC Digital Filter (Decimation LPF): |  |  |  |  |  |  |
| Passband (Note 21) | $\pm 0.12 \mathrm{~dB}$ | PB | 0 | - | 37 | kHz |
|  | $-1.0 \mathrm{~dB}$ |  | - | 51 | - | kHz |
|  | -3.0 dB |  | - | 65 | - | kHz |
|  | $-6.0 \mathrm{~dB}$ |  | - | 78 | - | kHz |
| Stopband (Note 21) |  | SB | 145.5 | - | - | kHz |
| Stopband Attenuation |  | SA | 72 | - | - | dB |
| Group Delay (Note 22) |  | GD | - | 4.4 | - | 1/fs |
| Group Delay Distortion |  | $\Delta \mathrm{GD}$ | - | 0 | - | 1/fs |
| ADC Digital Filter (HPF): HPFxC[1:0] bits = "00" (x=1, 2) |  |  |  |  |  |  |
| Frequency Response (Note 21) | $-3.0 \mathrm{~dB}$ | FR | - | 14.8 | - | Hz |

### 8.6. ADC1/2 Digital Filter for Voice (ADVF bit = "1")

<fs=8kHz>
( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C} ; \mathrm{AVDD}=1.7$ to 1.9 V or 3.0 to 3.6 V ; TVDD $=1.65$ to $3.6 \mathrm{~V} ; \mathrm{fs}=8 \mathrm{kHz}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Voice Digital Filter | PB | 0 | - | 3.15 | kHz <br> kHz |  |
| Passband (Note 21) | -0.5 dB to 0.5dB <br> -3.0 dB | - | 3.35 | - | - | kHz |
| Stopband (Note 21) | SB | 4.0 | - | - | - | dB |
| Stopband Attenuation | SA | 60 | - | - | - | $1 / \mathrm{fs}$ |
| Group Delay (Note 22) | GD | - | 15.2 | - | - | $1 / \mathrm{fs}$ |
| Group Delay Distortion | AGD | - | 0 | - |  |  |

ADC Digital Filter (HPF): HPFxC[1:0] bits $=$ " 00 " ( $\mathrm{x}=1,2$ )

| Frequency Response <br> (Note 21) | -3.0 dB | FR | - | 0.6 | - | Hz |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## <fs=16kHz>

( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C}$; AVDD $=1.7$ to 1.9 V or 3.0 to $3.6 \mathrm{~V} ; \mathrm{TVDD}=1.65$ to 3.6 V ; fs $=16 \mathrm{kHz}$ )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Voice Digital Filter | PB | 0 | - | 6.3 | kHz |  |
| Passband (Note 21) | -0.5 dB to 0.5dB <br> -3.0dB | SB | - | 6.0 | - | - |
| kHz |  |  |  |  |  |  |$|$|  | - |
| :--- | :--- |
| Stopband (Note 21) | SA |
| Stopband Attenuation | 60 |
| Group Delay (Note 22) | GD |
| Group Delay Distortion | - |
| ADC Digital Filter (HPF): HPFxC[1:0] bits $=" 00 "(\mathrm{GD}=1,2)$ | - |
| Frequency Response <br> (Note 21) | -3.0 dB |

### 8.7. DC Characteristics

( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C}$; $\mathrm{AVDD}=1.7$ to 1.9 V or 3.0 to 3.6 V ; TVDD $=1.65$ to 3.6 V )

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Normal Pin (Note 23) |  |  |  |  |  |
| High-Level Input Voltage | VIH | 70\% TVDD | - | - | V |
| Low-Level Input Voltage | VIL | - |  | 30\% TVDD | V |
| High-Level Output Voltage (lout $=-200 \mu \mathrm{~A}$ ) | VOH | TVDD -0.2 | - | - | V |
| Low-Level Output Voltage |  |  |  |  |  |
| Except for SDA pin, lout $=200 \mu \mathrm{~A}$ | VOL | - | - | 0.2 | V |
| SDA pin |  |  |  |  |  |
| $2 \mathrm{~V}<$ TVDD $\leq 3.6 \mathrm{~V}$ (lout $=3 \mathrm{~mA}$ ) | VOL | - | - | 0.4 | V |
| $1.65 \mathrm{~V} \leq \mathrm{TVDD} \leq 2 \mathrm{~V}$ (lout $=2 \mathrm{~mA}$ ) | VOL | - | - | 20\% TVDD | V |
| Input Leakage Current (Note 24) | lin | -5 | - | +5 | $\mu \mathrm{A}$ |
| Digital MIC Interface (DMDAT1/2 pin Input) |  |  |  |  |  |
| High-Level Input Voltage | VIH2 | 65\% AVDD | - | - | V |
| Low-Level Input Voltage | VIL2 | - | - | $35 \%$ AVDD | V |
| Digital MIC Interface (DMCLK1/2 pin Output) |  |  |  |  |  |
| High-Level Output Voltage ( lout $=-80 \mu \mathrm{~A}$ ) | VOH2 | AVDD -0.4 | - | - | V |
| Low-Level Output Voltage ( lout = 80 $\mu \mathrm{A}$ ) | VOL2 | - | - | 0.4 | V |
| Input Leakage Current | lin | -5 | - | +5 | $\mu \mathrm{A}$ |

Note 23. MCKI, MCKO, BLK, LRCK, TDMIN/SDTO2, SDTO1, CAD, SCL, SDA, PDN, WINTN pins
Note 24. PSW1N = PSW2N bits = "1"

### 8.8. Switching Characteristics

( $\mathrm{Ta}=-40$ to $85^{\circ} \mathrm{C} ; \mathrm{AVDD}=1.7$ to 1.9 V or 3.0 to $3.6 \mathrm{~V} ; \mathrm{TVDD}=1.65$ to $3.6 \mathrm{~V} ; \mathrm{C}_{\mathrm{L}}=50 \mathrm{pF}(\mathrm{MCKO}, \mathrm{BCLK}$, LRCK pins), $20 \mathrm{pF}($ SDTO1, SDTO2 pins); unless otherwise specified)

## <System Clock>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Master Clock Input Timing <br> Input Frequency <br> Pulse Width Low <br> Pulse Width High | fMCK <br> tMCKL <br> tMCKH | $\begin{gathered} 0.256 \\ 0.4 / \text { fMCK } \\ 0.4 / \text { fMCK } \\ \hline \end{gathered}$ | - - - - | 27 | MHz ns ns |
| Master Clock Output Timing Output Frequency Duty Cycle (Note 25) | $\begin{aligned} & \text { fMCKO } \\ & \text { dMCKO } \end{aligned}$ | ( | $50$ | 24.576 - | $\begin{gathered} \mathrm{MHz} \\ \% \end{gathered}$ |
| LRCK Frequency (Slave mode) |  |  |  |  |  |
| ```Normal mode (TDM[1:0] bits = "00") Frequency Duty Cycle``` | fs Duty | $\begin{gathered} 8 \\ 45 \\ \hline \end{gathered}$ | - | $\begin{gathered} 192 \\ 55 \\ \hline \end{gathered}$ | $\begin{gathered} \mathrm{kHz} \\ \% \end{gathered}$ |
| TDM128 mode (TDM[1:0] bits $=$ " 01 ") <br> Frequency <br> High Time <br> Low Time | fs tLRH <br> tLRL | 8 $1 / 128 \mathrm{fs}$ <br> 1/128fs |  | 192 | kHz ns ns |
| ```TDM256 mode (TDM[1:0] bits = "10") Frequency High time Low time``` | $\begin{aligned} & \text { fs } \\ & \text { tLRH } \\ & \text { tLRL } \end{aligned}$ | 1/256fs <br> $1 / 256 \mathrm{fs}$ | - | $96$ | kHz ns ns |
| ```TDM512 mode (TDM[1:0] bits = "11") Frequency High Time Low Time``` | fs tLRH tLRL |  | - | 48 | kHz ns ns |
| BCLK Frequency (Slave mode) |  |  |  |  |  |
| Normal mode (TDM[1:0] bits = "00") <br> Frequency (Note 26) <br> BCLK Pulse Width Low <br> BCLK Pulse Width High | 1/tBCK <br> tBCKL <br> tBCKH | $\begin{gathered} 32 \mathrm{fs} \\ 32 \\ 32 \end{gathered}$ | - - - | $\begin{aligned} & 24.576 \mathrm{M} \\ & \text { or 512fs } \end{aligned}$ | $\begin{gathered} \mathrm{Hz} \\ \mathrm{~ns} \\ \mathrm{~ns} \end{gathered}$ |
| ```TDM128 mode (TDM[1:0] bits = "01") Frequency BCLK Pulse Width Low BCLK Pulse Width High``` | 1/tBCK <br> tBCKL <br> tBCKH | $\begin{array}{r} 16 \\ 16 \\ \hline \end{array}$ | 128fs | - | Hz <br> ns ns |
| ```TDM256 mode (TDM[1:0] bits = "10") Frequency BCLK Pulse Width Low BCLK Pulse Width High``` | 1/tBCK <br> tBCKL <br> tBCKH | $\begin{aligned} & 16 \\ & 16 \\ & \hline \end{aligned}$ | 256fs | - | $\begin{aligned} & \mathrm{Hz} \\ & \mathrm{~ns} \\ & \mathrm{~ns} \\ & \hline \end{aligned}$ |
| TDM512 mode (TDM[1:0] bits = " 11 ") <br> Frequency <br> BCLK Pulse Width Low <br> BCLK Pulse Width High | 1/tBCK <br> tBCKL <br> tBCKH | $\begin{aligned} & 16 \\ & 16 \\ & \hline \end{aligned}$ | $512 \mathrm{fs}$ | - | $\begin{aligned} & \mathrm{Hz} \\ & \mathrm{~ns} \\ & \mathrm{~ns} \\ & \hline \end{aligned}$ |

Note 25. Divided by an even number.
Note 26. The maximum value is slower frequency between " 24.576 MHz " and " 512 fs ".


Figure 2. System Clock (Slave Mode)
<System Clock (Master mode)>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| LRCK Frequency (Master mode) |  |  |  |  |  |
| Normal mode (TDM[1:0] bits = "00") Frequency Duty Cycle | fs Duty | 8 | $50$ | $192$ | $\begin{gathered} \mathrm{kHz} \\ \% \end{gathered}$ |
| TDM128 mode (TDM[1:0] bits = "01") Frequency High Time | $\begin{gathered} \text { fs } \\ \text { tLRH } \end{gathered}$ | $8$ | $1 / 4 \mathrm{fs}$ | $192$ | $\begin{gathered} \mathrm{kHz} \\ \mathrm{~ns} \end{gathered}$ |
| TDM256 mode (TDM[1:0] bits = "10") Frequency High Time | $\begin{gathered} \mathrm{fs} \\ \text { tLRH } \end{gathered}$ | $8$ | 1/8fs | $96$ | $\begin{gathered} \mathrm{kHz} \\ \mathrm{~ns} \end{gathered}$ |
| TDM512 mode (TDM[1:0] bits = "11") Frequency High Time | $\begin{aligned} & \text { fs } \\ & \text { tLRH } \end{aligned}$ | 8 | $1 / 16 \mathrm{fs}$ | 48 | $\begin{gathered} \mathrm{kHz} \\ \mathrm{~ns} \end{gathered}$ |
| BCLK Frequency (Master mode) |  |  |  |  |  |
| ```Normal mode (TDM[1:0] bits = "00") Frequency (BCKO bit = "0") (BCKO bit = "1") BCLK Duty``` | 1/tBCK <br> 1/tBCK dBCK | - | $\begin{gathered} 32 \mathrm{fs} \\ 64 \mathrm{fs} \\ 50 \\ \hline \end{gathered}$ | - | $\begin{gathered} \mathrm{Hz} \\ \mathrm{~Hz} \\ \% \end{gathered}$ |
| TDM128 mode (TDM[1:0] bits = "01") Frequency BCLK Duty | 1/tBCK dBCK | - | $\begin{gathered} 128 \mathrm{fs} \\ 50 \end{gathered}$ | - | $\begin{gathered} \mathrm{Hz} \\ \% \\ \hline \end{gathered}$ |
| TDM256 mode (TDM[1:0] bits = "10") Frequency BCLK Duty | 1/tBCK dBCK | - | $\begin{gathered} 256 \mathrm{fs} \\ 50 \\ \hline \end{gathered}$ | - | $\begin{gathered} \mathrm{Hz} \\ \% \\ \hline \end{gathered}$ |
| TDM512 mode (TDM[1:0] bits = "11") Frequency BCLK Duty | 1/tBCK dBCK | - | $\begin{gathered} 512 \mathrm{fs} \\ 50 \\ \hline \end{gathered}$ | - | $\begin{gathered} \mathrm{Hz} \\ \% \\ \hline \end{gathered}$ |



Figure 3.System Clock (Master Mode)
<Audio Interface (Slave mode)>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Slave mode) |  |  |  |  |  |
| Normal mode |  |  |  |  |  |
| (TDM[1:0] bits = "00", DIF1 bit = "0") |  |  |  |  |  |
| LRCK Edge to BCLK " $\uparrow$ " (Note 27) | tLRB | 25 |  |  | ns |
| BCLK " $\uparrow$ " to LRCK Edge (Note 27) | tBLR | 25 |  |  | ns |
| LRCK to SDTO (MSB) (Except ${ }^{2}$ ² Mode) | tLRS | - |  | 25 | ns |
| BCLK "।" to SDTO1/2 (Note 28) | tBSD | - | - | 25 | ns |
| PCM mode |  |  |  |  |  |
| (TDM[1:0] bits = "00", DIF1 bit = " 1 ") |  |  |  |  |  |
| LRCK Edge to BCLK " $\uparrow$ " (Note 27) | tLRB | 25 | - | - | ns |
| BCLK " $\uparrow$ " to LRCK Edge (Note 27) | tBLR | 25 |  | - | ns |
| BCLK " $\uparrow$ " to SDTO1/2 (Note 27) | tBSDD | 5 | - | 35 | ns |
| TDM128 mode (TDM[1:0] bits = " 01 ") |  |  |  |  |  |
| LRCK Edge to BCLK " $\uparrow$ " ( ( ote 27) | tLRB | 16 | - | - | ns |
| BCLK " $\uparrow$ " to LRCK Edge (Note 27) | tBLR | 16 |  | - | ns |
| BCLK " $\uparrow$ " to SDTO1 (Note 27) | tBSDD | 5 |  | 35 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM256 mode (TDM[1:0] bits = "10") |  |  |  |  |  |
| LRCK Edge to BCLK " $\uparrow$ " ( Note 27) | tLRB | 16 | - | - | ns |
| BCLK " $\uparrow$ " to LRCK Edge (Note 27) | tBLR | 16 | - | - | ns |
| BCLK " $\uparrow$ " to SDTO1 (Note 27) | tBSDD | 5 |  | 35 | ns |
| TDMIN Hold Time | tSDH | 5 |  | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM512 mode (TDM[1:0] bits = "11") |  |  |  |  |  |
| LRCK Edge to BCLK "个" (Note 27) | tLRB | 16 | - | - | ns |
| BCLK " $\uparrow$ " to LRCK Edge (Note 27) | tBLR | 16 | - | - | ns |
| BCLK " $\uparrow$ " to SDTO1 (Note 27) | tBSDD | 5 | - | 35 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |

Note 27. When the polarity of BCLK is inverted, delay time starts from BCLK " $\downarrow$ ".
Note 28. When the polarity of BCLK is inverted, delay time starts from BCLK " $\uparrow$ ".


Figure 4. Audio Interface Timing (Normal \& Slave Mode: BCKP bit = " 0 ")


Figure 5. Audio Interface Timing (Normal \& Slave Mode: BCKP bit ="1")


Figure 6. Audio Interface Timing (PCM \& Slave Mode: BCKP bit = " 0 ")


Figure 7. Audio Interface Timing (PCM \& Slave Mode: BCKP bit = " $1 "$ )


Figure 8. Audio Interface Timing (TDM \& Slave mode: BCKP bit = " 0 ")


Figure 9. Audio Interface Timing (TDM \& Slave Mode: BCKP bit = " 1 ")
<Audio Interface (Master mode)>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Audio Interface Timing (Master mode) |  |  |  |  |  |
| Normal mode (TDM[1:0] bits = "00") |  |  |  |  |  |
| BCLK " ${ }^{\text {" to LRCK Edge ( }}$ ( ${ }^{\text {ate 29) }}$ | tMBLR | -20 | - | 20 | ns |
| BCLK " ${ }^{\text {" }}$ (o SDTO1/2 (Note 29) | tBSD | -20 | - | 20 | ns |
| TDM128 mode (TDM[1:0] bits = "01") |  |  |  |  |  |
| BCLK " $\downarrow$ " to LRCK Edge (Note 29) | tMBLR | -10 | - | 10 | ns |
| BCLK " $\downarrow$ " to SDTO1/2 (Note 29) | tBSD | -10 | - | 10 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM256 mode (TDM[1:0] bits = "10") |  |  |  |  |  |
| BCLK " ${ }^{\text {" to LRCK Edge (Note 29) }}$ | tMBLR | -10 | - | 10 | ns |
| BCLK " $\downarrow$ " to SDTO1 (Note 29) | tBSD | -10 | - | 10 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |
| TDM512 mode (TDM[1:0] bits = "11") |  |  |  |  |  |
| BCLK " ${ }^{\text {" }}$ to LRCK Edge (Note 29) | tMBLR | -10 | - | 10 | ns |
| BCLK " $\downarrow$ " to SDTO1 (Note 29) | tBSD | -10 | - | 10 | ns |
| TDMIN Hold Time | tSDH | 5 | - | - | ns |
| TDMIN Setup Time | tSDS | 5 | - | - | ns |

Note 29. When the polarity of BCLK is inverted, delay time starts from BCLK " $\uparrow$ ".


Figure 10. Audio Interface Timing (Master mode: BCKP bit = "0")


Figure 11. Audio Interface Timing (Master mode: BCKP bit = "1")
<Digital Mic Interface>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Digital Audio Interface Timing: $\mathrm{C}_{\mathrm{L}}=100 \mathrm{pF}$ |  |  |  |  |  |
| DMCLK1/2 Output Timing |  |  |  |  |  |
| Period | tSCK | - | 1/(64fs) |  | ns |
| Rising Time | tSRise | - |  | 10 | ns |
| Falling Time | tSFall | - | - | 10 | ns |
| Duty Cycle | dSCK | 45 | 50 | 55 | \% |
| Audio Interface Timing (DMCLK1/2, DMDAT1/2 pins) |  |  |  |  |  |
| DMDAT1/2 Setup Time | tDMS | 50 | - | - | ns |
| DMDAT1/2 Hold Time | tDMH | 0 | - | - | ns |



Figure 12. DMCLK1/2 Output Timing


Figure 13. Audio Interface Timing
<1²C-bus: Fast Mode>

| Parameter | Symbol | Min. | Typ. | Max. | Unit |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Control Interface Timing: (Note 30) |  |  |  |  |  |  |
| SCL Clock Frequency | fSCL | - | - | 400 | kHz |  |
| Bus Free Time Between Transmissions | tBUF | 1.3 | - | - | $\mu \mathrm{s}$ |  |
| Start Condition Hold Time (prior to first clock pulse) | tHD:STA | 0.6 | - | - | $\mu \mathrm{s}$ |  |
| Clock Low Time | tLOW | 1.3 | - | - | $\mu \mathrm{s}$ |  |
| Clock High Time | tHIGH | 0.6 | - | - | $\mu \mathrm{s}$ |  |
| Setup Time for Repeated Start Condition | tSU:STA | 0.6 | - | - | $\mu \mathrm{s}$ |  |
| SDA Hold Time from SCL Falling (Note 31) | tHD:DAT | 0 | - | - | $\mu \mathrm{s}$ |  |
| SDA Setup Time from SCL Rising | tSU:DAT | 0.1 | - | - | $\mu \mathrm{s}$ |  |
| Rise Time of Both SDA and SCL Lines | tR | - | - | 0.3 | $\mu \mathrm{~s}$ |  |
| Fall Time of Both SDA and SCL Lines | tF | - | - | 0.3 | $\mu \mathrm{~s}$ |  |
| Setup Time for Stop Condition | tSU:STO | 0.6 | - | - | $\mu \mathrm{s}$ |  |
| Capacitive Load on Bus | Cb | - | - | 400 | pF |  |
| Pulse Width of Spike Noise Suppressed by Input Filter | tSP | 0 | - | 50 | ns |  |

Note 30. $\mathrm{I}^{2} \mathrm{C}$-bus is a registered trademark of NXP B.V.
Note 31. Data must be held long enough to bridge the 300ns-transition time of SCL.


Figure 14. $I^{2} \mathrm{C}$ Bus Mode Timing

| Parameter | Symbol | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Power-down \& Reset Timing |  |  |  |  |  |
| PDN Accept Pulse Width (Note 32) | tPDN | 1 |  |  | ms |
| PDN Reject Pulse Width (Note 32) | tRPD | - | - | 50 | ns |
| PMADxA/B bit = "1" to SDTOx valid (Note 33) |  |  |  |  |  |
| ADRST[2:0] bits = "000" | tPDV | - | 1059 | - | 1/fs |
| ADRST[2:0] bits $=$ "001" | tPDV | - | 267 | - | 1/fs |
| ADRST[2:0] bits = "010" | tPDV | - | 2115 | - | 1/fs |
| ADRST[2:0] bits = "011" | tPDV | - | 531 | - | 1/fs |
| ADRST[2:0] bits = "100" | tPDV | - | 4230 | - | 1/fs |
| ADRST[2:0] bits $=$ " 101 " | tPDV | - | 8 | - | 1/fs |
| ADRST[2:0] bits $=$ " 110 " | tPDV | - | 16 | - | 1/fs |
| ADRST[2:0] bits = "111" | tPDV | - | 32 | - | 1/fs |
| PMDMxA/B bit = "1" to SDTOx valid (Note 34) |  |  |  |  |  |
| ADRST[2:0] bits $=$ " 000 " | tPDV | - | 1059 | - | 1/fs |
| ADRST[2:0] bits $=$ "001" | tPDV | - | 267 | - | 1/fs |
| ADRST[2:0] bits = "010" | tPDV | - | 2115 | - | 1/fs |
| ADRST[2:0] bits $=$ " 011 " | tPDV | - | 531 | - | 1/fs |
| ADRST[2:0] bits $=$ " 100 " | tPDV | - | 4230 | - | 1/fs |
| ADRST[2:0] bits $=$ " 101 " | tPDV | - | 8 | - | 1/fs |
| ADRST[2:0] bits $=$ " 110 " | tPDV | - | 16 | - | 1/fs |
| ADRST[2:0] bits = "111" | tPDV | - | 32 | - | 1/fs |

Note 32. The PDN pin must held " L " for longer period the or equal to tPDN period. The AK5704 will not be reset by the " L " pulse shorter than or equal to 50 nsec .
Note 33. This is the count of LRCK " $\uparrow$ " from PMADxA/B bit $=$ " 1 ".
Note 34. This is the count of LRCK " $\uparrow$ " from PMDMxA/B bit = " 1 ".


Figure 15. Power Down \& Standby


Figure 16. ADC1/2, DMIC1/2 Power Up Timing

## 9. Functional Descriptions

### 9.1. Internal Pull-down Pin

When the PDN pin = "H", digital pins shown in Table 1 can set internal pull-down resistor to ON/OFF by PSWON, PSW1N, PSW2N bits. The pull-down resistor is ON and the control register is " 0 " at default setting. The pull-down resistor setting should be made according to external conditions.

Table 1. Internal Pull-down Pin

| Pin Name | I/O | Power <br> Domain | Control bit <br> (Note 35) |
| :---: | :---: | :---: | :---: |
| CAD | I | TVDD | - |
| SCL | I | TVDD | - |
| SDA | I/O | TVDD | - |
| MCKI | I | TVDD | - |
| MCKO | O | TVDD | PSW0N |
| BCLK | I/O | TVDD | PSW1N |
| LRCK | I/O | TVDD | PSW1N |
| TDMIN/SDTO2 | I/O | TVDD | PSW2N |
| SDTO1 | O | TVDD | PSW0N |
| PDN | I | TVDD | - |
| WINTN | O | TVDD | - |


| Pin Name | I/O | Power <br> Domain | Control bit <br> (Note 35) |
| :---: | :---: | :---: | :---: |
| DMCLK1 | O | AVDD | - |
| DMDAT1 | I | AVDD | - |
| DMCLK2 | O | AVDD | - |
| DMDAT2 | I | AVDD | - |

Note 35. "-": There is no pull-down resistor.

### 9.2. LDO Circuit

The PDN pin must be "L" upon power-up, and should be changed to " H " after all power supplies are supplied. Then LDO12 will be powered up.

LDO12 has an overvoltage protection circuit. This overvoltage protection circuit powers the LDO12 down when the power supply becomes unstable by an instantaneous power failure, etc. during operation. The LDO12 circuit will not return to normal operation until being reset by the PDN pin ("L" $\rightarrow$ " H ") after removing the problems.

### 9.3. System Clock

The AK5704 is operated by a clock generated by PLL or MCKI supplied from external. MCKI frequency will be 128fs, 256fs, 512fs or 1024fs. The master clock is set by CM[1:0] bits (Table 3) and the sampling frequency is set by FS[3:0] bits (Table 4). When changing the master clock or sampling frequency, set PMAD1A/B = PMAD2A/B = PMDM1A/B = PMDM2A/B bits = " 0 " and VREF bit $=$ " 1 ". If the clock is stopped at PMADx bit $=" 1$ ", VREF bit should be set to " 1 ".

Table 2. Clock Mode Setting (x: Do not care, N/A: Not available)

| Mode | PMPLL bit | $\begin{gathered} \hline \text { MSN } \\ \text { bit } \\ \hline \end{gathered}$ | $\begin{gathered} \hline \text { PLS } \\ \text { bit } \end{gathered}$ | MCKI pin | BCLK pin | LRCK pin | $\begin{gathered} \text { MCKOE } \\ \text { bit } \end{gathered}$ | MCKO pin |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PLL Master Mode | 1 | 1 | 0 | Input <br> (Table 10, <br> Table 11, <br> Table 12, <br> Table 13) | Output (Table 6) | Output (Table 4) | 0 | "L" Output |
|  |  |  |  |  |  |  | 1 | Output (Table 5) |
| PLL Slave Mode (Clock Source: MCKI pin) | 1 | 0 | 0 | Input (Table 10, Table 11, Table 12, Table 13) | $\begin{gathered} \text { Input } \\ (\geq 32 \mathrm{fs}) \end{gathered}$ | Input <br> (Table 4) | 1 | Output (Table 5) |
| PLL Slave Mode (Clock Source: BCLK pin) | 1 | 0 | 1 | GND | Input <br> (Table 14, <br> Table 15) | Input (Table 4) | 0 | "L" Output |
|  |  |  |  |  |  |  | 1 | Output (Table 5) |
| EXT Master Mode | 0 | 1 | X | Input <br> (Table 3) | Output <br> (Table 6) | Output <br> (Table 4) | 0 | "L" Output |
|  |  |  |  |  |  |  | 1 | N/A |
| EXT Slave Mode | 0 | 0 | x | Input (Table 3) | $\begin{gathered} \text { Input } \\ (\geq 32 \mathrm{fs}) \end{gathered}$ | Input <br> (Table 4) | 0 | "L" Output |
|  |  |  |  |  |  |  | 1 | N/A |

Table 3. Setting of Master Clock Frequency

| CM[1:0] bits | Master Clock Frequency | Sampling Frequency Range |
| :---: | :---: | :---: |
| 00 | 256 fs | 8 to 96 kHz |
| 01 | 512 fs | 8 to 48 kHz |
| 10 | 1024 fs | 8 to 24 kHz |
| 11 | 128 fs | 176.4 to 192 kHz |

Table 4. Setting of Sampling Frequency (N/A: Not available)

| FS3 bit | FS2 bit | FS1 bit | FS0 bit | Sampling Frequency |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 8 kHz |
| 0 | 0 | 0 | 1 | 11.025 kHz |
| 0 | 0 | 1 | 0 | 12 kHz |
| 0 | 0 | 1 | 1 | $\mathrm{~N} / \mathrm{A}$ |
| 0 | 1 | 0 | 0 | 16 kHz |
| 0 | 1 | 0 | 1 | 22.05 kHz |
| 0 | 1 | 1 | 0 | 24 kHz |
| 0 | 1 | 1 | 1 | $\mathrm{~N} / \mathrm{A}$ |
| 1 | 0 | 0 | 0 | 32 kHz |
| 1 | 0 | 0 | 1 | 44.1 kHz |
| 1 | 0 | 1 | 0 | 48 kHz |
| 1 | 0 | 1 | 1 | $\mathrm{~N} / \mathrm{A}$ |
| 1 | 1 | 0 | 0 | 88.2 kHz |
| 1 | 1 | 0 | 1 | 96 kHz |
| 1 | 1 | 1 | 0 | 176.4 kHz |
| 1 | 1 | 1 | 1 | 192 kHz |

(default)

Note 36. Sampling frequency has an error according to PLL division ratio. PLD[15:0], PLM[15:0] bits should be set with accuracy.

### 9.4. PLL

The built-in PLL generates master clock for internal operation from the clock source input to the MCKI pin or the BCLK pin. PLL starts to operate when PMPLL bit = "1".

## 1. PLL Output Frequency (MCKO pin)

The PLL generates master clock for internal operation and outputs frequency below from the MCKO pin.
Table 5. MCKO Output

| CM[1:0] bits | MCKO pin |  | Sampling Frequency <br> Range |
| :---: | :---: | :---: | :---: |
|  | MCKOE bit = "0" | MCKOE bit = "1" | "L" Output |
| 00 | "L" Output | 512 fs | 8 to 96 kHz |
| 01 | "L" Output | 1024 fs | 8 to 48 kHz |
| 10 | "L" Output | 128 fs | 176.4 to 192 kHz |
| 11 |  |  |  |

Note 37. When CM[1:0] bits = " 01 ", fs=32kHz is not available. When CM[1:0] bits $=$ " 10 ", $\mathrm{fs}=16 \mathrm{kHz}$ is not available.

## 2. BCLK Output Frequency

When PLL Master Mode (MSN bit = "1") is used, the following frequencies is output from the BCLK pin.
Table 6. BCLK Output ( x : Do not care)

| TDM[1:0] bits | BCKO bit | BCLK pin | Sampling Frequency Range |
| :---: | :---: | :---: | :---: |
| 00 | 0 | 32 fs | 8 to 192 kHz |
|  | 1 | 64 fs | 8 to 192 kHz |
| 01 | x | TDM128fs | 8 to 192 kHz |
| 10 | x | TDM256fs | 8 to 96 kHz |
| 11 | x | TDM512fs | 8 to 48 kHz |

Note 38. When TDM[1:0] bits = " 11 ", the setting of CM[1:0] bits $=$ " 00 " is not available.

## 3. Internal Block Diagram of PLL



Figure 17. PLL Block Diagram
PLL clock source is selected by PLS bit.
Table 7. PLL Clock Source Select

| PLS bit | Clock Source |
| :---: | :---: |
| 0 | MCKI pin |
| 1 | BCLK pin |

## (3-1) PLL Reference Clock Divider (PLD)

The PLL can set the division ratio of the reference clock in 16 bits. The input clock is used as PLL reference clock by dividing by (PLDx +1 ).

Table 8. PLL Reference Clock Divider

| PLD[15:0] bits | Division Ratio |
| :--- | :---: |
| 0000 H | 1 |
| 0001 H to FFFFH | $1 /(\mathrm{PLD}+1)$ |

Note 39. The reference clock should be set in the range from 60 kHz to 640 kHz after divided by PLD.

## (3-2) PLL Feedback Clock Divider (PLM)

The division ratio of feedback clock can be set freely in 16 bits. PLLCLK is divided by ((PLM +1 ) $\times 2$ ) and used as a PLL feedback clock. The feedback clock is fixed to "L" without dividing when PLM $=0000 \mathrm{H}$.

Table 9. PLL Feedback Clock Divider

| PLM[15:0] bits | Division Ratio |
| :--- | :---: |
| 0000 H | Clock Stop |
| 0001 H to FFFFH | $1 /((\mathrm{PLM}+1) \times 2)$ |

## 4. Adaptive Frequencies

MCKI pin: $11.2896 / 22.5792 \mathrm{MHz}, 12.288 / 24.576 \mathrm{MHz}, 9.6 / 19.2 \mathrm{MHz}, 12 / 24 \mathrm{MHz}, 13 / 26 \mathrm{MHz}, 13.5 / 27 \mathrm{MHz}$, 16 MHz
BCLK pin: 32fs, 64 fs , 128fs, 256 fs , 512 fs
fs: $\quad 8 \mathrm{kHz}, 11.025 \mathrm{kHz}, 12 \mathrm{kHz}, 16 \mathrm{kHz}, 22.05 \mathrm{kHz}, 24 \mathrm{kHz}, 32 \mathrm{kHz}, 44.1 \mathrm{kHz}, 48 \mathrm{kHz}, 88.2 \mathrm{kHz}, 96 \mathrm{kHz}$, $176.4 \mathrm{kHz}, 192 \mathrm{kHz}$

## 5. Example of PLL Frequency Setting

5.1. PLL Reference Source: MCKI (PMPLL bit = "1", MSN bit = "0", "1", PLS bit = "0")

Table 10. PLL Frequency Setting Example (PLL reference source: MCKI) (1)

| MCKI <br> [MHz] | fs [kHz] | $\begin{gathered} \hline \text { PLD } \\ \text { [15:0] } \\ \text { bits } \\ \hline \end{gathered}$ | $\begin{gathered} \text { PLM } \\ {[15: 0]} \end{gathered}$bits | $\begin{gathered} \hline \text { FS } \\ {[3: 0]} \\ \text { bits } \end{gathered}$ | MCKO |  |  |  | $\begin{gathered} \hline \text { Frequency } \\ \text { Error } \\ {[\mathrm{ppm}]} \\ \hline \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 00 \text { " } \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =01 \text { " } \end{gathered}$ | $\begin{gathered} \text { CM }[1: 0] \text { bits } \\ =" 10 \text { " } \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =111 " \end{gathered}$ |  |
| 11.2896 | 8 | 0092H | 031FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
| 12.288 | 11.025 | 001FH | 0092H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |
| 22.5792 | 8 | 0092H | 018FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
| 24.576 | 11.025 | 003FH | 0092H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |
| 12 | 8 | 0018H | 007FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 007CH | 024BH | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |

Note 40. "-": Not available

Table 11. PLL Frequency Setting Example (PLL reference source: MCKI) (2)

| $\begin{aligned} & \text { MCKI } \\ & {[\mathrm{MHz}]} \end{aligned}$ | $\begin{gathered} \mathrm{fs} \\ {[\mathrm{kHz}]} \end{gathered}$ | $\begin{gathered} \text { PLD } \\ {[15: 0]} \\ \text { bits } \end{gathered}$ | $\begin{gathered} \text { PLM } \\ {[15: 0]} \\ \text { bits } \\ \hline \end{gathered}$ | $\begin{gathered} \text { FS } \\ {[3: 0]} \\ \text { bits } \end{gathered}$ | MCKO |  |  |  | Frequency Error [ppm] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 00 \text { " } \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =01 " \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 10 \text { " } \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =11^{\prime \prime} \end{gathered}$ |  |
| 16 | 8 | 0018H | 005FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 007CH | 01B8H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |
| 24 | 8 | 0031H | 007FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 007CH | 0125H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |
| 19.2 | 8 | 0031H | 009FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 0031H | 0092H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |

Note 41. "-": Not available

Table 12. PLL Frequency Setting Example (PLL reference source: MCKI) (3)

| MCKI [MHz] | $\begin{gathered} \mathrm{fs} \\ {[\mathrm{kHz}]} \end{gathered}$ | $\begin{gathered} \hline \text { PLD } \\ {[15: 0]} \\ \text { bits } \end{gathered}$ | $\begin{gathered} \text { PLM } \\ {[15: 0]} \\ \text { bits } \end{gathered}$ | $\begin{gathered} \hline \text { FS } \\ {[3: 0]} \\ \text { bits } \end{gathered}$ | MCKO |  |  |  | Frequency Error [ppm] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | CM [1:0] bits $=" 00 \text { " }$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =01 " \end{gathered}$ | $\begin{gathered} \text { CM }[1: 0] \text { bits } \\ =" 10 " \end{gathered}$ | $\begin{gathered} \text { CM [1:0] bits } \\ =" 11 " \end{gathered}$ |  |
| 9.6 | 8 | 000EH | 005FH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 0018H | 0092H | 0001 | 256fs | 512fs | 1024fs | - | 0 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 0 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 0 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 0 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 0 |
| 13 | 8 | 0053H | 018CH | 0000 | 256fs | 512fs | 1024fs | - | 7.750 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 7.750 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 7.750 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 7.750 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 7.750 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 7.750 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 7.750 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 7.750 |
|  | 11.025 | 0025H | 00A4H | 0001 | 256fs | 512fs | 1024fs | - | -11.189 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | -11.189 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | -11.189 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | -11.189 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | -11.189 |
| 26 | 8 | 0144H | 02FFH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 004BH | 00A4H | 0001 | 256fs | 512fs | 1024fs | - | -11.189 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | -11.189 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | -11.189 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | -11.189 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | -11.189 |

Note 42. "-": Not available

Table 13. PLL Frequency Setting Example (PLL reference source: MCKI) (4)

| $\begin{aligned} & \text { MCKI } \\ & {[\mathrm{MHz}]} \end{aligned}$ | $\begin{gathered} \mathrm{fs} \\ {[\mathrm{kHz}]} \end{gathered}$ | $\begin{aligned} & \text { PLD } \\ & \text { [15:0] } \\ & \text { bits } \end{aligned}$ | $\begin{gathered} \text { PLM } \\ {[15: 0]} \\ \text { bits } \\ \hline \end{gathered}$ | $\begin{gathered} \hline \text { FS } \\ {[3: 0]} \\ \text { bits } \\ \hline \end{gathered}$ | MCKO |  |  |  | Frequency Error [ppm] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 00 " \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 01 " \end{gathered}$ | $\begin{gathered} \text { CM }[1: 0] \text { bits } \\ =" 10 " \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 11 \text { " } \end{gathered}$ |  |
| 13.5 | 8 | 00E0H | 03FFH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 00B5H | 02F8H | 0001 | 256fs | 512fs | 1024fs | - | -3.504 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | -3.504 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | -3.504 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | -3.504 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | -3.504 |
| 27 | 8 | 00E0H | 01FFH | 0000 | 256fs | 512fs | 1024fs | - | 0 |
|  | 12 |  |  | 0010 | 256fs | 512fs | 1024fs | - | 0 |
|  | 16 |  |  | 0100 | 256fs | 512fs | - | - | 0 |
|  | 24 |  |  | 0110 | 256fs | 512fs | 1024fs | - | 0 |
|  | 32 |  |  | 1000 | 256fs | - | - | - | 0 |
|  | 48 |  |  | 1010 | 256fs | 512fs | - | - | 0 |
|  | 96 |  |  | 1101 | 256fs | - | - | - | 0 |
|  | 192 |  |  | 1111 | - | - | - | 128fs | 0 |
|  | 11.025 | 0181H | 0326H | 0001 | 256fs | 512fs | 1024fs | - | 3.304 |
|  | 22.05 |  |  | 0101 | 256fs | 512fs | 1024fs | - | 3.304 |
|  | 44.1 |  |  | 1001 | 256fs | 512fs | - | - | 3.304 |
|  | 88.2 |  |  | 1100 | 256fs | - | - | - | 3.304 |
|  | 176.4 |  |  | 1110 | - | - | - | 128fs | 3.304 |

Note 43. "-": Not available
5.2. PLL Reference Source: BCLK [Stereo Mode] (PMPLL bit = " 1 ", MSN bit = "0", PLS bit = "1", TDM[1:0] bits = "00")

Table 14. PLL Frequency Setting Example (PLL reference source: BCLK [Stereo Mode])

| $\begin{gathered} \mathrm{fs} \\ {[\mathrm{kHz}]} \end{gathered}$ | BCLK | BCLK <br> [MHz] | $\begin{gathered} \hline \text { PLD } \\ {[15: 0]} \\ \text { bits } \end{gathered}$ | $\begin{gathered} \text { PLM } \\ {[15: 0]} \end{gathered}$bits | $\begin{gathered} \hline \text { FS } \\ {[3: 0]} \\ \text { bits } \end{gathered}$ | MCKO |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  | CM[1:0] bits = "00" | CM[1:0] bits = "01" | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 10 \text { " } \end{gathered}$ | $\begin{gathered} \mathrm{CM}[1: 0] \text { bits } \\ =" 11 " \end{gathered}$ |
| 8 | 32fs | 0.256 | 0000H | 00EFH | 0000 | 256fs | 512fs | 1024fs |  |
| 12 |  | 0.384 | 0000H | 009FH | 0010 | 256fs | 512fs | 1024fs | - |
| 16 |  | 0.512 | 0000H | 0077H | 0100 | 256fs | 512fs | - | - |
| 24 |  | 0.768 | 0001H | 009FH | 0110 | 256fs | 512fs | 1024fs | - |
| 32 |  | 1.024 | 0001H | 0077H | 1000 | 256fs | - | - | - |
| 48 |  | 1.536 | 0003H | 009FH | 1010 | 256fs | 512fs | - | - |
| 96 |  | 3.072 | 0007H | 009FH | 1101 | 256fs | - | - | - |
| 192 |  | 6.144 | 000FH | 009FH | 1111 |  | - | - | 128fs |
| 11.025 |  | 0.3528 | 0000H | 009FH | 0001 | 256fs | 512fs | 1024fs | - |
| 22.05 |  | 0.7056 | 0001H | 009FH | 0101 | 256fs | 512fs | 1024fs | - |
| 44.1 |  | 1.4112 | 0003H | 009FH | 1001 | 256fs | 512fs | - | - |
| 88.2 |  | 2.8224 | 0007H | 009FH | 1100 | 256fs | - | - | - |
| 176.4 |  | 5.6448 | 000FH | 009FH | 1110 | - | - | - | 128fs |
| 8 | 64fs | 0.512 | 0000H | 0077H | 0000 | 256fs | 512fs | 1024fs |  |
| 12 |  | 0.768 | 0001H | 009FH | 0010 | 256fs | 512fs | 1024fs | - |
| 16 |  | 1.024 | 0001H | 0077H | 0100 | 256fs | 512fs | - | - |
| 24 |  | 1.536 | 0003H | 009FH | 0110 | 256fs | 512fs | 1024fs | - |
| 32 |  | 2.048 | 0003H | 0077H | 1000 | 256fs | - | - | - |
| 48 |  | 3.072 | 0007H | 009FH | 1010 | 256fs | 512fs | - | - |
| 96 |  | 6.144 | 000FH | 009FH | 1101 | 256fs | - | - | - |
| 192 |  | 12.288 | 001FH | 009FH | 1111 | - | - | - | 128fs |
| 11.025 |  | 0.7056 | 0001H | 009FH | 0001 | 256fs | 512fs | 1024fs | - |
| 22.05 |  | 1.4112 | 0003H | 009FH | 0101 | 256fs | 512fs | 1024fs | - |
| 44.1 |  | 2.8224 | 0007H | 009FH | 1001 | 256fs | 512fs | - | - |
| 88.2 |  | 5.6448 | 000FH | 009FH | 1100 | 256fs | - | - | - |
| 176.4 |  | 11.2896 | 001FH | 009FH | 1110 | - | - | - | 128fs |

Note 44. "-": Not available
5.3. PLL Reference Source: BCLK [TDM Mode] (PMPLL bit = " 1 ", MSN bit = "0", PLS bit = " 1 ", TDM[1:0] bits = "01", "10", "11")

Table 15. PLL Frequency Setting Example (PLL reference source: BCLK [TDM Mode])

|  |  |  |  |  |  |  | MCKO |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $[\mathrm{kHz}]$ | BCLK | $[\mathrm{MHz}]$ | $\begin{gathered} {[1: 0]} \\ \text { bits } \end{gathered}$ | $\begin{aligned} & {[15: 0]} \\ & \text { bits } \end{aligned}$ | $\begin{aligned} & {[15: 0]} \\ & \text { bits } \end{aligned}$ | $\begin{aligned} & {[3: 0]} \\ & \text { bits } \end{aligned}$ | CM [1:0] bits $=" 00 "$ | CM[1:0] bits = "01" | $\begin{gathered} \text { CM [1:0] bits } \\ =" 10 " \\ \hline \end{gathered}$ | CM [1:0] bits $=" 11 "$ |
| 8 | 128fs | 1.024 | 01 | 0001H | 0077H | 0000 | 256fs | 512fs | 1024fs | - |
| 12 |  | 1.536 |  | 0003H | 009FH | 0010 | 256fs | 512fs | 1024fs | - |
| 16 |  | 2.048 |  | 0003H | 0077H | 0100 | 256fs | 512fs | - | - |
| 24 |  | 3.072 |  | 0007H | 009FH | 0110 | 256fs | 512fs | 1024fs | - |
| 32 |  | 4.096 |  | 0007H | 0077H | 1000 | 256fs | - | - | - |
| 48 |  | 6.144 |  | 000FH | 009FH | 1010 | 256fs | 512fs | - | - |
| 96 |  | 12.288 |  | 001FH | 009FH | 1101 | 256fs | - | - | - |
| 192 |  | 24.576 |  | 003FH | 009FH | 1111 | - | - | - | 128fs |
| 11.025 |  | 1.4112 |  | 0003H | 009FH | 0001 | 256fs | 512fs | 1024fs | - |
| 22.05 |  | 2.8224 |  | 0007H | 009FH | 0101 | 256fs | 512fs | 1024fs | - |
| 44.1 |  | 5.6448 |  | 000FH | 009FH | 1001 | 256fs | 512fs | - | - |
| 88.2 |  | 11.2896 |  | 001FH | 009FH | 1100 | 256fs | - | - | - |
| 176.4 |  | 22.5792 |  | 003FH | 009FH | 1110 | - | - | - | 128fs |
| 8 | 256fs | 2.048 | 10 | 0003H | 0077H | 0000 | 256fs | 512fs | 1024fs | - |
| 12 |  | 3.072 |  | 0007H | 009FH | 0010 | 256fs | 512fs | 1024fs | - |
| 16 |  | 4.096 |  | 0007H | 0077H | 0100 | 256fs | 512fs | - | - |
| 24 |  | 6.144 |  | 000FH | 009FH | 0110 | 256fs | 512fs | 1024fs | - |
| 32 |  | 8.192 |  | 000FH | 0077H | 1000 | 256fs | - | - | - |
| 48 |  | 12.288 |  | 001FH | 009FH | 1010 | 256fs | 512fs | - | - |
| 96 |  | 24.576 |  | 003FH | 009FH | 1101 | 256fs | - | - | - |
| 11.025 |  | 2.8224 |  | 0007H | 009FH | 0001 | 256fs | 512fs | 1024fs | - |
| 22.05 |  | 5.6448 |  | 000FH | 009FH | 0101 | 256fs | 512fs | 1024fs | - |
| 44.1 |  | 11.2896 |  | 001FH | 009FH | 1001 | 256fs | 512fs | - | - |
| 88.2 |  | 22.5792 |  | 003FH | 009FH | 1100 | 256fs | - | - | - |
| 8 | 512fs | 4.096 | 11 | 0007H | 0077H | 0000 | 256fs | 512fs | 1024fs | - |
| 12 |  | 6.144 |  | 000FH | 009FH | 0010 | 256fs | 512fs | 1024fs | - |
| 16 |  | 8.192 |  | 000FH | 0077H | 0100 | 256fs | 512fs |  | - |
| 24 |  | 12.288 |  | 001FH | 009FH | 0110 | 256fs | 512fs | 1024fs | - |
| 32 |  | 16.384 |  | 001FH | 0077H | 1000 | 256fs | - | - | - |
| 48 |  | 24.576 |  | 003FH | 009FH | 1010 | 256fs | 512fs | - | - |
| 11.025 |  | 5.6448 |  | 000FH | 009FH | 0001 | 256fs | 512fs | 1024fs | - |
| 22.05 |  | 11.2896 |  | 001FH | 009FH | 0101 | 256fs | 512fs | 1024fs | - |
| 44.1 |  | 22.5792 |  | 003FH | 009FH | 1001 | 256fs | 512fs | - | - |

Note 45. "-": Not available

### 9.5. Audio Interface Format

Audio interface formats are selectable with the MSN, TDM[1:0] and DIF[1:0] bits. In all modes the serial data format is MSB first, 2's complement. Audio interface formats can be used in both master and slave modes. In master mode (MSN bit = "1"), the SDTO1/2 pins are clocked out on the falling edge (rising edge when BCKP bit = "1") of BCLK. Normal output in slave mode (TDM[1:0] bits = "00", DIF[1:0] bits = "00", " 01 ", MSN bit = " 0 "), the SDTO1/2 pins are clocked out on the falling edge (rising edge when BCKP bit = " 1 ") of BCLK. In other conditions (PCM and TDM Mode), the data is clocked out on the prior rising edge (falling edge when BCKP bit = "1") of BCLK to compensate for some delay that renders the edge of data transition near BCLK falling edge. The TDMIN pin and SDTO2 pin are shared. SDTO2E bit is set to "1" to enable the SDTO2 pin. BCLK edge polarity can be set by BCKP bit. SDTO data length is set by DLC[1:0] bits.

Table 16. Audio Interface Format (Stereo Mode)

| Mode | MSN bit | TDM[1:0] bits | DIF[1:0] bits | SDTO1/2 pin | BCLK |  | Figure | (default) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 00 | 00 | $\mathrm{I}^{2} \mathrm{~S}$ compatible | $\geq 32 \mathrm{fs}$ | 1 | Figure 18 |  |
| 1 | 0 | 00 | 01 | MSB justified | $\geq$ 32fs | 1 | Figure 19 |  |
| 2 | 0 | 00 | 10 | PCM Short Frame | $\geq$ 32fs | 1 | Figure 20 |  |
| 3 | 0 | 00 | 11 | PCM Long Frame | $\geq 32 \mathrm{fs}$ | 1 | Figure 21 |  |
| 4 | 1 | 00 | 00 | $\mathrm{I}^{2} \mathrm{~S}$ compatible | 32fs or 64fs | 0 | Figure 18 |  |
| 5 | 1 | 00 | 01 | MSB justified | 32fs or 64fs | O | Figure 19 |  |
| 6 | 1 | 00 | 10 | PCM Short Frame | 32fs or 64fs | 0 | Figure 20 |  |
| 7 | 1 | 00 | 11 | PCM Long Frame | 32fs or 64fs | 0 | Figure 21 |  |

Table 17. Audio Interface Format (TDM128 Mode, N/A: Not available)

| Mode | MSN bit | TDM[1:0] bits | DIF[1:0] bits | SDTO1 pin | BCLK | Figure |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8 | 0 | 01 | 00 | ² S compatible $_{128 f s}$ | I | Figure 22 |  |
| 9 | 0 | 01 | 01 | MSB justified | 128 fs | I | Figure 23 |
| 10 | 0 | 01 | 10 | N/A | - | - | - |
| 11 | 0 | 01 | 11 | N/A | - | - | - |
| 12 | 1 | 01 | 00 | I $^{2}$ S compatible | 128 fs | O | Figure 22 |
| 13 | 1 | 01 | 01 | MSB justified | 128 fs | O | Figure 23 |
| 14 | 1 | 01 | 10 | N/A | - | - | - |
| 15 | 1 | 01 | 11 | N/A | - | - | - |

Note 46. MCKI frequency needs more than twice BCLK frequency in case of EXT Master Mode.
Table 18. Audio Interface Format (TDM256 Mode, N/A: Not available)

| Mode | MSN bit | TDM[1:0] bits | DIF[1:0] bits | SDTO1 pin | BCLK | Figure |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 16 | 0 | 10 | 00 | I $^{2}$ compatible | 256 fs | I | Figure 24 |
| 17 | 0 | 10 | 01 | MSB justified | 256 fs | I | Figure 25 |
| 18 | 0 | 10 | 10 | N/A | - | - | - |
| 19 | 0 | 10 | 11 | N/A | - | - | - |
| 20 | 1 | 10 | 00 | $I^{2}$ S compatible | 256 fs | O | Figure 24 |
| 21 | 1 | 10 | 01 | MSB justified | 256 fs | O | Figure 25 |
| 22 | 1 | 10 | 10 | N/A | - | - | - |
| 23 | 1 | 10 | 11 | N/A | - | - | - |

Note 47. MCKI frequency needs more than twice BCLK frequency in case of EXT Master Mode.

Table 19. Audio Interface Format (TDM512 Mode, N/A: Not available)

| Mode | MSN bit | TDM[1:0] bits | DIF[1:0] bits | SDTO1 pin | BCLK | Figure |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 24 | 0 | 11 | 00 | I S $^{2}$ compatible | 512 fs | I | Figure 26 |
| 25 | 0 | 11 | 01 | MSB justified | 512 fs | I | Figure 27 |
| 26 | 0 | 11 | 10 | N/A | - | - | - |
| 27 | 0 | 11 | 11 | N/A | - | - | - |
| 28 | 1 | 11 | 00 | I $^{2}$ S compatible | 512 fs | O | Figure 26 |
| 29 | 1 | 11 | 01 | MSB justified | 512 fs | 0 | Figure 27 |
| 30 | 1 | 11 | 10 | N/A | - | - | - |
| 31 | 1 | 11 | 11 | N/A | - | - | - |

Note 48. MCKI frequency needs more than twice BCLK frequency in case of EXT Master Mode.
Table 20. BCLK Edge

| BCKP bit | BCLK edge referenced to LRCK edge |
| :---: | :---: |
| 0 | Falling Edge |
| 1 | Rising Edge |

Table 21. Data Length Setting (N/A: Not available)

| DLC[1:0] bits | SDTO Data Length |
| :---: | :---: |
| 00 | 24 -bit Linear |
| 01 | (default) |
| 10 | 32 -bit Linear |
| 11 | N/A |

Note 49. In TDM mode, the data width of 1SLOT is set 32-bits when SDTO data length is selected 24 -bits or 32-bits. In TDM mode, the data width of 1SLOT is set 16 -bits when SDTO data length is selected 16 -bits.


Figure 18. Mode 0/4 Timing (Normal mode, $I^{2}$ S Compatible)


Figure 19. Mode $1 / 5$ Timing (Normal mode, MSB Justified)


Figure 20. Mode 2/6 Timing (Normal mode, PCM Short Frame)


Figure 21. Mode 3/7 Timing (Normal mode, PCM Long Frame)


Figure 22. Mode 8/12 Timing (TDM128 mode, I²S Compatible)


Figure 23. Mode 9/13 Timing (TDM128 mode, MSB Justified)


Figure 24. Mode 16/20 Timing (TDM256 mode, $I^{2}$ S Compatible)


Figure 25. Mode 17/21 Timing (TDM256 mode, MSB Justified)


Figure 26. Mode24/28 Timing (TDM512 mode, I ${ }^{2}$ S Compatible)


Figure 27. Mode 25/29 Timing (TDM512 mode, MSB Justified)

## Cascade Connection in TDM Mode

The AK5704 supports a cascade connection of four devices in TDM modes. Figure 28 shows a connection example. All A/D converted data of connected AK5704's is output from the SDTO1 pin of the last AK5704 via cascade connection.

When the data length is 24 -bits (DLC[1:0] bits = "00") or 32-bits (DLC[1:0] bits = " 10 "), the AK5704 supports up to 4ch outputs in TDM128 mode, 8ch outputs in TDM256 mode and 16ch outputs in TDM512 mode (Figure 28).
When DLC[1:0] bits = "01"(16-bits), the AK5704 supports up to 8ch outputs in TDM128 mode, 16ch outputs in TDM256 mode and 16ch outputs in TDM512 mode.


TDM512
Figure 28. Cascade Connection

### 9.6. Synchronization with audio system (SYNCDET)

The AK5704 has a SYNCDET circuit for phase synchronization of the data output since it is assumed that multiple AK5704's will be used in TDM mode.

When the clock frequency is changed during operation, phase mismatch may occur between external LRCK and data transferring clock that has the same frequency as the internal LRCK generated from external LRCK. The SYNCDET circuit resets the internal counter and adjusts the phase between LRCK and FsCLK automatically. Therefore, there's a possibility that pop noise occurs.

To prevent pop noise, the following methods are recommended:
(1) Clock mode must be changed when PMAD1A/B $=\mathrm{PMAD2A} / \mathrm{B}=\mathrm{PMDM1A} / \mathrm{B}=\mathrm{PMDM2A} / \mathrm{B}=$ PMPFIL1 = PMPFIL2 bits = "0".
(2) Stable clock must be supplied during operation (PDN pin = " H ").

### 9.7. MIC/LINE Input

The AK5704 supports both single-ended (Pseudo-Differential) and full-differential modes for analog input. When MDIF1A, MDIF1B, MDIF2A, MDIF2B bits = "0" (default), each input pin is in single-ended mode. When MDIF1A, MDIF1B, MDIF2A, MDIF2B bits $=$ " 1 ", each input pin is in full-differential mode. In single-ended mode, the signal should be input to the AINxA/B+ pins and the AINxA/B- pins should be connected to the ground via a capacitor in series (Figure 29). All input pins are in single-ended mode (MDIF1A $=$ MDIF1B $=$ MDIF2A $=$ MDIF2B bits $=" 0 "$ ) and AINCOM bit $=" 1$ ", only one capacitor is connected to the ground. AINxA/B-pins should be shorted all and connected to the ground via a capacitor in series (Figure 31).

Table 22. AIN1 Input Select

| MDIF1A bit | MDIF1B bit | AIN1A | AIN1B |
| :---: | :---: | :---: | :---: |
| 0 | 0 | AIN1A+ pin (Single-ended) | AIN1B+ pin (Single-ended) |
| 0 | 1 | AIN1A + pin (Single-ended) | AIN1B+/- pins (Full-differential) |
| 1 | 0 | AIN1A+/- pins (Full-differential) | AIN1B+ pin (Single-ended) |
| 1 | 1 | AIN1A $+/-$ pins (Full-differential) | AIN1B+/- pins (Full-differential) |

Table 23. AIN2 Input Select

| MDIF2A bit | MDIF2B bit | AIN2A | AIN2B |
| :---: | :---: | :---: | :---: |
| 0 | 0 | AIN2A + pin (Single-ended) | AIN2B + pin (Single-ended) |
| 0 | 1 | AIN2A + pin (Single-ended) | AIN2B + - pins (Full-differential) |
| 1 | 0 | AIN2A + - pins (Full-differential) | AIN2B + pin (Single-ended) |
| 1 | 1 | AIN2A $+/-$ pins (Full-differential) | AIN2B $+/$ - pins (Full-differential) |



Figure 29. Connection Example for Single-ended Microphone Input (AINCOM bit = " 0 ")


Figure 30. Connection Example for Full-differential Microphone Input


Figure 31. Connection Example for Single-ended Microphone Input (AINCOM bit = "1")

### 9.8. Microphone Amplifier Gain

The AK5704 has gain amplifiers for microphone input. The gain of four microphone amplifiers can be independently selected by MG1A[3:0], MG1B[3:0], MG2A[3:0] and MG2B[3:0] bits. The volume is changed immediately by setting these bits.


Figure 32. MIC Input Volume Setting

Table 24. MIC Amplifier 1/2 Gain (N/A: Not available)

| MG1A3 bit | MG1A2 bit | MG1A1 bit | MG1A0 bit |  |
| :---: | :---: | :---: | :---: | :---: |
| MG1B3 bit | MG1B2 bit | MG1B1 bit | MG1B0 bit | Gain |
| MG2A3 bit | MG2A2 bit | MG2A1 bit | MG2A0 bit |  |
| MG2B3 bit | MG2B2 bit | MG2B1 bit | MG2B0 bit |  |
| 0 | 0 | 0 | 0 | 0 dB |
| 0 | 0 | 0 | 1 | +3 dB |
| 0 | 0 | 1 | 0 | +6 dB |
| 0 | 0 | 1 | 1 | +9 dB |
| 0 | 1 | 0 | 0 | +12 dB |
| 0 | 1 | 0 | 1 | +15 dB |
| 0 | 1 | 1 | 0 | +18 dB |
| 0 | 1 | 1 | 1 | +21 dB |
| 1 | 0 | 0 | 0 | +24 dB |
| 1 | 0 | 0 | 1 | +2 dB |
| 1 | 0 | 1 | 0 | +30 dB |
|  |  |  |  |  |
| Others |  |  |  |  |

### 9.9. Microphone Power

The AK5704 has two microphone power supplies. They can be powered up at the same time. Output voltage of MPWR1/2 are common setting by MICL[1:0] bits. PMMPx bit controls output status. When PMMPx bit is " 1 ", microphone power is output. When PMMPx bit is " 0 ", the MPWRx pin becomes power-down state ( $\mathrm{Hi}-\mathrm{Z}$ ). The load resistance is minimum $650 \Omega$ for each MPWR1/2 pin. Any capacitor must not be connected directly to the MPWR1/2 pins. The AK5704 has a MIC power direct mode for the MPWR1/2 pins. The AVDD voltage is directly output from the MPWR1/2 pin via the internal switch (ON resistance: typ. $37 \Omega$, max. 62 ) by setting MICL[1:0] bits = "11". In MIC power direct mode (MICL[1:0] bits = " 11 "), PMMP1/2 bit controls ON/OFF of the internal switch. This power-up timer will not work in MIC power direct mode.

Set MICL[1:0] bits before power-on of the corresponding MPWR pin (there is no time limitation). When a MPWR pin is ON, the setting of corresponding MICL[1:0] bits should not be changed.

When using a microphone power, the power-up sequence below should be followed to reduce DC offset (pop noise).

1. MIC Power ON
2. MIC Amplifier/ADC ON

Table 25. MIC Power Output Voltage

| MICL[1:0] bits | MPWR1/2 Output Level (Typ.) |
| :---: | :---: |
| 00 | 2.8 V |
| 01 | 2.5 V |
| 10 | 1.8 V |
| 11 | (default) |

Note 50. When $\mathrm{AVDD}=1.7 \sim 1.9 \mathrm{~V}$, the setting of $\operatorname{MICL[1:0]~bits~}=$ " 11 " is only available.
Table 26. MIC Power Output Status

| PMMP1/2 bits | MPWR1/2 pins |
| :---: | :---: |
| 0 | Hi-z |
| 1 | Output |

### 9.10. MIC Input Start-Up Time

The microphone input circuit can be powered-up/down by PMAIN1A/B and PMAIN2A/B bits. The initialization cycle starts by setting PMAINxA/B bit to "1". An acceleration circuit, which shortens the charging time of an input capacitor, starts operation when the microphone input circuit is powered up. The initialization cycle can be set by AIRST[2:0] bits (Table 27) and this setting is common for all channels. Although it depends on the condition of microphone characteristic and external circuit, the initialization cycle should be set to longer than 13.7 ms when a capacitor for AC-coupling is $1 \mu \mathrm{~F} \pm 50 \%$. The initialization cycle should be set to longer than 6.8 ms when a capacitor for AC-coupling is $0.47 \mu \mathrm{~F} \pm 50 \%$.

Table 27. AINxA/B Start-Up Time (N/A: Not available)

| AIRST[2:0] bits | Start-Up Time |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Cycle | $\mathrm{fs}=16 \mathrm{kHz}$ | $\mathrm{fs}=48 \mathrm{kHz}$ | $\mathrm{fs}=96 \mathrm{kHz}$ | $\mathrm{fs}=192 \mathrm{kHz}$ |  |
| 000 | $656 / \mathrm{fs}$ | 41.0 ms | 13.7 ms | 6.8 ms | 3.4 ms |  |
| 001 | $164 / \mathrm{fs}$ | 10.3 ms | 3.4 ms | 1.7 ms | 0.9 ms |  |
| 010 | $1312 / \mathrm{fs}$ | 82.0 ms | 27.3 ms | 13.7 ms | 6.8 ms |  |
| 011 | $328 / \mathrm{fs}$ | 20.5 ms | 6.8 ms | 3.4 ms | 1.7 ms |  |
| 100 | $2624 / \mathrm{fs}$ | 164 ms | 54.7 ms | 27.3 ms | 13.7 ms |  |
| 101 | $128 / \mathrm{fs}$ | 8.0 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |
| 110 | $256 / \mathrm{fs}$ | 16.0 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |
| 111 | $512 / \mathrm{fs}$ | 32.0 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |

### 9.11. ADC1/2 Initialization Cycle

The ADC1/2 enters an initialization cycle after PMAD1A, PMAD1B, PMAD2A or PMAD2B bit is changed from " 0 " to " 1 " when all of these bits are " 0 ". The initialization cycle time is set by ADRST[2:0] bits (Table 28). During the initialization cycle, the ADC1/2 digital data output of both channels are forced to " 0 " in 2 's complement. The ADC output reflects the analog input signal after the initialization cycle is complete. When using a digital microphone, the initialization cycle is the same as ADC's.

Note 51. The initial data of $\operatorname{ADC} 1 / 2$ has offset data that depends on the condition of the microphone and the cut-off frequency of HPF. If this offset is not small, make initialization cycle longer or do not use the initial data of ADC1/2.

Table 28. ADC1/2 Initialization Cycle (N/A: Not available)

| ADRST[2:0] bits | Initialization Cycle |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Cycle | $\mathrm{fs}=16 \mathrm{kHz}$ | $\mathrm{fs}=48 \mathrm{kHz}$ | $\mathrm{fs}=96 \mathrm{kHz}$ | $\mathrm{fs}=192 \mathrm{kHz}$ |  |
| 000 | $1059 / \mathrm{fs}$ | 66.2 ms | 22.1 ms | 11.0 ms | 5.5 ms |  |
| 001 | $267 / \mathrm{fs}$ | 16.7 ms | 5.6 ms | 2.8 ms | 1.4 ms |  |
| 010 | $2115 / \mathrm{fs}$ | 132.2 ms | 44.1 ms | 22.0 ms | 11.0 ms |  |
| 011 | $531 / \mathrm{fs}$ | 33.2 ms | 11.1 ms | 5.5 ms | 2.8 ms |  |
| 100 | $4230 / \mathrm{fs}$ | 528.8 ms | 88.1 ms | 44.1 ms | 22.0 ms |  |
| 101 | $8 / \mathrm{s}$ | 0.5 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |
| 110 | $16 / \mathrm{fs}$ | 1.0 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |
| 111 | $32 / \mathrm{fs}$ | 2.0 ms | $\mathrm{~N} / \mathrm{A}$ |  |  |  |

Note 52. When ADRST[2:0] bits = "101" and "110", the initial data includes unstable data. The initial data of ADC1/2 (the length of Group Delay of ADC Digital Filter) should not be used.

### 9.12. Mono/Stereo Mode

MONON bit and PMAD1A/B bits set mono/stereo operation of the ADC1. MONON bit and PMAD2A/B bits set mono/stereo operation of the ADC2. When changing ADC operation and analog/digital microphone, PMAD1A/B (PMAD2A/B) and PMDM1A/B (PMDM2A/B) bits must be set "0" at first. When DMIC1 bit is = " 0 ", PMDM1A/B bit settings are ignored. When DMIC2 bit $=$ " 0 ", PMDM2A/B bits setting are ignored. When DMIC1 bit is ="1", PMAD1A/B bit settings are ignored. When DMIC2 bit = "1", PMAD2A/B bits setting are ignored.

Table 29. ADC1 Mono/Stereo Select (Analog Microphone) (x: Do not care)

| MONON bit | PMAD1A bit | PMAD1B bit | ADC1 Ach data | ADC1 Bch data |
| :---: | :---: | :---: | :---: | :---: |
| $x$ | 0 | 0 | $" 0 "$ data | "0" data |
| 0 | 0 | 1 | "0" data | AIN1B Input Signal |
| 0 | 1 | 0 | AIN1A Input Signal | " 0 " data |
| 1 | 0 | 1 | AIN1B Input Signal | AIN1B Input Signal |
| 1 | 1 | 0 | AIN1A Input Signal | AIN1A Input Signal |
| $x$ | 1 | 1 | AIN1A Input Signal | AIN1B Input Signal |

Table 30. ADC2 Mono/Stereo Select (Analog Microphone) (x: Do not care)

| MONON bit | PMAD2A bit | PMAD2B bit | ADC2 Ach data | ADC2 Bch data |
| :---: | :---: | :---: | :---: | :---: |
| $x$ | 0 | 0 | $" 0 "$ data | "0" data |
| 0 | 0 | 1 | "0" data | AIN2B Input Signal |
| 0 | 1 | 0 | AIN2A Input Signal | "0" data |
| 1 | 0 | 1 | AIN2B Input Signal | AIN2B Input Signal |
| 1 | 1 | 0 | AIN2A Input Signal | AIN2A Input Signal |
| $x$ | 1 | 1 | AIN2A Input Signal | AIN2B Input Signal |

Table 31. DMIC1 Mono/Stereo Select (Digital Microphone) (x: Do not care)

| MONON bit | PMDM1A bit | PMDM1B bit | ADC1 Ach data | ADC1 Bch data |
| :---: | :---: | :---: | :---: | :---: |
| x | 0 | 0 | "0" data | "0" data |
| 0 | 0 | 1 | "0" data | DMIC1 Bch Input Signal |
| 0 | 1 | 0 | DMIC1 Ach Input Signal | "0" data |
| 1 | 0 | 1 | DMIC1 Bch Input Signal | DMIC1 Bch Input Signal |
| 1 | 1 | 0 | DMIC1 Ach Input Signal | DMIC1 Ach Input Signal |
| x | 1 | 1 | DMIC1 Ach Input Signal | DMIC1 Bch Input Signal |

Table 32. DMIC2 Mono/Stereo Select (Digital Microphone) (x: Do not care)

| MONON bit | PMDM2A bit | PMDM2B bit | ADC2 Ach data | ADC2 Bch data |
| :---: | :---: | :---: | :---: | :---: |
| $x$ | 0 | 0 | "0" data | "0" data |
| 0 | 0 | 1 | "0" data | DMIC2 Bch Input Signal |
| 0 | 1 | 0 | DMIC2 Ach Input Signal | "0" data |
| 1 | 0 | 1 | DMIC2 Bch Input Signal | DMIC2 Bch Input Signal |
| 1 | 1 | 0 | DMIC2 Ach Input Signal | DMIC2 Ach Input Signal |
| $x$ | 1 | 1 | DMIC2 Ach Input Signal | DMIC2 Bch Input Signal |

### 9.13. Digital Microphone

## 1. Connection to Digital Microphone

When DMIC1 bit is set to "1", the AIN1A+ pin and the AIN1B+ pin become the DMDAT1 (digital microphone data input) pin and the DMCLK1 (digital microphone clock supply) pin, respectively. When DMIC2 bit is set to " 1 ", the AIN2A+ pin and the AIN2B + pin become the DMDAT2 (digital microphone data input) pin and the DMCLK2 (digital microphone clock supply) pin, respectively. DMCLK2 is the same clock (64fs) as DMCLK1.

The same power supply as AVDD must be provided to the digital microphone. The Figure 33 and Figure 34 show stereo/mono connection examples. By dividing the master clock to 64 fs with divider, the DMCLK1 (DMCLK2) signal is output from the AK5704, and the digital microphone outputs 1bit data, which is generated by $\Delta \Sigma$ Modulator, to DMDAT1 (DMDAT2). PMDM1A/B (PMDM2A/B) bits control power up/down of the digital block (Decimation Filter and HPF). PMAD1A/B (PMDM2A/B) bits settings do not affect the digital microphone power management. The DCLKE1 (DCLKE2) bit controls ON/OFF of the output clock from the DMCLK1 (DMCLK2) pin. When the AK5704 is power-up (PDN pin = "H"), external pull-down resistor (R) should be connected to the DMDAT1 (DMDAT2) pin to avoid floating state. Note that when using the digital microphone it does not support quad speed mode (fs $\geq 128 \mathrm{kHz}$ ).


Figure 33. Connection Example of Stereo Digital Microphone (DMIC1 bit = "1")


Figure 34. Connection Example of Monaural Digital Microphone (DMIC1 bit = "1")

## 2. Interface

The input data channel of the DMDAT1 (DMDAT2) pin is set by DCLKP1 (DCLKP2) bit. When DCLKP1 (DCLKP2) bit = "0", Ach data is input to the Decimation Filter if DMCLK1 (DMCLK2) signal = "L", Bch data is input if DMCLK1 (DMCLK2) signal = "H". When DCLKP1 (DCLKP2) bit = "1", Bch data is input to the Decimation Filter if DMCLK1 (DMCLK2) signal = "L", Ach data is input if DMCLK1 (DMCLK2) signal = "H".

The DMCLK1 (DMCLK2) pin outputs "L" when DCLKE1 (DCLKE2) bit = "0". DMCLK supports only 64fs and outputs same frequency. The DMCLK1 (DMCLK2) pin outputs 64fs clock when DCLKE1 (DCLKE2) bit = "1". In this case, necessary clocks must be supplied to the AK5704 for ADC operation. The output data through "the Decimation and Digital Filters" is the negative full-scale with $0 \% 1$ 's density of 1 bit output data and positive full-scale with the $100 \% 1$ 's density of 1 bit output data.

Table 33. Digital MIC Data Input/Output Timing

| DCLKP1/2 bit | DMCLK1/2 pin= "H" | DMCLK1/2 pin= "L" |
| :---: | :---: | :---: |
| 0 | B ch | A ch |
| 1 | A ch | (default) |



Figure 35. Digital MIC Data Input/Output Timing (DCLKP1/2 bit = "0")


Figure 36. Digital MIC Data Input/Output Timing (DCLKP1/2 bit = "1")

### 9.14. Digital Block

The digital block consists of the blocks shown in Figure 37. When PMPFIL1 bit = " 1 ", the programmable filter 1 consisting of MIX1, HPF1, LPF1 and ALC1 is powered up. When PMPFIL1 and PMPFIL2 bits = " 1 ", the programmable filter 2 consisting of MIX2, HPF2, LPF2 and ALC2 is powered up. When PFTHR1, PFTHR2 bit = " 1 ", the MIX1/2 output data bypasses HPF1/2 and LPF1/2 and is input to ALC1/2. When PFSDO1, PFSDO2 bit = "0", the output data of MIC sensitivity Adjustment bypasses programmable filter 1/2 and outputs to SDTO1/2.

(1) ADC1/2: Includes the Digital Filter (LPF) and the Programmable Phase Adjustment.
(2) HPF: High Pass Filter for ADC.
(3) MIC Sensitivity Adjustment: Microphone Sensitivity Adjustment.
(4) MIX1/2: Mixer for Monaural Selection.
(5) HPF1/2: 2nd order High Pass Filter.
(6) LPF1/2: 2nd order Low Pass Filter.
(7) ALC1/2(Volume): Digital Volume with ALC Function.

Figure 37. Digital Block Path Select

### 9.14.1. Programmable Phase Adjustment

Output data is independently delayed in state of 64/fs (1/32fs) before the Decimation Filter to adjust the phase shift of each 4ch analog inputs into 4ch ADC. Setting resolution of delay amount is $1 / 64 \mathrm{fs}(1 / 32 \mathrm{fs})$ and setting range is from $1 / 64 \mathrm{fs}(1 / 32 \mathrm{fs})$ to $64 / 64 \mathrm{fs}(32 / 32 \mathrm{fs})$. Delay function of AIN1A channel, AIN1B channel, AIN2A channel and AIN2B channel are independently controlled ON/OFF by DLY1AE bit, DLY1BE bit, DLY2AE bit and DLY2BE bits, respectively. When DLYxxE bit = " 0 ", data delay is disable. When DLYxxE bit = " 1 ", data delay is enable.

DLY1A[5:0] bits: Setting the amount of delay for AIN1A channel.
DLY1B[5:0] bits: Setting the amount of delay for AIN1B channel.
DLY2A[5:0] bits: Setting the amount of delay for AIN2A channel.
DLY2B[5:0] bits: Setting the amount of delay for AIN2B channel.


Figure 38. Programmable Phase Adjustment
Table 34. Programmable Phase Adjustment Setting (N/A: Not available)

| DLY1A[5:0] bits |  |  |
| :---: | :---: | :---: |
| DLY1B[5:0] bits <br> DLY2A[5:0] bits <br> DLY2B[5:0] bits | Except <br> fs $=176.4 \mathrm{kHz}$, <br> 192 kHz | $\mathrm{fs}=176.4 \mathrm{kHz}$, <br> 192 kHz |
| 00 H | $1 / 64 \mathrm{fs}$ | $1 / 32 \mathrm{fs}$ |
| 01 H | $2 / 64 \mathrm{fs}$ | $2 / 32 \mathrm{fs}$ |
| 02 H | $3 / 64 \mathrm{fs}$ | $3 / 32 \mathrm{fs}$ |
| $:$ | $:$ | $:$ |
| 1 FH | $32 / 64 \mathrm{fs}$ | $32 / 32 \mathrm{fs}$ |
| $:$ | $:$ | $:$ |
| 3 DH | $62 / 64 \mathrm{fs}$ | $\mathrm{N} / \mathrm{A}$ |
| 3EH | $63 / 64 \mathrm{fs}$ | $\mathrm{N} / \mathrm{A}$ |
| 3 FH | $64 / 64 \mathrm{fs}$ | $\mathrm{N} / \mathrm{A}$ |

### 9.14.2. High Pass Filter (ADC1/2)

A digital High Pass Filter (HPF) is integrated for DC offset cancellation of the ADC input. The cut-off frequencies (fc) of the HPF are set by HPF1C[1:0] bits (ADC1), HPF2C[1:0] bits (ADC2). HPFAD1N, HPFAD2N bit controls the ON/OFF of the each HPF (HPF ON is recommended). It is proportional to the sampling frequency (fs) and the default value is 3.7 Hz ( $@ f s=48 \mathrm{kHz}$ ).

Table 35. ADC1/2 HPF Cut-off Frequency

| HPF1C[1:0] bits <br> HPF2C[1:0] bits | fc |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $\mathrm{fs}=16 \mathrm{kHz}$ | $\mathrm{fs}=48 \mathrm{kHz}$ | $\mathrm{fs}=96 \mathrm{kHz}$ | $\mathrm{fs}=192 \mathrm{kHz}$ |
| 00 | 1.2 Hz | 3.7 Hz | 7.4 Hz | 14.8 Hz |
| 01 | 4.9 Hz | 14.8 Hz | 29.6 Hz | 59.2 Hz |
| 10 | 19.7 Hz | 59.2 Hz | 118.4 Hz | 236.8 Hz |
| 11 | 0.31 Hz | 0.93 Hz | 1.85 Hz | 3.7 Hz |

The cut-off frequencies during initialization cycle will be high (Table 36) at FSTHPFAD1N = FSTHPFAD2N bit = " 0 " (default). When FSTHPFAD1N = FSTHPFAD2N bit = " 1 ", the setting of HPF1C[1:0] and HPF2C[1:0] bits are valid.

Table 36. ADC1/2 HPF Cut-off Frequency at Initialization Cycle (x: Do not care)

| FSTHPFAD1N bit <br> FSTHPFAD2N bit | HPF1C[1:0] bits <br> HPF2C[1:0] bits | $\mathrm{fs}=$ <br> 16 kHz | $\mathrm{fs}=$ <br> 48 kHz | $\mathrm{fs}=$ <br> 96 kHz | $\mathrm{fs}=$ <br> 192 kHz |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | xx | 59.2 Hz | 118.4 Hz | 236.8 Hz | 473.6 Hz |
|  | 00 | 1.2 Hz | 3.7 Hz | 7.4 Hz | 14.8 Hz |
|  | 01 | 4.9 Hz | 14.8 Hz | 29.6 Hz | 59.2 Hz |
|  | 10 | 19.7 Hz | 59.2 Hz | 118.4 Hz | 236.8 Hz |
|  | 0.31 Hz | 0.93 Hz | 1.85 Hz | 3.7 Hz |  |

### 9.14.3. ADC1/2 Digital Filter

The AK5704 has two types digital filter for ADC1/2 (Table 37). Short delay sharp roll-off filter or voice filter of $A D C 1 / 2$ can be selected by ADVF bit. When voice filter is selected by ADVF bit = " 1 ", the maximum sampling frequency (fs) is 48 kHz . If ADVF bit = " 1 " and the sampling frequency of ADC $1 / 2$ is 96 kHz or 192 kHz , the short delay sharp roll-off filter is selected automatically.

Table 37. ADC1/2 Digital Filter Selection

| ADVF bit | Digital Filter |
| :---: | :---: |
| 0 | Short Delay Sharp Roll-Off Filter |
| 1 | Voice Filter |

### 9.14.4. Microphone Sensitivity Adjustment

The AK5704 has linear microphone sensitivity adjustment function including mute controlled by MS1A/B[7:0], MS2A/B[7:0] bits to adjust the variation of the microphone sensitivity input to the AIN1A/B and AIN2A/B pins. MS1A/B[7:0], MS2A/B[7:0] bits must be set when PMAD1A/B, PMAD2A/B bits = " 0 ".

MS1A[7:0] bits: Adjusting the microphone sensitivity for AIN1A channel. MS1B[7:0] bits: Adjusting the microphone sensitivity for AIN1B channel. MS2A[7:0] bits: Adjusting the microphone sensitivity for AIN2A channel MS2B[7:0] bits: Adjusting the microphone sensitivity for AIN2B channel.

Table 38. Microphone Sensitivity Adjustment

| MS1A[7:0] bits MS1B[7:0] bits MS2A[7:0] bits MS2B[7:0] bits | MS_DATA | GAIN (dB) | Calculation |
| :---: | :---: | :---: | :---: |
| 00H | 0 | Mute | - |
| 01H | 1 | -42.144 | $20 \log _{10}(\mathrm{MS}$ _DATA/128) |
| 02H | 2 | -36.124 |  |
|  |  | : |  |
| 7EH | 126 | -0.137 |  |
| 7FH | 127 | -0.068 |  |
| 80H | 128 | 0.000 |  |
| 81 H | 129 | +0.068 |  |
| 82H | 130 | +0.135 |  |
| : | : | : |  |
| FDH | 253 | +5.918 |  |
| FEH | 254 | +5.952 |  |
| FFH | 255 | +5.987 |  |

### 9.14.5. Monaural (MIX) Selection

ADC $1 / 2$ output data can be mixed to monaural by controlling MIX1/2 bits. ALC (ALC $1 / 2$ or ALC4 bit = " 1 ") or digital volume (ALC1/2 = ALC4 bits = " 0 ") operates for the data in Table 39.

Table 39. ADCx Monaural (MIX) Selection (x=1, 2)

| MIXx bit | MONON bit | Ach Output Data | Bch Output Data |
| :---: | :---: | :---: | :---: |
| 0 | 0 | ADCX Ach | ADCx Bch |
|  | 1 | ADC $\times$ Ach | ADCx Bch |
| 1 | 0 | $($ ADC Ach + ADC $\times$ Bch $/ 2$ | " 0 " data |
|  | 1 | (ADCx Ach + ADC Bch $) / 2$ | (ADCx Ach + ADC $\times$ Bch $) / 2$ |

### 9.14.6. High Pass Filter (HPF1/2)

This is composed with double 1st order HPF. The coefficient of HPF11/2 (HPF21/2) is set by FH1A[15:0], FH1B[15:0] bits (FH2A[15:0], FH2B[15:0] bits). HPF11/2 bits (HPF21/2 bits) control ON/OFF of the HPF11/2 (HPF21/2). When the HPF11/2 (HPF21/2) is OFF, the audio data passes this block by 0dB gain. The coefficient must be set when HPF11/2 = HPF21/2 bits $=$ " 0 ". The HPF11/2 (HPF21/2) starts operation 4/fs (max) after when HPF11/2 = HPF21/2 bits $=$ " 1 " is set.
fs: Sampling frequency
fc: Cut-off frequency
Register setting (Note 53)
HPF: FHxA[15:0] bits =A, FHxB[15:0] bits =B
(MSB=FHxA15, FxB15; LSB=FHxA0, FHxB0)

$$
A=\frac{1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}, \quad B=\frac{1-1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}
$$

Transfer Function

$$
H(z)=A \frac{1-z^{-1}}{1+B z^{-1}}
$$

The cut-off frequency must be set as bellow. $\mathrm{fc} / \mathrm{fs} \geq 0.000029$ (fc $\min =5.6 \mathrm{~Hz}$ at 192 kHz )

### 9.14.7. Low Pass Filter (LPF1/2)

This is composed with double 1st order LPF. The coefficient of LPF11/2 (LPF21/2) is set by FL1A[15:0], FL1B[15:0] bits (FL2A[15:0], FL2B[15:0] bits). LPF11/2 bits (LPF21/2 bits) control ON/OFF of the LPF11/2 (LPF21/2). When the LPF11/2 (LPF21/2) is OFF, the audio data passes this block by 0dB gain. The coefficient must be set when LPF11/2 = LPF21/2 bits = "0". The LPF11/2 (LPF21/2) starts operation $4 /$ fs (max) after when LPF11/2 = LPF21/2 bits $=$ " 1 " is set.
fs: Sampling frequency
fc: Cut-off frequency
Register setting (Note 53)
LPF: FLxA[15:0] bits =A, FLxB[15:0] bits =B
(MSB=FLxA15, FLxB15; LSB=FLxA0, FLxB0)

$$
A=\frac{1}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}, \quad B=\frac{1-1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}
$$

Transfer function

$$
H(z)=A \frac{1+z^{-1}}{1+B z^{-1}}
$$

The cut-off frequency must be set as bellow.
$0.0125 \leq \mathrm{fc} / \mathrm{fs}<0.5$ ( $\mathrm{fc} \mathrm{min}=2.4 \mathrm{kHz}$ at 192 kHz )
Note 53. [Translation the filter coefficient calculated by the equations above from real number to binary code (2's complement)]
$X=$ (Real number of filter coefficient calculated by the equations above) $\times 2^{15}$

### 9.14.8. ALC Operation

The ALC (Automatic Level Control) is operated by ALC1 (2ch) block when ALC1 bit is " 1 " and operated by ALC2 (2ch) block when ALC2 bit is " 1 ". In this case, both Ach and Bch VOL values are changed together. When ALC4 bit $=$ " 0 " and ALC1 $=$ ALC2 bits $=$ " 1 ", ALC of ADC1 and ADC2 are independently operated. When ALC4 bit = " 1 " regardless of ALC1 and ALC2 bits, ALC is operated for all 4ch of the ADC1 and ADC2. In this case, the VOL value is always changed in common with all channels. 4ch Link ALC is operated by the register setting of ADC1 (LMTH1[1:0], RGAIN1[2:0], REF1[7:0], RFST1[1:0] and ATTLIM1 bits). In this case, ALC setting of ADC2 (LMTH2[1:0], RGAIN2[2:0], REF2[7:0] and RFST2[1:0] bits) is invalid, but ATTLIM2 bit should be set to " 0 ".

The ALC block consists of these blocks shown below. ALC limiter detection level and ALC recovery wait counter reset level are monitored at Level Detection 2 block after EQ block. The Level Detection 1 block also monitors clipping detection level (+0.53dBFS). ALC limiter gives priority to Level Detection 1.


Figure 39. ALC Block
The polar ( $\mathrm{fc}_{1}$ ) and the zero-point ( $\mathrm{f}_{2}$ ) frequencies of EQ block are dependent on the sampling frequency. The coefficient is changed automatically according to the sampling frequency range setting. When ALCEQ bit is OFF (ALCEQ bit = " 1 "), the level detection is not executed on EQ block.

Table 40. ALCEQ Frequency Setting

| Sampling Frequency <br> Range | Polar Frequency <br> (fc1) | Zero-point Frequency <br> (fc2) |
| :---: | :---: | :---: |
| $8 \mathrm{kHz} \leq \mathrm{fs} \leq 12 \mathrm{kHz}$ | $150 \mathrm{~Hz} @ \mathrm{fs}=8 \mathrm{kHz}$ | $100 \mathrm{~Hz} @ \mathrm{fs}=8 \mathrm{kHz}$ |
| $12 \mathrm{kHz}<\mathrm{fs} \leq 24 \mathrm{kHz}$ | $150 \mathrm{~Hz} @ \mathrm{fs}=16 \mathrm{kHz}$ | $100 \mathrm{~Hz} @ \mathrm{fs}=16 \mathrm{kHz}$ |
| $24 \mathrm{kHz}<\mathrm{fs} \leq 48 \mathrm{kHz}$ | $150 \mathrm{~Hz} @ \mathrm{fs}=48 \mathrm{kHz}$ | $100 \mathrm{~Hz} @ \mathrm{fs}=48 \mathrm{kHz}$ |
| $48 \mathrm{kHz}<\mathrm{fs} \leq 96 \mathrm{kHz}$ | $150 \mathrm{~Hz} @ \mathrm{fs}=96 \mathrm{kHz}$ | $100 \mathrm{~Hz} @ \mathrm{fs}=96 \mathrm{kHz}$ |
| $96 \mathrm{kHz}<\mathrm{fs} \leq 192 \mathrm{kHz}$ | $150 \mathrm{~Hz} @ \mathrm{fs}=192 \mathrm{kHz}$ | $100 \mathrm{~Hz} @ \mathrm{fs}=192 \mathrm{kHz}$ |

fs: Sampling frequency
$\mathrm{fc}_{1}$ : Polar frequency
$\mathrm{fc}_{2}$ : Zero-point frequency

$$
\mathrm{A}=10^{\mathrm{K} / 20} \times \frac{1+1 / \tan \left(\pi \mathrm{fc}_{2} / \mathrm{fs}\right)}{1+1 / \tan \left(\pi \mathrm{fc}_{1} / \mathrm{fs}\right)}, \quad \mathrm{B}=\frac{1-1 / \tan \left(\pi \mathrm{fc}_{1} / \mathrm{fs}\right)}{1+1 / \tan \left(\pi \mathrm{fc}_{1} / \mathrm{fs}\right)}, \mathrm{C}=10^{\mathrm{K} / 20} \times \frac{1-1 / \tan \left(\pi \mathrm{fc}_{2} / \mathrm{fs}\right)}{1+1 / \tan \left(\pi \mathrm{f}_{1} / \mathrm{fs}\right)}
$$

Transfer function
$H(z)=\frac{A+C z^{-1}}{1+B z^{-1}}$
[ALCEQ: First order zero pole high pass filter]


Note 54. Black: Diagrammatic Line, Red: Actual Line
Figure 40. ALCEQ Frequency Response (fs $=48 \mathrm{kHz}$ )

## 1. ALC Limiter Operation

During 2ch Link ALC limiter operation, when either A or B channel output level exceeds the ALC limiter detection level (Table 42), the VOL1/2 value (same value for both A and B) is attenuated automatically according to the output level (Table 43). During 4ch Link ALC limiter operation, when either A or B channel output level of ADC1 or ADC2 exceeds the ALC limiter detection level (Table 42), the VOL1/2 value (same value for both $A$ and $B$ ) is attenuated automatically according to the output level (Table 43). This attenuation is repeated for sixteen times once ALC limiter operation is executed.

After completing the attenuate operation, unless ALC operation is changed to manual mode, the operation repeats when the input signal level exceeds ALC limiter detection level.

When ATTLMT $1 / 2$ bit = " 1 ", VOL value is attenuated to 0 dB if the volume is over ALC limiter detection level. In this case, attenuation under 0 dB is not executed. The reference level and the input digital volume must be set to a value more than 0 dB . When ATTLMT1/2 bit $=$ " 0 " (default), normal attenuation is executed without volume limitation. When ALC 4ch Link Mode is selected (ALC4 bit = " 1 "), it is controlled by ATTLIM1 bit and ATTLIM2 bit should be set to " 0 ".

Table 41. ALC Mode (x: Do not care)

| Mode | ALC4 <br> bit | ALC2 <br> bit | ALC1 <br> bit | ALC2 <br> Operation | ALC1 <br> Operation |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | Manual | Manual |
| 1 | 0 | 0 | 1 | Manual | 2ch Link |
| 2 | 0 | 1 | 0 | 2ch Link | Manualt) |
| 3 | 0 | 1 | 1 | 2ch Link | 2ch Link |
| 4 | 1 | $x$ | $x$ | 4ch Link |  |

Note 55. ALC4 bit must be set when ALC1 = ALC2 bits = "0" or PMAD1A = PMAD1B = PMAD2A = PMAD2B bits = " 0 ". When ALC4 bit = " 1 ", only either ADC1 or ADC2 must not be power down.

Table 42. ALC Limiter Detection Level/ Recovery Counter Reset Level

| LMTH1[1:0] bits <br> LMTH2[1:0] bits | ALC Limiter Detection Level | ALC Recovery Counter Reset Level |
| :---: | :---: | :---: |
| 00 | ALC Output $\geq-2.5 \mathrm{dBFS}$ | $-2.5 \mathrm{dBFS}>$ ALC Output $\geq-4.1 \mathrm{dBFS}$ |
| (default) |  |  |
| 01 | ALC Output $\geq-4.1 \mathrm{dBFS}$ | $-4.1 \mathrm{dBFS}>$ ALC Output $\geq-6.0 \mathrm{dBFS}$ |
| 10 | ALC Output $\geq-6.0 \mathrm{dBFS}$ | $-6.0 \mathrm{dBFS}>$ ALC Output $\geq-8.5 \mathrm{dBFS}$ |
| 11 | ALC Output $\geq-8.5 \mathrm{dBFS}$ | $-8.5 \mathrm{dBFS}>$ ALC Output $\geq-12 \mathrm{dBFS}$ |

Table 43. ALC Limiter ATT Step

| Output Level | ATT Step [dB] |
| :---: | :---: |
| $+0.53 \mathrm{dBFS} \leq$ Output Level (Level Detection 1) | 0.38148 |
| $-1.16 \mathrm{dBFS} \leq$ EQ Output Level (Level Detection 2) $<+0.53 \mathrm{dBFS}$ | 0.06812 |
| LM-LEVEL $\leq$ EQ Output Level (Level Detection 2) $<-1.16 \mathrm{dBFS}$ | 0.02548 |

## 2. ALC Recovery Operation

ALC recovery operation waits for the WTM[1:0] bits (Table 44) to be set after completing ALC limiter operation. If the input signal does not exceed "ALC recovery waiting counter reset level" (Table 42) during the wait time, ALC recovery operation is executed. The VOL value is automatically incremented by the setting value of RGAIN1/2[2:0] bits (Table 45) up to the set reference level (Table 46) in every sampling. When the VOL value exceeds the reference level (REF values), the VOL values are not increased. The recovery speed gets slower when the VOL peak level exceeds $-12 d B F S$ to make the recovery speed for low VOL level faster relatively.

## When

"ALC recovery waiting counter reset level $\leq$ Output Signal < ALC limiter detection level" during the ALC recovery operation, the waiting timer of ALC recovery operation is reset. When
"ALC recovery waiting counter reset level > Output Signal", the waiting timer of ALC recovery operation starts.

ALC operations correspond to the impulse noise. When FRN bit = " 0 ", the impulse noise is input, the ALC recovery operation becomes faster than a normal recovery operation. When large noise is input to a microphone instantaneously, the quality of small level in the large noise can be improved by this fast recovery operation. The speed of fast recovery operation is set by RFST1/2[1:0] bits (Table 47). Limiter amount of Fast recovery is set by FRATT[1:0] bits (Table 48). When FRN bit = " 1 ", the fast recovery does not operate though the impulse noise is input.

Table 44. ALC Recovery Operation Waiting Period

| WTM[1:0] bits | ALC Recovery Cycle |
| :---: | :---: |
| 00 | $128 / \mathrm{fs}$ |
| 01 | $512 / \mathrm{fs}$ |
| 10 | $2048 / \mathrm{fs}$ |
| 11 | $8192 / \mathrm{fs}$ |

(default)

Table 45. ALC Recovery Gain Step

| RGAIN1[2:0] bits <br> RGAIN2[2:0] bits | GAIN Step [dB] | Gain Change <br> Timing |
| :---: | :---: | :---: |
| 000 | 0.00212 | $1 / \mathrm{fs}$ |
| 001 | 0.00106 | $1 / \mathrm{fs}$ |
| 010 | 0.00106 | $4 / \mathrm{fs}$ |
| 011 | 0.00106 | $8 / \mathrm{fs}$ |
| 100 | 0.00106 | $16 / \mathrm{fs}$ |
| 101 | 0.00106 | $32 / \mathrm{fs}$ |
| 110 | 0.00106 | $64 / \mathrm{fs}$ |
| 111 | 0.00106 | $128 / \mathrm{fs}$ |

Table 46. Reference Level of ALC Recovery Operation

| REF1[7:0] bits REF2[7:0] bits | GAIN [dB] | Step |
| :---: | :---: | :---: |
| F1H | +36.0 | 0.375 dB |
| EOH | +35.625 |  |
| EFH | +35.25 |  |
| : | : |  |
| E1H | +30.0 |  |
| : | : |  |
| 92H | +0.375 |  |
| 91H | 0.0 |  |
| 90H | -0.375 |  |
| : | : |  |
| 06H | -52.125 |  |
| 05H | -52.5 |  |
| $04 \mathrm{H} \sim 00 \mathrm{H}$ | MUTE |  |

Table 47. Fast Recovery Speed Setting (FRN bit = "0")

| RFST1[1:0] bits <br> RFST2[1:0] bits | Fast Recovery Gain Step <br> [dB] |
| :---: | :---: |
| 00 | 0.000265 |
| 01 | 0.00106 |
| 10 | 0.00424 |
| 11 | 0.01696 |

Table 48. Fast Recovery Reference Volume Attenuation Step

| FRATT[1:0] bits | ATT Step [dB] | ATT Switch Timing |
| :---: | :---: | :---: |
| 00 | -0.00106 | $4 / \mathrm{fs}$ |
| 01 | -0.00106 | $16 / \mathrm{fs}$ |
| 10 | -0.00106 | $64 / \mathrm{fs}$ |
| 11 | -0.00106 | $256 / \mathrm{fs}$ |

## 3. Example of ALC Setting

Table 49 shows the examples of the ALC setting.
Table 49. Example of the ALC Setting

| Register Name | Comment | fs $=16 \mathrm{kHz}$ |  | fs $=48 \mathrm{kHz}$ |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
|  |  | Data | Operation | Data | Operation |
| LMTH1/2[1:0] | Limiter detection Level | 01 | -4.1 dBFS | 01 | -4.1 dBFS |
| WTM[1:0] | Recovery waiting period | 01 | 32 ms | 10 | 42.7 ms |
| REF1/2[7:0] | Maximum gain at recovery operation | E 1 H | +30 dB | E 1 H | +30 dB |
| IV1A/B[7:0], | Gain of IVOL | E 1 H | +30 dB | E 1 H | +30 dB |
| IV2A/B[7:0] |  | 001 | 0.00106 dB | 010 | $0.00106 \mathrm{~dB}(4 / \mathrm{fs})$ |
| RGAIN1/2[2:0] | Recovery GAIN | 11 | 0.01696 dB | 10 | 0.00424 dB |
| RFST1/2[1:0] | Fast Recovery GAIN | 0 | Enable | 0 | Enable |
| ALCEQN | ALC EQ disable | 1 | Enable | 1 | Enable |
| ALC1/2 | ALC enable |  |  |  |  |

4. Example of registers set-up sequence of ALC operation

The following registers must not be changed during ALC operation. These bits must be changed after ALC operation is stopped by ALC1/2 = ALC4 bits = " 0 ".

## - FRN, WTM[1:0], FRATT[1:0], ALCEQN, LMTH1/2[1:0], RFST1/2[1:0] and RGAIN1/2[2:0] bits

The reference level can be changed during ALC operation. If the reference level is reduced the volume level is changed by soft transition in $0.02548 \mathrm{~dB} / \mathrm{fs}$ step. The volume is also changed by soft transition to the IVOL setting value (IV1A/B[7:0], IV2A/B[7:0] bits) until manual mode starts after ALCx bit is set to " 0 ". Do not change the REF value during soft transition when REF1/2[7:0] bits are set to 00 H (MUTE).

When changing ALC operation channels, finish all ALC operations at first (ALC4 = ALC2 = ALC1 bits= " 0 ") and write ALCx bit = " 1 ". In this case, ALCx bit writing must be made with an interval of $2 / \mathrm{fs}$. It is recommended that ALC operation is enabled after transition time since the volume changes to the IVOL setting value by soft transition when ALC operation is finished.

The reference level and IVOL must be set to a value more than 0 dB when ATTLMT1/2 bits = " 1 ".


Figure 41. ALC Operation Setting Sequence

### 9.14.9. Input Digital Volume (Manual Mode)

The input digital volume becomes manual mode when ALC4 = ALC2 = ALC1 bits= " 0 ". This mode is used in the cases shown below.

1. After exiting reset state, when setting up the registers for ALC operation (LMTH1/2 bits and etc.)
2. When the registers for ALC operation (Limiter period, Recovery period and etc.) are changed. For example; when the sampling frequency is changed.
3. When IVOL is used as a manual volume control.

IV1A/B[7:0] and IV2A/B[7:0] bits set the gain of the digital input volume (Table 50). 1Ach and 1Bch volumes are set individually by IV1A[7:0] and IV1B[7:0] bits when IVOL1C bit = "0". IV1A[7:0] bits control both 1Ach and 1Bch volumes together when IVOL1C bit $=$ " 1 ". 2Ach and 2Bch volumes are set individually by IV2A[7:0] and IV2B[7:0] bits when IVOL2C bit = "0". IV2A[7:0] bits control both 2Ach and 2Bch volumes together when IVOL2C bit = "1". This volume control has a soft transition function at $0.09375 \mathrm{~dB} / \mathrm{fs}$ (IVTM[1:0] bits = "01"). Therefore, no switching noise occurs during the transition. When IVTM[1:0] bits $=$ " 01 ", it takes $944 /$ fs from $\mathrm{F} 1 \mathrm{H}(+36 \mathrm{~dB})$ to $05 \mathrm{H}(-52.5 \mathrm{~dB})$. The volume is muted after transitioned to $-72 \mathrm{~dB}(208 / \mathrm{fs})$ in the period set by IVTM[1:0] bits when changing the volume from 05H $(-52.5 \mathrm{~dB})$ to 00 H (MUTE). When IV1A/B[7:0] bits and IV2A/B[7:0] bits are set in series, should be set at soft transition time interval.

If IV1A/B[7:0] or IV2A/B[7:0] bits are written during PMPFIL1/2 bits = "0", IVOL operation starts with the written values after PMPFIL1/2 bits are changed to " 1 ".

Table 50. Input Digital Volume Setting

| $\begin{aligned} & \text { IV1A/B[7:0] bits } \\ & \text { IV2A/B[7:0] bits } \\ & \hline \end{aligned}$ | GAIN [dB] | Step |
| :---: | :---: | :---: |
| F1H | +36.0 | 0.375 dB |
| EOH | +35.625 |  |
| EFH | +35.25 |  |
| : | : |  |
| E1H | +30.0 |  |
| : | : |  |
| 92H | +0.375 |  |
| 91H | 0.0 |  |
| 90H | -0.375 |  |
| : | : |  |
| 06H | -52.125 |  |
| 05H | -52.5 |  |
| $04 \mathrm{H} \sim 00 \mathrm{H}$ | MUTE |  |

Table 51. Transition Time Setting of Input Digital Volume

| IVTM[1:0] bits | Transition Time from F1H to 05H (IV1A/B[7:0], IV2A/B[7:0] bits) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Setting | $f s=16 \mathrm{kHz}$ | $\mathrm{fs}=48 \mathrm{kHz}$ | $\mathrm{fs}=96 \mathrm{kHz}$ | $\mathrm{fs}=192 \mathrm{kHz}$ |
| 00 | $236 / \mathrm{fs}$ | 14.8 ms | 4.9 ms | 2.5 ms | 1.2 ms |
| 01 | $944 / \mathrm{fs}$ | 59 ms | 19.7 ms | 9.8 ms | 4.9 ms |
| 10 | $1888 / \mathrm{fs}$ | 118 ms | 39.3 ms | 19.7 ms | 9.8 ms |
| 11 | $3776 / \mathrm{fs}$ | 236 ms | 78.7 ms | 39.3 ms | 19.7 ms |



Figure 42. Example of IVOL value during 2ch ALC (ALC4 bit = "0")
(1) The IV1A and IV2A value becomes the start value if the IV1A and IV1B, IV2A and IV2B are different when an ALC operation starts. The wait time from ALC1/2 bits = " 1 " to ALC operation start by IV1/2A[7:0] bits is at most recovery time (WTM[1:0] bits).
(2) Writing to IV1A/B and IV2A/B registers is ignored during ALC operation. After ALC is disabled, the IVOL changes to each IV1A/B or IV2A/B value by soft transition. When ALC is enabled again, ALC1/2 bits should be set to " 1 " with an interval more than soft transition time after ALC $1 / 2$ bit = " 0 ".

### 9.14.10. ALC 4ch Link Mode Sequence

Figure 43 shows the 4 ch Link ALC Mode sequence at ALC1 $=$ ALC2 bits $=$ " 0 ", when ALC4 bit $=$ " 0 " $\rightarrow$ " 1 ".


Figure 43. 4ch Link ALC Mode Sequence (ALC4 bit = "1")
(1) Programmable Filter 1 is powered up by PMPFIL1 bit is changed from " 0 " to " 1 ".
(2) Programmable Filter 2 is powered up by PMPFIL2 bit is changed from " 0 " to " 1 ".
(3) Both ADC1 and ADC2 start ALC operation together (4ch Link ALC) by changing ALC4 bit from "0" to " 1 ". At this point the start value of ALC is Ach of ADC1 (IV1A[7:0] bits).
(4) When ALC4 bit = " 1 ", ALC1 bit and ALC2 bit become invalid. But ALC1 and ALC2 bits should be " 0 ", when ALC4 bit is changed.
(5) When ALC4 bit = " 1 " $\rightarrow$ " 0 ", ADC1 and ADC2 become Manual Mode. 2ch link mode can also be set without stopping operation by setting ALC1 and ALC2 bits = "1".
(6) Programmable Filter 2 is powered down by PMPFIL2 bit is changed from " 1 " to " 0 ".
(7) Programmable Filter 1 is powered down by PMPFIL1 bit is changed from " 1 " to " 0 ".

### 9.15. Digital Voice Activity Detector

The AK5704 has a Voice Activity Detector (VAD) function. VAD operation requires to supply MCKI input and to operate an analog microphone and ADC or a digital microphone.

By setting each parameter, an interrupt signal is output to the WINTN pin for the external DSP (SoC) in response to the voice input from MIC. Then, the voice input from MIC is output to the SDTO1 pin.


Figure 44. Voice Activity Detector System Block Diagram

VAD is a function to detect a large sound in ambient noise. VAD has a delay circuit to save speech data prior to the point which the voice is detected


Figure 45. Voice Activity Detector Block Diagram

Input signal to ADC1 is selected by VADINS[1:0] bits, and the corresponding microphone input circuit is powered up by setting PMAINx bit = "1". When the ADC1 and the Programmable Filter 1 are powered up by setting PMAD1A $=$ PMPFIL1 bits $=$ " 1 ", a signal is input to the VAD circuit.

Table 52. ADC1 Input Signal Select

| VADINS[1:0] bits | ADC1 Input Signal |
| :---: | :---: |
| 00 | AIN1A |
| 01 | AIN1B |
| 10 | AIN2A |
| 11 | AIN2B |

VAD circuit is powered up by setting PMVAD bit = " 1 ". When the VAD is powered down, NLD (Noise Level Detector) is also reset the leaning data by resetting the VAD circuit. The default value of NLD part is zero. Each register related to VAD should be set during PMVAD bit = "0" (Do not change the set value during operation.)

Table 53. Voice Activity Detector Power Management

| PMVAD bit | VAD Operation |
| :---: | :---: |
| 0 | Power down (Reset) |
| 1 | Normal operation |

Input signal to VAD circuit is selected by VADSEL bit.
Table 54. Select Input Signal for VAD

| VADSEL bit | Input Signal for VAD |
| :---: | :---: |
| 0 | ADC output |
| 1 | HPF/LPF output |

### 9.15.1. VDLY

VDLY block outputs the signal according to VDLYO[15:0] bits which is delayed input data. These data are used when the speech data which is before voice detection is necessary for subsequent process. SRAM is used to create delay. SRAM size is 2048 word x 16 bit . The ON/OFF control of VDLY block is selectable by DLYE bit. Non-delay data is output when this function is disabled. SRAM is initialized when the reset is released.

Table 55. VAD Delay Setting

| DLYE bit | Amount of Delay |
| :---: | :---: |
| 0 | No-delay |
| 1 | (default) |
| 12048 sample |  |
|  |  |

### 9.15.2. HPF, LPF

In addition to 2 nd order HPF and LPF of Programmable Filter 1, 2nd order HPF and LPF are built in for VAD. After passing through HPF and LPF, the output value IIRO [17: 0] is input to the ABS section of the next stage.

## High Pass Filter (VAHPF)

This is composed with double 1st order HPF. The coefficient of VAHPF1/2 is set by VFHA[15:0], VFHB[15:0] bits. VAHPF1 bit (VAHPF2 bit) control ON/OFF of the VAHPF1 (VAHPF2). When the VAHPF1 (VAHPF2) is OFF, the audio data passes this block by OdB gain. The coefficient must be set when VAHPF1 = VAHPF2 bits = " 0 ". The VAHPF1 (VAHPF2) starts operation 4/fs (max) after when VAHPF1 = VAHPF2 bits $=$ " 1 " is set.
fs: Sampling frequency
fc: Cut-off frequency
Register setting (Note 56)
VAHPF: VFHA[15:0] bits =A, VFHB[15:0] bits $=\mathrm{B}$ (MSB=VFHA15, VFHB15; LSB=VFHA0, VFHB0)

$$
A=\frac{1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}, \quad B=\frac{1-1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}
$$

Transfer function

$$
H(z)=A \frac{1+z^{-1}}{1+B z^{-1}}
$$

The cut-off frequency must be set as bellow. $\mathrm{fc} / \mathrm{fs} \geq 0.000029$ (fc $\min =5.6 \mathrm{~Hz}$ at 192 kHz )

## Low Pass Filter (VALPF)

This is composed with double 1st order LPF. The coefficient of VALPF1/2 is set by VFLA[15:0], VFLB[15:0] bits. VALPF1 bit (VALPF2 bit) control ON/OFF of the VALPF1 (VALPF2). When the VALPF1 (VALPF2) is OFF, the audio data passes this block by 0dB gain. The coefficient must be set when VALPF1 = VALPF2 bits = "0". The VALPF1 (VALPF2) starts operation 4/fs (max) after when VALPF1 = VALPF2 bits = " 1 " is set. When HPF3RD bit is set to " 1 ", VALPF1 can be changed to HPF. In this case, the coefficient setting is followed VFHA[15:0] and VFHB[15:0] bits.
fs: Sampling frequency
fc: Cut-off frequency

```
Register setting (Note 56)
VALPF: VFLA[15:0] bits =A, VFLB[15:0] bits =B
(MSB=VFLA15, VFLB15; LSB=VFLA0, VFLB0)
\[
A=\frac{1}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}, \quad B=\frac{1-1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}{1+1 / \tan (\pi \mathrm{fc} / \mathrm{fs})}
\]
(-1
```

Transfer function

$$
H(z)=A \frac{1+z^{-1}}{1+B z^{-1}}
$$

The cut-off frequency must be set as bellow. $0.0125 \leq \mathrm{fc} / \mathrm{fs}<0.5(\mathrm{fc} \mathrm{min}=2.4 \mathrm{kHz}$ at 192 kHz )

Note 56. [Translation the filter coefficient calculated by the equations above from real number to binary code (2's complement)]
$X=$ (Real number of filter coefficient calculated by the equations above) $\times 2^{15}$

### 9.15.3. ABS

ABS simply calculates an absolute value.

1. If most significant bit of sign bit is 0 , all bit except for most significant bit will be directly output.
2. If most significant bit of sign bit is 1 , all bit except for most significant bit will be added +1 after bit inverting and output.

### 9.15.4. NLD (Noise Level Detector)

NLD (Noise Level Detector) detects a noise level of the input signal.


Figure 46. Noise Level Detector Block Diagram
The peak value is calculated according to the setting of $\mathrm{PT}[7: 0]$ bits in the Peak-hold stage.
Table 56. Peak Value Setting

| PT[7:0] bits | Number of Samples | Update Rate T1 [Hz] | Calculating Period [ $\mu \mathrm{s}$ ] @ $\mathrm{fs}=16 \mathrm{kHz}$ |
| :---: | :---: | :---: | :---: |
| N | $\mathrm{N}+1$ | $\mathrm{fs} /(\mathrm{N}+1)$ | 62.5 * $(\mathrm{N}+1)$ |
| 00H | 1 | fs | 62.5 |
| : | : | : | : |
| 07H | 8 | fs/8 | 500 |
| : | : | : | . |
| 1 FH | 32 | fs/32 | 2,000 |
| : | : |  | : |
| FFH | 256 | fs/256 | 16,000 |

The peak value is calculated according to the setting of AT[3:0] bits in the Average1 and Average2 stage.
Table 57. Average of Peak Value Setting

| AT[3:0] <br> bits | Average1 <br> Number of <br> Samples | Average 1 <br> Shift <br> Amount N | Average 2 <br> Number of <br> Samples | Total <br> Number of <br> Samples | Update Rate <br> T2 [Hz] |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0000 | 1 | 0 | 2 | 2 | $\mathrm{~T} 1 / 1$ |
| 0001 | 2 | 1 | 2 | 4 | $\mathrm{~T} 1 / 2$ |
| 0010 | 4 | 2 | 2 | 8 | $\mathrm{~T} 1 / 4$ |
| 0011 | 8 | 3 | 2 | 16 | $\mathrm{~T} 1 / 8$ |
| 0100 | 16 | 4 | 2 | 32 | $\mathrm{~T} 1 / 16$ |
| 0101 | 32 | 5 | 2 | 64 | $\mathrm{~T} 1 / 32$ |
| 0110 | 64 | 6 | 2 | 128 | $\mathrm{~T} 1 / 64$ |
| 0111 | 128 | 7 | 2 | 256 | $\mathrm{~T} 1 / 128$ |
| 1000 | 256 | 0 | 2 | 512 | $\mathrm{~T} 11 / 256$ |
| 1001 | 512 | 1 | 2 | 1024 | $\mathrm{~T} 1 / 512$ |
| 1010 | 1024 | 2 | 2 | 2048 | $\mathrm{~T} 1 / 1024$ |
| 1011 | 2048 | 3 | 2 | 4096 | $\mathrm{~T} 1 / 2048$ |
| 1100 | 4096 | 4 | 2 | 8192 | $\mathrm{~T} 1 / 4096$ |
| 1101 | 8192 | 5 | 2 | 16384 | $\mathrm{~T} 1 / 8192$ |
| 1110 | 16384 | 6 | 2 | 32768 | $\mathrm{~T} 1 / 16384$ |
| 1111 | 32768 | 7 | 2 | 65536 | $\mathrm{~T} 1 / 32768$ |

NL (Noise Level) update execution is determined in the Capture stage. In the following condition, NL is updated.
< VON = "0">
(Noise level reaches to the voice level unless stopping NLD during speech detection. To prevent this, noise level is updated in this condition.)
<VON = "1" lasts for 0XFFFF samples (4.096s@16kHz)>
(When VON becomes "1" due to a false detection by sudden increase of noise level, NLD stops updating. To prevent this, noise level is updated in this condition.)

* 0xFFFF samples is default setting (VONT bit = "0"). When VONT bit is set to " 1 ", the number of samples is changed to 0x7FFF (2.048s@16kHz).


## NL Limiter Function

When NL increases following the input signal, there is a possibility that voice activity cannot be detected depending on the setting of NLDTH[11:0] bits. It is an optional function considering such a situation. It can prevent a sudden increase of noise level according to the data limit by NLLIM[1:0] bits at the next NL update.

Table 58. Noise Level Limiter Value Setting

| NLLIM[1:0] bits | Noise Level Limiter Value <br> at Next NL Update |
| :---: | :---: |
| 00 | No-limit |
| 01 | +2 dB |
| 10 | +3 dB |
| 11 | +4 dB |

### 9.15.5. MAX

The minimum noise level is set to MINTH[16:0] bits (unsigned). A larger value of MINTH[16:0] bits (unsigned) and NL[16:0] bits (output level of NLD block, unsigned) is output to NLX[16:0] bits. This setting can prevent the NLD reacts sensitively in a quiet environment.

Table 59. Minimum Noise Level Setting

| MINTH[16:0] bits | Minimum Noise Level [dBFS] |
| :---: | :---: |
| N | $20^{*} \log \left(\mathrm{~N} / 2^{\wedge 17)}\right.$ |
| 00000 H | $-\infty$ |
| $\vdots$ | $\vdots$ |
| 0001 FH | -72.2 |
| $\vdots$ | $\vdots$ |
| 00048 H | -65.2 |
| $\vdots$ | $\vdots$ |
| 10000 H | -6.0 |
| $\vdots$ | $\vdots$ |
| 1 FFFFFHult $)$ |  |

### 9.15.6. MULT (X)

The speech detection threshold level (THX[16:0] bits) is calculated by multiplying noise level threshold (NLDTH[11:0] bits) by ambient noise level (NLX[16:0] bits) which is determined according to NLD and MAX blocks. Multiplication result outputs 17-bit data. If multiplication result is greater than 17-bit full scale, output data is saturated to $0 \times 1$ FFFF.

Table 60. Noise Level Threshold

| NLDTH $[11: 0]$ bits <br> N | Noise Level Threshold [dB] <br> $20^{*} \log \left(\mathrm{~N} / 2^{\wedge} 7\right)$ |
| :---: | :---: |
| 000 H | $-\infty$ |
| $\vdots$ | $\vdots$ |
| 080 H | +0.0 |
| $\vdots$ | $\vdots$ |
| 200 H | +12.0 |
| $\vdots$ | $\vdots$ |
| 7 EDH | +24.0 |
| $\vdots$ | $\vdots$ |
| FFFH | +30.1 |

### 9.15.7. Comparator (>)

In case of output value of ABS block > THX[16:0] bits, the comparator outputs VDET = "H". In case of output value of ABS block $\leq \mathrm{THX}[16: 0]$ bits, the comparator outputs VDET = "L".

### 9.15.8. Guard Timer

<On guard Timer>
The output condition of $\mathrm{VON}=$ " H " can be limited by ONGT[7:0] bits which define a number of continuous detection times of VDET = " H ".
<Off guard Timer>
OFFGT[7:0] bits which define a number of continuous detection times of VDET = "L" can set a determined period that keeps VON = "H" after VON = "L" detection.

Table 61. On Guard Timer Setting

| ONGT[7:0] bits | VON $\uparrow$ Condition <br> A Number of VDET= "H" |
| :---: | :---: |
| N | $\mathrm{N}+1$ |
| 00 H | 1 |
| 01 H | 2 |
| 02 H | 3 |
| $:$ | $\vdots$ |
| FFH | 256 |

Table 62. Off Guard Timer Setting

| $\begin{gathered} \text { OFFGT[7:0] } \\ \text { bits } \end{gathered}$ | VON $\downarrow$ Condition <br> A Number of VDET = "L" | Time @ fs $=16 \mathrm{kHz}[\mathrm{ms}]$ |
| :---: | :---: | :---: |
| N | $(\mathrm{N}+1)^{*} 2^{\wedge} 8$ | 0.0625 * $(\mathrm{N}+1) * 2^{\wedge} 8$ |
| 00H | 256 | 16 |
| : | : | : |
| 0FH | 4,096 | 256 |
| : | : | : |
| FFH | 65,536 | 4096 |

### 9.15.9. Interrupt Output (WINTN pin)

The WINTN pin holds " H " output when voice activity is not detected (VON = "L"). When the voice activity is detected (VON = " H "), the WINTN pin output is changed to " L ".

### 9.15.10. Output Selector

VADO output is selectable by setting VAS[2:0] bits or VBS[2:0] bits. VAS[2:0] bits determine Ach output, and VBS[2:0] bits determine Bch output.

When VADOE bit is set to " 1 ", VADO is started to output from the SDTO1 pin. (When VADOE bit = "0" (default), the data of ADC1 or Programmable Filter 1 is output from SDTO1 pin.)

Table 63. Output Selector Setting

| VAS[2:0] bits <br> VBS[2:0] bits | Ach Output [15:0] <br> Bch Output [15:0] |
| :---: | :--- |
| 000 | VDLYO[15:0] |
| 001 | VON $=0: 0 \times 0000$ |
|  | VON $=1:$ VDLYO[15:0] |
| 010 | VON $=0: 0 \times 0000$ |
|  | VON $=1: 0 \times 2710(10000 \mathrm{dec})$ |
| 011 | NL[16:1] |
| 100 | ABS[16:1] |
| 101 | THX[16:1] |
| 110 | IIRO[17:2] |
| 111 | VDET=0: 0x0000 |
|  | VDET=1: 0x2710 (10000dec) |

### 9.16. I2C-bus Control Interface

The AK5704 supports the fast-mode ${ }^{2} \mathrm{C}$ Bus (max: 400kHz). Pull-up resistors at the SDA and SCL pins must be connected to (TVDD+0.3)V or less.

## 1. WRITE Operation

Figure 47 shows the data transfer sequence for the $I^{2} \mathrm{C}$ Bus mode. All commands are preceded by a START condition. A HIGH to LOW transition on the SDA line while SCL is HIGH indicates a START condition (Figure 53). After the START condition, a slave address is sent. This address is 7 bits long followed by the eighth bit that is a data direction bit (R/W). The most significant six bits of the slave address are fixed as " 001000 " (Figure 48). If the slave address matches that of the AK5704, the AK5704 generates an acknowledge and the operation is executed. The master must generate the acknowledge-related clock pulse and release the SDA line (HIGH) during the acknowledge clock pulse (Figure 54). A R/W bit value of " 1 " indicates that the read operation is to be executed, and "0" indicates that the write operation is to be executed.

The second byte consists of the control register address of the AK5704. The format is MSB first, and those most significant 1bit is fixed to zero (Figure 49). The data after the second byte contains control data. The format is MSB first, 8bits (Figure 50). The AK5704 generates an acknowledge after each byte is received. Data transfer is always terminated by a STOP condition generated by the master. A LOW to HIGH transition on the SDA line while SCL is HIGH defines a STOP condition (Figure 53).

The AK5704 can perform more than one byte write operation per sequence. After receipt of the third byte the AK5704 generates an acknowledge and awaits the next data. The master can transmit more than one byte instead of terminating the write cycle after the first data byte is transferred. After receiving each data packet the internal address counter is incremented by one, and the next data is automatically taken into the next address. The address counter will "roll over" to 00 H and the previous data will be overwritten if the address exceeds " 46 H " prior to generating a stop condition

The data on the SDA line must remain stable during the HIGH period of the clock. HIGH or LOW state of the data line can only be changed when the clock signal on the SCL line is LOW (Figure 55) except for the START and STOP conditions.


Figure 47. Data Transfer Sequence at $I^{2} \mathrm{C}$ Bus Mode

| 0 | 0 | 1 | 0 | 0 | 0 | CAD | R/W |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

(CAD must match with CAD pin.)
Figure 48. The First Byte

| 0 | A6 | A5 | A4 | A3 | A2 | A1 | A0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Figure 49. The Second Byte

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Figure 50. The Third Byte

## 2. READ Operation

Set the R/W bit = "1" for the READ operation of the AK5704. After transmission of data, the master can read the next address's data by generating an acknowledge instead of terminating the write cycle after the receipt of the first data word. After receiving each data packet the internal address counter is incremented by one, and the next data is automatically taken into the next address. The address counter will "roll over" to 00 H and the data of 00 H will be read out if the address exceeds " 46 H " of Register map prior to generating a stop condition.

The AK5704 supports two basic read operations: CURRENT ADDRESS READ and RANDOM ADDRESS READ.

## 2-1. CURRENT ADDRESS READ

The AK5704 has an internal address counter that maintains the address of the last accessed word incremented by one. Therefore, if the last access (either a read or write) were to address " $n$ ", the next CURRENT READ operation would access data from the address " $n+1$ ". After receipt of the slave address with R/W bit "1", the AK5704 generates an acknowledge, transmits 1-byte of data to the address set by the internal address counter and increments the internal address counter by 1. If the master does not generate an acknowledge but generates a stop condition instead, the AK5704 ceases the transmission.


Figure 51. Current Address Read

## 2-2. RANDOM ADDRESS READ

The random read operation allows the master to access any memory location at random. Prior to issuing the slave address with the R/W bit " 1 ", the master must first perform a "dummy" write operation. The master issues a start request, a slave address (R/W bit = "0") and then the register address to read. After the register address is acknowledged, the master immediately reissues the start request and the slave address with the R/W bit " 1 ". The AK5704 then generates an acknowledge, 1 byte of data and increments the internal address counter by 1 . If the master does not generate an acknowledge but generates a stop condition instead, the AK5704 ceases the transmission.


Figure 52. Random Address Read


Figure 53. Start Condition and Stop Condition


Figure 54. Acknowledge ( $I^{2} \mathrm{C}$ Bus)


Figure 55. Bit Transfer ( $I^{2} \mathrm{C}$ Bus)

### 9.17. Register Map

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 00H | Flow Control | 0 | SDTO2E | MSN | AVDDL | 0 | PSW2N | PSW1N | PSWON |
| 01H | Power Management 1 | PMVCM | PMPLL | PMMP2 | PMMP1 | PMAIN2B | PMAIN2A | PMAIN1B | PMAIN1A |
| 02H | Power Management 2 | PMDM2B | PMDM2A | PMDM1B | PMDM1A | PMAD2B | PMAD2A | PMAD1B | PMAD1A |
| 03H | Power Management 3 | AIRST[2:0] |  |  | PMVAD | PFSDO2 | PFSDO1 | PMPFIL2 | PMPFIL1 |
| 04H | MIC Input \& MIC Power Setting | MDIF2B | MDIF2A | MDIF1B | MDIF1A | AINCOM | MONON | MICL[1:0] |  |
| 05H | MIC Amplifier 1 Gain | MG1B[3:0] |  |  |  | MG1A[3:0] |  |  |  |
| 06H | MIC Amplifier 2 Gain | MG2B[3:0] |  |  |  | MG2A[3:0] |  |  |  |
| 07H | Digital MIC Setting | 0 | DCLKP2 | DCLKE2 | DMIC2 | 0 | DCLKP1 | DCLKE1 | DMIC1 |
| 08H | Clock Mode Select | 0 | 0 | CM[1:0] |  | FS[3:0] |  |  |  |
| 09H | PLL CLK Source Select | 0 | 0 | BCKO | MCKOE | 0 | 0 | PLS | 0 |
| OAH | PLL Ref CLK Divider 1 | PLD[15:8] |  |  |  |  |  |  |  |
| OBH | PLL Ref CLK Divider 2 | PLD[7:0] |  |  |  |  |  |  |  |
| OCH | PLL FB CLK Divider 1 | PLM[15:8] |  |  |  |  |  |  |  |
| ODH | PLL FB CLK Divider 2 | PLM[7:0] |  |  |  |  |  |  |  |
| OEH | Audio I/F Format | 0 | BCKP | DLC[1:0] |  | TDM[1:0] |  | DIF[1:0] |  |
| OFH | Phase Adjustment 1A | DLY1AE | 0 | DLY1A[5:0] |  |  |  |  |  |
| 10H | Phase Adjustment 1B | DLY1BE | 0 | DLY1B[5:0] |  |  |  |  |  |
| 11H | Phase Adjustment 2A | DLY2AE | 0 | DLY2A[5:0] |  |  |  |  |  |
| 12H | Phase Adjustment 2B | DLY2BE | 0 | DLY2B[5:0] |  |  |  |  |  |
| 13H | ADC High Pass Filter | 0 | ADRST[2:0] |  |  | HPF2C[1:0] |  | HPF1C[1:0] |  |
| 14H | Digital Filter Select | ADVF | 0 | 0 | $\begin{aligned} & \hline \text { FSTHPF } \\ & \text { AD2N } \end{aligned}$ | $\begin{aligned} & \hline \text { FSTHPF } \\ & \text { AD1N } \end{aligned}$ | VREFH | HPFAD2N | HPFAD1N |
| 15H | MIC Sensitivity Adj. 1A | MS1A[7:0] |  |  |  |  |  |  |  |
| 16H | MIC Sensitivity Adj.1B | MS1B[7:0] |  |  |  |  |  |  |  |
| 17H | MIC Sensitivity Adj.2A | MS2A[7:0] |  |  |  |  |  |  |  |
| 18H | MIC Sensitivity Adj.2B | MS2B[7:0] |  |  |  |  |  |  |  |
| 19H | Filter 1 Select | PFTHR1 | 0 | 0 | MIX1 | LPF12 | LPF11 | HPF12 | HPF11 |
| 1AH | Filter 2 Select | PFTHR2 | 0 | 0 | MIX2 | LPF22 | LPF21 | HPF22 | HPF21 |
| 1BH | VAD Setting 1 | VALPF2 | VALPF1 | VAHPF2 | VAHPF1 | HPF3RD | VADSEL | DLYE | VADOE |
| 1 CH | VAD Setting 2 | PT[7:0] |  |  |  |  |  |  |  |
| 1DH | VAD Setting 3 | VADINS[1:0] |  | NLLIM[1:0] |  | 0 | 0 | 0 | MINTH16 |
| 1EH | VAD Setting 4 | MINTH[15:8] |  |  |  |  |  |  |  |
| 1FH | VAD Setting 5 | MINTH[7:0] |  |  |  |  |  |  |  |
| 20H | VAD Setting 6 | AT[3:0] |  |  |  | NLDTH[11:8] |  |  |  |
| 21H | VAD Setting 7 | NLDTH[7:0] |  |  |  |  |  |  |  |
| 22H | VAD Setting 8 | ONGT[7:0] |  |  |  |  |  |  |  |
| 23H | VAD Setting 9 | OFFGT[7:0] |  |  |  |  |  |  |  |
| 24H | VAD Setting 10 | VONT | VBS[2:0] |  |  | 0 | VAS[2:0] |  |  |


| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 25H | ALC Select | FRN | ATTLIM2 | ATTLIM1 | 0 | 0 | ALC4 | ALC2 | ALC1 |
| 26 H | ALC Control 1 | IVTM[1:0] |  | 0 | ALCEQN | FRATT[1:0] |  | WTM[1:0] |  |
| 27H | Input Digital Volume 1A | IV1A[7:0] |  |  |  |  |  |  |  |
| 28 H | Input Digital Volume 1B | IV1B[7:0] |  |  |  |  |  |  |  |
| 29H | ALC1 Reference Level | REF1[7:0] |  |  |  |  |  |  |  |
| 2AH | ALC1 Control | IVOL1C | RGAIN1[2:0] |  |  | RFST1[1:0] |  | LMTH1[1:0] |  |
| 2BH | Input Digital Volume 2A | IV2A[7:0] |  |  |  |  |  |  |  |
| 2 CH | Input Digital Volume 2B | IV2B[7:0] |  |  |  |  |  |  |  |
| 2DH | ALC2 Reference Level | REF2[7:0] |  |  |  |  |  |  |  |
| 2EH | ALC2 Control | IVOL2C | RGAIN2[2:0] |  |  | RFST2[1:0] |  |  |  |
| 2FH | HPF1 Coefficient A | FH1A[15:8] |  |  |  |  |  |  |  |
| 30H | HPF1 Coefficient A | FH1A[7:0] |  |  |  |  |  |  |  |
| 31H | HPF1 Coefficient B | FH1B[15:8] |  |  |  |  |  |  |  |
| 32 H | HPF1 Coefficient B | FH1B[7:0] |  |  |  |  |  |  |  |
| 33H | LPF1 Coefficient A | FL1A[15:8] |  |  |  |  |  |  |  |
| 34H | LPF1 Coefficient A | FL1A[7:0] |  |  |  |  |  |  |  |
| 35H | LPF1 Coefficient B | FL1B[15:8] |  |  |  |  |  |  |  |
| 36H | LPF1 Coefficient B | FL1B[7:0] |  |  |  |  |  |  |  |
| 37H | HPF2 Coefficient A | FH2A[15:8] |  |  |  |  |  |  |  |
| 38 H | HPF2 Coefficient A | FH2A[7:0] |  |  |  |  |  |  |  |
| 39H | HPF2 Coefficient B | FH2B[15:8] |  |  |  |  |  |  |  |
| 3АН | HPF2 Coefficient B | FH2B[7:0] |  |  |  |  |  |  |  |
| 3BH | LPF2 Coefficient A | FL2A[15:8] |  |  |  |  |  |  |  |
| 3 CH | LPF2 Coefficient A | FL2A[7:0] |  |  |  |  |  |  |  |
| 3DH | LPF2 Coefficient B | FL2B[15:8] |  |  |  |  |  |  |  |
| 3EH | LPF2 Coefficient B | FL2B[7:0] |  |  |  |  |  |  |  |
| 3FH | VAHPF Coefficient A | VFHA[15:8] |  |  |  |  |  |  |  |
| 40H | VAHPF Coefficient A | VFHA[7:0] |  |  |  |  |  |  |  |
| 41H | VAHPF Coefficient B | VFHB[15:8] |  |  |  |  |  |  |  |
| 42 H | VAHPF Coefficient B | VFHB[7:0] |  |  |  |  |  |  |  |
| 43H | VALPF Coefficient A | VFLA[15:8] |  |  |  |  |  |  |  |
| 44H | VALPF Coefficient A | VFLA[7:0] |  |  |  |  |  |  |  |
| 45H | VALPF Coefficient B | VFLB[15:8] |  |  |  |  |  |  |  |
| 46 H | VALPF Coefficient B | VFLB[7:0] |  |  |  |  |  |  |  |

Note 57. Register values are initialized by setting the PDN pin to "L".
Note 58. It is prohibited to write " 1 " to the bits indicated as " 0 ".
Note 59. Writing access to $47 \mathrm{H} \sim 7 \mathrm{FH}$ is prohibited.

### 9.18. Register Definition

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 00H | Flow Control | 0 | SDTO2E | MSN | AVDDL | 0 | PSW2N | PSW1N | PSW0N |
|  | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
|  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

PSW2N/1N/0N: Pull-down Resistance Disable bits (Table 1)
0: Pull-down Enable (Typ. $49 \mathrm{k} \Omega$ ) (default)
1: Pull-down Disable

AVDDL: AVDD Internal Operation Mode
0: 3.3V Operation (default)
1: 1.8V Operation
MSN: Master/Slave Setting (Table 16, Table 17, Table 18, Table 19)
0 : Slave Mode (default)
1: Master Mode
SDTO2E: SDTO2 Enable
0 : Disable (TDMIN pin: Default)
1: Enable (SDTO2 pin)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 01H | Power Management 1 | PMVCM | PMPLL | PMMP2 | PMMP1 | PMAIN2B | PMAIN2A | PMAIN1B | PMAIN1A |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

PMAIN1A/B: Power Management of AIN1A/B Inputs
0: Power down (default)
1: Power up
PMAIN2A/B: Power Management of AIN2A/B Inputs
0: Power down (default)
1: Power up
PMMP1/2: Power Management of MPWR1/2 (Table 26)
0: Power down: Hi-Z (default)
1: Power up
PMPLL: Power Management of PLL
0: Power down (default)
1: Power up
PMVCM: Power Management of VCOM
0: Power down (default)
1: Power up
After setting AVDDL bit, VCOM must be powered up (PMVCM bit = "1").

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 02H | Power Management 2 | PMDM2B | PMDM2A | PMDM1B | PMDM1A | PMAD2B | PMAD2A | PMAD1B | PMAD1A |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

PMAD1A/B: Power Management of MIC-Amp 1 \& ADC1 Ach/Bch (Table 29)
0: Power down (default)
1: Power up
PMAD2A/B: Power Management of MIC-Amp 2 \& ADC2 Ach/Bch (Table 30)
0 : Power down (default)
1: Power up
PMDM1A/B: Input Signal Select with Digital Microphone 1 (Table 31)
0: Power Down (default)
1: Power Up
ADC1 digital block is powered-down by PMDM1A $=$ PMDM1B bits $=$ " 0 " when selecting a digital microphone input (DMIC1 bit = " 1 ").

PMDM2A/B: Input Signal Select with Digital Microphone 2 (Table 32)
0: Power Down (default)
1: Power Up
ADC2 digital block is powered-down by PMDM2A = PMDM2B bits = " 0 " when selecting a digital microphone input (DMIC2 bit = " 1 ").

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 03H | Power Management 3 | AIRST[2:0] | PMVAD | PFSDO2 | PFSDO1 | PMPFIL2 | PMPFIL1 |  |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |  |
| Refault | 000 | 0 | 0 | 0 | 0 | 0 |  |  |

PMPFIL1: Power Management of Programmable Filter 1
0 : Power down (default)
1: Power up
PMPFIL2: Power Management of Programmable Filter 2
0: Power down (default)
1: Power up @ PMPFIL1 bit = "1" (PMPFIL2 does not power up, when PMPFIL1 bit = "0".)
PFSDO1/2: SDTO1/2 Output Signal Select
0 : ADC output (default)
1: Programmable Filter or VAD output
PMVAD: Power Management of Voice Activity Detector (Table 53)
0 : Power down (default)
1: Power up
AIRST[2:0]: AIN1/2 Initialization Cycle Setting (Table 27)
Default: "000" (656/fs)
This is a common setting for AIN1A/B and AIN2A/B.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 04H | MIC Input \& MIC Power <br> Setting | MDIF2B | MDIF2A | MDIF1B | MDIF1A | AINCOM | MONON | MICL[1:0] |  |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |  |
|  | Default | 0 | 0 | 0 | 0 | 0 | 0 | 00 |  |

MICL1[1:0]: MIC Power (MPWR1/2 pins) Output Voltage Setting (Table 25)
Default: "00" (Typ. 2.8 V )
MONON: ADC Digital Output Mode Setting (Table 29, Table 30, Table 31, Table 32, Table 39)
0: Ach or Bch output (Default)
1: Ach and Bch output
AINCOM: COM Input Setting for Single-ended Input Mode
0: COM Separation (Default)
1: COM Contact (AIN1A-, AIN1B-, AIN2A-, AIN2B- pins)
MDIF1A/B: AIN1A/B Input Setting (Table 22)
0: Single-ended Input (AIN1A+ pin, AIN1B+ pin: Default)
1: Full-differential Input (AIN1A+/- pins, AIN1B $+/$ - pins)
MDIF2A/B: AIN2A/B Input Setting (Table 23)
0 : Single-ended Input (AIN2A+ pin, AIN2B+ pin: Default)
1: Full-differential Input (AIN2A+/- pins, AIN2B+/- pins)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 05H | MIC Amplifier 1 Gain | MG1B[3:0] | D1 | D0 |  |  |  |
| R/W | R/W |  | MG1A:3:0] |  |  |  |  |
| Default | 0110 |  | 0110 |  |  |  |  |

MG1A/B[3:0]: MIC-Amp 1 Ach/Bch Analog Volume (Table 24) Default: "0110" (+18 dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 06H | MIC Amplifier 2 Gain | MG2B[3:0] | D1 | D0 |  |  |  |
| R/W | R/W |  | MG2A[3:0] | R/W |  |  |  |
| Default | 0110 | 0110 |  |  |  |  |  |

MG2A/B[3:0]: MIC-Amp 2 Ach/Bch Analog Volume (Table 24)
Default: "0110" (+18 dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 07H | Digital MIC Setting | 0 | DCLKP2 | DCLKE2 | DMIC2 | 0 | DCLKP1 | DCLKE1 | DMIC1 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
|  | Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

DMIC1: Digital Microphone 1 Connection Select
0: Analog Microphone (default)
1: Digital Microphone (DMCLK1, DMDAT1 pins)
DCLKE1: DMCLK1 pin Output Clock Control
0: "L" Output (default)
1: 64fs Output

DCLKP1: DMDAT1 pin Data Latching Edge Select (Table 33)
0 : Ach data is latched on the DMCLK1 rising edge (" $\uparrow$ "). (default)
1: Ach data is latched on the DMCLK1 falling edge (" $\downarrow$ ").
DMIC2: Digital Microphone 2 Connection Select
0: Analog Microphone (default)
1: Digital Microphone (DMCLK2, DMDAT2 pins)
DCLKE2: DMCLK2 pin Output Clock Control
0 : "L" Output (default)
1: 64fs Output
DCLKP2: DMDAT2 pin Data Latching Edge Select
0 : Ach data is latched on the DMCLK2 falling edge ("个"). (default)
1: Ach data is latched on the DMCLK2 falling edge (" $\downarrow$ ").

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 08H | Clock Mode Select | 0 | 0 | CM[1:0] |  | FS[3:0] |  |  |  |
|  | R/W | R/W | R/W | R/W |  | R/W |  |  |  |
|  | Default | 0 | 0 | 00 |  | 1010 |  |  |  |

FS[3:0]: Sampling Frequency Setting
(Table 4, Table 10, Table 11, Table 12, Table 13, Table 14, Table 15)
Default: "1010" (fs = 48kHz)
CM[1:0]: CODEC Master Clock Select
(Table 3, Table 5, Table 10, Table 11, Table 12, Table 13, Table 14, Table 15)
Default: "00" (256fs)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 09H | PLL CLK Source Select | 0 | 0 | BCKO | MCKOE | 0 | 0 | PLS | 0 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
| Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

PLS: PLL Clock Source Select (Table 7)
0: MCKI pin (default)
1: BCLK pin
MCKOE: Master Clock Output Enable (Table 5)
0: Disable ("L" output: Default)
1: Enable
BCKO: BCLK Output Frequency Select at Master Mode (Table 6, Table 14)
0 : 32fs (default)
1: 64fs

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OAH | PLL Ref CLK Divider 1 |  | D1 | D0 |  |  |  |
| OBH | PLL Ref CLK Divider 2 |  | PLD15:8] |  |  |  |  |
|  |  |  |  |  |  |  |  |
| R/W | PLD[7:0] |  |  |  |  |  |  |

PLD[15:0]: PLL Reference Clock Divider Setting (Table 8)
Default: 0000H
$\left.\begin{array}{|c|c|c|c|c|c|c|c|c|}\hline \text { Addr } & \text { Register Name } & \text { D7 } & \text { D6 } & \text { D5 } & \text { D4 } & \text { D3 } & \text { D2 } & \text { D1 }\end{array}\right]$ D0 9 PLM[15:8]

PLM[15:0]: PLL Feedback Clock Divider Setting (Table 9)
Default: 0000H

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OEH | Audio I/F Format | 0 | BCKP | DLC[1:0] | TDM[1:0] | DIF[1:0] |  |  |
|  | R/W | R/W | R/W | R/W | R/W | R/W |  |  |
|  | 0 | 0 | 0 | 00 | 00 |  |  |  |

DIF[1:0]: Audio I/F Format Setting (Table 16, Table 17, Table 18, Table 19)
Default: "00" (I²S compatible)
TDM[1:0]: TDM Mode Setting (Table 6, Table 16, Table 17, Table 18, Table 19)
Default: "00" (Stereo Mode)
DLC[1:0]: Data Length Setting (Table 21)
Default: "00" (24-bit Linear)
BCKP: BCLK Edge Setting (Table 20)
0 : Falling (default)
1: Rising

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OFH | Phase Adjustment 1A | DLY1AE | 0 | DLY1A[5:0] |  |  |  |  |  |
| 10H | Phase Adjustment 1B | DLY1BE | 0 | DLY1B[5:0] |  |  |  |  |  |
| 11H | Phase Adjustment 2A | DLY2AE | 0 | DLY2A[5:0] |  |  |  |  |  |
| 12 H | Phase Adjustment 2B | DLY2BE | 0 | DLY2B[5:0] |  |  |  |  |  |
|  | R/W | R/W | R/W | R/W |  |  |  |  |  |
|  | Default | 0 | 0 | 000000 |  |  |  |  |  |

DLYxA/B[5:0]: Programmable Phase Adjustment Setting ( $x=1,2$ ) (Table 34Table 21)
Default: "00H" (1/64fs)
DLYxA/BE: Programmable Phase Adjustment Enable (x=1, 2)
0 : Disable (default)
1: Enable

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13 H | ADC high Pass Filter | 0 | ADRST[2:0] | HPF2C[1:0] | HPF1C[1:0] |  |  |  |
|  | R/W | R/W | R/W | R/W | R/W |  |  |  |
|  | Default | 0 | 000 | 00 | 00 |  |  |  |

HPF1/2C[1:0]: HPF1/2 Cut-off Frequency Setting (Table 35)
Default: "00" (3.7Hz @ fs = 48kHz)
ADRST[2:0]: ADC1/2 Initialization Cycle Setting (Table 28)
Default: "000" (1059/fs)
This is a common setting for ADC1 and ADC2.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 14H | Digital Filter Select | ADVF | 0 | 0 | FSTHPF | FSTHPF | VREFH | HPFAD2N | HPFAD1N |
| R/W | R/W | R/W | R/W | R/W | AD1N | R/W | R/W | R/W | R/W |
| R/Wault | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

HPFAD1N: HPF Control for ADC1
0: ON (default)
1: OFF
When HPFAD1N bit is " 0 ", the settings of HPF1C[1:0] bits are enabled. When HPFAD1N bit is " 1 ", the audio data passes the HPFAD1 block by OdB gain.
When PMAD1A bit $=$ " 1 " or PMAD1B bit $=" 1 "($ PMDM1A bit $=" 1 "$ or PMDM1B bit $=" 1 ")$, set HPFAD1N bit to "0".

HPFAD2N: HPF Control for ADC2
0: ON (default)
1: OFF
When HPFAD2N bit is " 0 ", the settings of HPF2C[1:0] bits are enabled. When HPFAD2N bit is " 1 ", the audio data passes the HPFAD2 block by OdB gain.
When PMAD2A bit $=" 1 "$ or PMAD2B bit $=" 1 "($ PMDM2A bit $=" 1 "$ or PMDM2B bit $=" 1 ")$, set HPFAD2N bit to " 0 ".

## VREFH: VREF Mode Setting

0 : Normal Operation (default)
1: Provide the same power supply as AVDD to VREF pin
When the clock is stopped during normal operation, set VREFH bit to "1".
FSTHPFADxN: ADCx HPF Cut-off Frequency Setting during Initialization Cycle (x=1, 2) (Table 36)
0 : The cut-off frequencies during initialization cycle will be high. (default)
1: The setting of HPFxC[1:0] bits are valid.
ADVF: ADC1/2 Digital Filter Mode Select (Table 37)
0: Short Delay Sharp Roll-Off Filter (default)
1: Voice Filter
This is a common setting for ADC1 and ADC2.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 15H | MIC Sensitivity Adj.1A |  | D1 | D0 |  |  |  |
| 16H | MIC Sensitivity Adj.1B |  | MS1A[7:0] |  |  |  |  |
| 17H | MIC Sensitivity Adj.2A |  | MS1B[7:0] |  |  |  |  |
| 18H | MIC Sensitivity Adj.2B |  | MS2A[7:0] |  |  |  |  |
|  |  |  |  |  |  |  | R/W |
| Default | MS2B[7:0] |  |  |  |  |  |  |

MSxA/B[7:0]: ADCx Ach/Bch Microphone Sensitivity Adjustment (x=1, 2) (Table 38)
Default: "80H" (0dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 19H | Filter 1 Select | PFTHR1 | 0 | 0 | MIX1 | LPF12 | LPF11 | HPF12 | HPF11 |
| 1AH | Filter 2 Select | PFTHR2 | 0 | 0 | MIX2 | LPF22 | LPF21 | HPF22 | HPF21 |
|  | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
|  | Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

HPFx1/2: HPFx Control ( $x=1,2$ )
0 : Disable (default)
1: Enable
When HPFx1/2 bit is " 1 ", the settings of $\operatorname{FHxA}[15: 0$ ] and $\mathrm{FHxB}[15: 0]$ bits are enabled. When HPFx1/2 bit is " 0 ", the audio data passes the HPFx $1 / 2$ block by is 0 dB gain. $(\mathrm{x}=1,2)$

LPFx1/2: LPFx Control ( $\mathrm{x}=1,2$ )
0 : Disable (default)
1: Enable
When LPFx1/2 bit is " 1 ", the settings of $\operatorname{FLxA}[15: 0]$ and $\mathrm{FlxB}[15: 0]$ bits are enabled. When LPFx1/2 bit is " 0 ", the audio data passes the LPFx $1 / 2$ block by is 0 dB gain. ( $\mathrm{x}=1,2$ )

MIXx: ADCx Mixer Setting ( $\mathrm{x}=1,2$ ) (Table 39)
0 : Through (default)
1: $\operatorname{Mix}(($ Ach + Bch $) / 2)$
PFTHRx: HPFx, LPFx Through Select ( $x=1,2$ )
0 : HPFx, LPFx Path (default)
1: Through Path

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1BH | VAD Setting 1 | VALPF2 | VALPF1 | VAHPF2 | VAHPF1 | HPF3RD | VADSEL | DLYE | VADOE |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |  |
|  | Default | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

VADOE: VADO Output Signal Select
0: ADC1 or Programmable Filter 1 output (default)
1: VADO output
DLYE: VAD Input Data Delay Setting (Table 55)
0: No Delay (default)
1: 2048 Samples (128ms @ fs=16kHz)
VADSEL: Input signal Select for VAD (Table 54)
0 : ADC output (default)
1: HPF/LPF output
HPF3RD: HPF Setting for VALPF1
0: Use VALPF1 as LPF (default)
1: Use VALPF1 as HPF (3rd order HPF combined with VAHPF1/2)
VAHPF1/2: VAHPF1/2 Control
0 : Disable (default)
1: Enable
When VAHPF1, VAHPF2 and HPF3RD bit = "1", the settings of VFHA[15:0] and VFHB[15:0] bits are enabled. When VAHPF1 bit is "0" (VAHPF2 bit = "0"), the audio data passes the VAHPF1 (VAHPF2) block by is 0dB gain.

VALPF1/2: VALPF1/2 Control
0 : Disable (default)
1: Enable
When VALPF1/2 bit is "1", the settings of VAFLA[15:0] and VAFLB[15:0] bits are enabled. When VALPF1 bit is " 0 " (VALPF2 bit = " 0 "), the audio data passes the VALPF1 (VALPF2) block by is 0dB gain.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1CH | VAD Setting 2 |  | D1 | D0 |  |  |  |
|  |  |  |  |  |  |  |  |
| R/W |  |  |  |  |  |  |  |
|  | Default | R/W |  |  |  |  |  |

PT[7:0]: Noise Level Detector Peak Value Setting (Table 56)
Default: 07H, Number of Sample $=8$

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1DH | VAD Setting 3 | VADINS[1:0] |  | NLLIM[1:0] |  | 0 | 0 | 0 | MINTH16 |
| 1EH | VAD Setting 4 | MINTH[15:8] |  |  |  |  |  |  |  |
| 1 FH | VAD Setting 5 | MINTH[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | 00001FH |  |  |  |  |  |  |  |

MINTH[16:0]: Minimum Noise Level Setting (Table 59)
Default: 0001FH, -72.2dB
NLLIM[1:0]: Rising Limit Select at NL Update (Table 58)
Default: 00, No limit
VADINS[1:0]: VAD Input Path Select (Table 54) Default: 00 (AIN1A)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 20 H | VAD Setting 6 | AT[3:0] |  |  |  |  | NLDTH[11:8] |  |  |
| 21 H | VAD Setting 7 | NLDTH[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | 7200 H |  |  |  |  |  |  |  |

AT[3:0]: Noise Level Detector Average Value Setting (Table 57)
Default: "0111", Number of Sample $=256$
NLDTH[11:0]: Noise Level Threshold (Table 60)
Default: 200H, +12.0dB

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 22H | VAD Setting 8 |  | D1 | D0 |  |  |  |
| 23H | VAD Setting 9 |  |  |  |  |  |  |
| R/W | ONGT[7:0] |  |  |  |  |  |  |
| OFFGT[7:0] |  |  |  |  |  |  |  |

ONGT[7:0]: On Guard Timer Setting (Table 61)
Default: 01H, 2 times
OFFGT[7:0]: Off Guard Timer Setting (Table 62)
Default: 0FH, 4096/fs (256ms)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 24H | VAD Setting 10 | VONT |  | VBS[2:0] |  | 0 |  | VAS[2:0] |  |
|  | R/W | R/W |  | R/W |  | R/W |  | R/W |  |
|  | Default | 0 |  | 000 |  | 0 |  | 000 |  |

VAS[2:0], VBS[2:0]: Output Selector Setting (Table 63)
Default: "000", VDLYO[15:0]
VONT: NL Non-updated Time Setting at VON Detection
Default: "0", 4s@fs=16kHz
"1", 2s@fs=16kHz

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 25 H | ALC Select | FRN | ATTLIM2 | ATTLIM1 | 0 | 0 | ALC4 | ALC2 | ALC1 |
|  | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
|  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |  |

ALCx: ALCx Enable (x=1, 2) (Table 41)
0 : ALCx Disable (default)
1: ALCx Enable
ALC4: ALC 4ch Link Enable (Table 41)
0 : ALC 4ch Link Disable (default)
1: ALC 4ch Link Enable
ATTLIMx: ALCx ATT Limiter Enable ( $\mathrm{x}=1,2$ )
0 : ATT Limiter Disable (default)
1: ATT Limiter Enable
When ALC 4ch Link Mode is selected (ALC4 bit = " 1 "), it is controlled by ATTLIM1 bit and ATTLIM2 bit should be set to " 0 ".

FRN: Fast Recovery Disable
0 : Fast Recovery Enable (default)
1: Fast Recovery Disable

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 26H | ALC Control 1 | IVTM[1:0] | 0 | ALCEQN | FRATT[1:0] | WTM[1:0] |  |  |
|  | R/W | R/W | R/W | R/W | R/W | R/W |  |  |
|  | 01 | 0 | 0 | 00 | 00 |  |  |  |

WTM[1:0]: ALC Recovery Waiting Period (Table 44)
Default: 00 (128fs)
FRATT[1:0]: Fast Recovery Reference Volume Attenuation Step (Table 48)
Default: 00 (-0.00106dB: 4/fs)
ALCEQN: ALCEQ Disable
0 : ALCEQ Enable (default)
1: ALCEQ Disable
IVTM[1:0]: Input Digital Volume Soft Transition Time Setting (Table 51)
Default: 01 (944/fs)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 27H | Input Digital Volume 1A |  | D1 | D0 |  |  |  |
| 28H | Input Digital Volume 1B |  | IV1A[7:0] |  |  |  |  |
| R/W |  |  |  |  |  |  |  |
| Default | IV1B[7:0] |  |  |  |  |  |  |

IVxA/B[7:0]: Digital Input Volume (x=1, 2) (Table 50)
Default: "91H" (0dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 29H | ALC1 Reference Level |  | D1 | D0 |  |  |  |
| R/W |  |  |  |  |  |  |  |
| Refault | R/W:0] |  |  |  |  |  |  |

REF1[7:0]: Reference Value at ALC Recovery Operation (Table 46)
Default: "E1H" (+30dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2AH | ALC1 Control | IVOL1C |  | RGAIN1[2:0] |  | RFST1[1:0] |  | LMTH1[1:0] |  |
|  | R/W | R/W |  | R/W |  | R/W |  | R/W |  |
|  | Default | 1 |  | 000 |  | 00 |  | 00 |  |

LMTH1[1:0]: ALC Limiter Detection Level / Recovery Counter Reset Level (Table 42)
Default: 00
RFST1[1:0]: ALC Fast Recovery Speed (Table 47)
Default: 00 ( 0.000265 dB )
RGAIN1[2:0]: ALC Recovery Gain Step (Table 45)
Default: 000 ( 0.00212 dB )
IVOL1C: Input Digital Volume Control Mode
0 : Independent
1: Dependent (default)
When IVOL1C bit = " 1 ", IV1A[7:0] bits control both Ach and Bch volume levels, while register values of IV1A[7:0] bits are not written to IV1B[7:0] bits.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2BH | Input Digital Volume 2A |  | D1 | D0 |  |  |  |
| 2CH | Input Digital Volume 2B |  | IV2A[7:0] |  |  |  |  |
| R/W |  |  |  |  |  |  |  |
| Default | R/W |  |  |  |  |  |  |

IV2A/B[7:0]: Digital Input Volume (Table 50)
Default: "91H" (0dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2DH | ALC2 Reference Level |  | REF2[7:0] | D0 |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
| R/W |  | R/W |  |  |  |  |  |  |
| Default | E1H |  |  |  |  |  |  |  |

REF2[7:0]: Reference Value at ALC Recovery Operation (Table 46)
Default: "E1H" (+30dB)

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2EH | ALC2 Control | IVOL2C | RGAIN2[2:0] | RFST2[1:0] | LMTH2[1:0] |  |  |  |
|  | R/W | R/W | R/W | R/W | R/W |  |  |  |
|  | Default | 1 | 000 | 00 | 00 |  |  |  |

LMTH2[1:0]: ALC Limiter Detection Level / Recovery Counter Reset Level (Table 42)
Default: 00
RFST2[1:0]: ALC Fast Recovery Speed (Table 47)
Default: 00 ( 0.000265 dB )
RGAIN2[2:0]: ALC Recovery Gain Step (Table 45)
Default: 000 ( 0.00212 dB )
IVOL2C: Input Digital Volume Control Mode
0 : Independent
1: Dependent (default)
When IVOL2C bit = "1", IV2A[7:0] bits control both Ach and Bch volume levels, while register values of IV2A[7:0] bits are not written to IV2B[7:0] bits.

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2FH | HPF1 Coefficient A | FH1A[15:8] |  |  |  |  |  |  |  |
| 30H | HPF1 Coefficient A | FH1A[7:0] |  |  |  |  |  |  |  |
| 31H | HPF1 Coefficient B | FH1B[15:8] |  |  |  |  |  |  |  |
| 32H | HPF1 Coefficient B | FH1B[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | FH1A[15:0] bits = 7EC1H, FH1B[15:0] bits = 827DH |  |  |  |  |  |  |  |

FH1A[15:0], FH1B[15:0]: HPF1 Coefficient
Default: FH1A[15:0] bits $=7 \mathrm{EC} 1 \mathrm{H}, \mathrm{FH} 1 \mathrm{~B}[15: 0]$ bits $=827 \mathrm{DH}(\mathrm{fc}=150 \mathrm{~Hz} @ f \mathrm{fs}=48 \mathrm{kHz})$

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 33H | LPF1 Coefficient A |  | DL1A[15:8] |  |  |  |  |
| 34H | LPF1 Coefficient A |  | FL1A[7:0] |  |  |  |  |
| 35H | LPF1 Coefficient B |  | FL1B[15:8] |  |  |  |  |
| 36H | LPF1 Coefficient B |  | FL1B[7:0] |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |
|  | Default | $00 H$ |  |  |  |  |  |

FL1A[15:0], FL1B[15:0]: LPF1 Coefficient
Default: 0000H

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 37H | HPF2 Coefficient A | FH2A[15:8] |  |  |  |  |  |  |  |
| 38 H | HPF2 Coefficient A | FH2A[7:0] |  |  |  |  |  |  |  |
| 39 H | HPF2 Coefficient B | FH2B[15:8] |  |  |  |  |  |  |  |
| 3AH | HPF2 Coefficient B | FH2B[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | FH2A[15:0] bits = 7EC1H, FH2B[15:0] bits = 827DH |  |  |  |  |  |  |  |

FH2A[15:0], FH2B[15:0]: HPF2 Coefficient
Default: FH2A[15:0] bits $=7 \mathrm{EC} 1 \mathrm{H}, \mathrm{FH} 2 \mathrm{~B}[15: 0]$ bits $=827 \mathrm{DH}(\mathrm{fc}=150 \mathrm{~Hz} @ \mathrm{fs}=48 \mathrm{kHz})$

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3BH | LPF2 Coefficient A |  |  | FL2A[15:8] |  |  |  |  |
| 3CH | LPF2 Coefficient A |  |  | FL2A[7:0] |  |  |  |  |
| 3DH | LPF2 Coefficient B |  | FL2B[15:8] |  |  |  |  |  |
| 3EH | LPF2 Coefficient B |  | FL2B[7:0] |  |  |  |  |  |
| R/W | R/W |  |  |  |  |  |  |  |
|  | Default |  | 00H |  |  |  |  |  |

FL2A[15:0], FL2B[15:0]: LPF2 Coefficient
Default: 0000H

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3FH | VAHPF Coefficient A | VFHA[15:8] |  |  |  |  |  |  |  |
| 40 H | VAHPF Coefficient A | VFHA[7:0] |  |  |  |  |  |  |  |
| 41H | VAHPF Coefficient B | VFHB[15:8] |  |  |  |  |  |  |  |
| 42 H | VAHPF Coefficient B | VFHB[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | VFHA[15:0] bits $=78 \mathrm{DFH}, \mathrm{VFHB}[15: 0]$ bits $=8 \mathrm{E} 42 \mathrm{H}$ |  |  |  |  |  |  |  |

VFHA[15:0], VFHB[15:0]: VAHPF Coefficient
Default: VFHA[15:0] bits $=78 \mathrm{DFH}, \mathrm{VFHB}[15: 0]$ bits $=8 \mathrm{E} 42 \mathrm{H}(\mathrm{fc}=300 \mathrm{~Hz} @ \mathrm{fs}=16 \mathrm{kHz})$

| Addr | Register Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 43H | VAPF Coefficient A | VFLA[15:8] |  |  |  |  |  |  |  |
| 44H | VAHF Coefficient A | VFLA[7:0] |  |  |  |  |  |  |  |
| 45 H | VAPF Coefficient B | VFLB[15:8] |  |  |  |  |  |  |  |
| 46 H | VAPF Coefficient B | VFLB[7:0] |  |  |  |  |  |  |  |
|  | R/W | R/W |  |  |  |  |  |  |  |
|  | Default | 00H |  |  |  |  |  |  |  |

VFLA[15:0], VFLB[15:0]: VALPF Coefficient
Default: 0000H

## 10. Recommended External Circuits

Figure 56 and Figure 57 show the system connection diagrams. An evaluation board (AKD5704) is available for fast evaluation as well as suggestions for peripheral circuitry.


Note:

- VSS1 and VSS2 of the AK5704 must be distributed separately from the ground of external controllers.
- All digital input pins must not be allowed to float.
- Negative input pins must be connected to VSS1 with same value capacitor in series.
- SCL, SDA pins must be pulled-up by the resistor (R).
- If WINTN pin is used, WINTN pin is a Hi-Z state at power-down. WINTN pin should be pulled-up to TVDD by the resistor (about $100 \mathrm{k} \Omega$ ) externally to avoid the floating state.

Figure 56. System Connection Diagram (Single-ended Input, EXT Slave Mode)


Note:

- VSS1 and VSS2 of the AK5704 must be distributed separately from the ground of external controllers.
- All digital input pins must not be allowed to float.
- SCL, SDA pins must be pulled-up by the resistor (R).
- If WINTN pin is used, WINTN pin is a Hi-Z state at power-down. WINTN pin should be pulled-up to TVDD by the resistor (about $100 \mathrm{k} \Omega$ ) externally to avoid the floating state.

Figure 57. System Connection Diagram (Full-differential Input, EXT Slave Mode)

## 1. Grounding and Power Supply Decoupling

The AK5704 requires careful attention to power supply and grounding arrangements. AVDD is usually supplied from the system's analog supply, and TVDD is supplied from the system's digital power supply. If AVDD and TVDD are supplied separately, the power-up sequence is not critical. The PDN pin should be held "L" when power supplies are tuning on. The PDN pin is allowed to be "H" after all power supplies are applied and settled.

1) Power-up

- The PDN pin should be held "L" when power supplies are turning on. The AK5704 can be reset by keeping the PDN pin "L" for 1 ms or longer after all power supplies are applied and settled. When the PDN pin = "H", LDO12 powers up and outputs a regulated voltage (typ. 1.2V) from the VDD12 pin. LDO12 is supplied to the digital core. The VDD12 pin must be connected to the VSS2 pin with a $2.2 \mu \mathrm{~F} \pm 50 \%$ ceramic capacitor in series. No load current may be drawn from the VDD12 pin.

2) Power-down

- Each of power supplies can be powered OFF after the PDN pin is set to "L".

VSS1 and VSS2 of the AK5703 should be connected to the analog ground plane. System analog ground and digital ground should be wired separately and connected together as close as possible to where the supplies are brought onto the printed circuit board. Decoupling capacitors should be as close the power supply pins as possible. Especially, the small value ceramic capacitor is to be closest.

## 2. Reference Voltage

VREF is an analog reference voltage output from the VREF pin. This pin must be connected to the VSS1 pin with a $2.2 \mu \mathrm{~F} \pm 50 \%$ ceramic capacitor in series. VCOM is a signal ground of this chip. A $2.2 \mu \mathrm{~F} \pm 50 \%$ capacitor attached to the VSS1 pin eliminates the effects of high frequency noise. This capacitor should be placed as near as possible to the AK5704. No load current may be drawn from the VREF pin and the VCOM pin. All signals, especially clocks, should be kept away from the VREF pin and the VCOM pin in order to avoid unwanted coupling into the AK5704.

## 3. Analog Inputs

The analog inputs are single-ended or full-differential and input resistance is $200 \mathrm{k} \Omega$ (typ). The input signal range scales with nominally $2.02 \times$ AVDD/3.3 Vpp (typ) (@ MIC-Amp Gain = 0dB), centered around the internal signal ground ( $0.5 \times$ AVDD). Usually the input signal is AC coupled with a capacitor. The cut-off frequency is $\mathrm{fc}=1 /(2 \pi R C)$. The ADC output data format is 2 's complement. The DC offset including the ADC's own DC offset is removed by the internal HPF ( $\mathrm{fc}=1.23 \mathrm{~Hz} @ \mathrm{HPF} 1 / 2 \mathrm{C}[1: 0]$ bits $=$ " 00 ", $\mathrm{fs}=16 \mathrm{kHz}$ ). An AINx- pin must be connected to VSS1 via a capacitor with the same capacitance as the AINx+ pin when single-ended input.

### 11.1. Clock Set Up

When the AK5704 is in operation, the clocks must be supplied.

### 11.1.1. PLL Master Mode



Figure 58. Clock Set Up Sequence (1)
<Sequence>
(1) After Power Up: PDN pin "L" $\rightarrow$ " H "
"L" time of 1 ms or more is needed to reset the AK5704. After the PDN pin = " H ", wait time of 1 ms or more is needed to power up VDD12.
(2) Power Up VCOM and VREF: PMVCM bit $=" 0$ " $\rightarrow$ " 1 "

PSWON, PSW1N, FS[3:0], CM[1:0], MSN, PLS, PLLMD, MCKOE, BCKO, PLD[15:0], PLM[15:0],
DIF[1:0], TDM[1:0], DLC[1:0], BCKP and SDTO2E bits must be set during this period.
VCOM and VREF must first be powered-up before the other block operates. Power up time is 5.0 ms (max) when the capacitance of an external capacitor for the VCOM and the VREF pin is $2.2 \mu \mathrm{~F} \pm 50 \%$ each.
In case of using MCKO output: MCKOE bit = "1"
In case of not using MCKO output: MCKOE bit = " 0 "
(3) Power Up PLL: PMPLL bit = " 0 " $\rightarrow$ " 1 "
(4) PLL starts after PMPLL bit changes from " 0 " to " 1 " and MCKI is supplied from an external source, and PLL lock time is 3 ms (max).
(5) BCLK pin and LRCK pin output "L" during this period.
(6) The AK5704 starts outputting BCLK and LRCK clocks after the PLL becomes stable. Then normal operation starts.
(7) The invalid frequency is output from the MCKO pin during this period if MCKO bit = " 1 ".
(8) The normal clock is output from the MCKO pin after the PLL is locked if MCKO bit = " 1 ".

### 11.1.2. PLL Slave Mode (BCLK pin)



Figure 59. Clock Set Up Sequence (2)
<Sequence>
(1) After Power Up: PDN pin "L" $\rightarrow$ " H "
"L" time of 1 ms or more is needed to reset the AK5704. After the PDN pin = " H ", wait time of 1 ms or more is needed to power up VDD12.
(2) Power Up VCOM and VREF: PMVCM bit = " 0 " $\rightarrow$ " 1 "

PSWON, PSW1N, FS[3:0], CM[1:0], MSN, PLS, PLLMD, PLD[15:0], PLM[15:0], DIF[1:0], TDM[1:0], DLC[1:0], BCKP and SDTO2E bits must be set during this period.
VCOM and VREF must first be powered-up before the other block operates. Power up time is 5.0 ms (max) when the capacitance of an external capacitor for the VCOM and the VREF pin is $2.2 \mu \mathrm{~F} \pm 50 \%$ each.
(3) Power Up PLL: PMPLL bit $=$ " 0 " $\rightarrow$ " 1 "
(4) PLL starts after PMPLL bit changes from " 0 " to " 1 " and PLL reference clock is supplied from BCLK pin . The time until PLL is locked and the clock is supplied to internal circuits is 3 ms (max).
(5) The AK5704 starts normal operation after the PLL became stable and the internal clock is generated.

### 11.1.3. PLL Slave Mode (MCKI pin)



Figure 60. Clock Set Up Sequence (3)
<Sequence>
(1) After power Up: PDN pin "L" $\rightarrow$ " H "
"L" time of 1 ms or more is needed to reset the AK5704. After the PDN pin = " H ", wait time of 1 ms or more is needed to power up VDD12.
(2) Power Up VCOM and VREF: PMVCM bit $=" 0$ " $\rightarrow$ " 1 "

PSW0N, PSW1N, FS[3:0], CM[1:0], MSN, PLS, PLLMD, MCKOE, PLD[15:0], PLM[15:0], DIF[1:0],
TDM $[1: 0], \operatorname{DLC}[1: 0]$, BCKP and SDTO2E bits must be set during this period.
VCOM and VREF must first be powered-up before the other block operates. Power up time is 5.0 ms (max) when the capacitance of an external capacitor for the VCOM and the VREF pin is $2.2 \mu \mathrm{~F} \pm 50 \%$ each.
(3) Power Up PLL: PMPLL bit $=$ " 0 " $\rightarrow$ " 1 "
(4) PLL starts after PMPLL bit changes from " 0 " to " 1 " and PLL reference clock is supplied from MCKI pin. The time until PLL is locked and starts normal output is $3 \mathrm{~ms}(\max )$.
(5) The normal clock is output from the MCKO pin after the PLL became stable.
(6) The invalid frequency is output from the MCKO pin during this period.
(7) BCLK and LRCK clocks must be synchronized with MCKO clock.

### 11.1.4. External Slave Mode



Figure 61. Clock Set Up Sequence (4)
<Sequence>
(1) After Power Up: PDN pin "L" $\rightarrow$ "H"
" L " time of 1 ms or more is needed to reset the AK5704. After the PDN pin = "H", wait time of 1 ms or more is needed to power up VDD12.
(2) Power Up VCOM and VREF: PMVCM bit $=$ " 0 " $\rightarrow$ " 1 "

PSW0N, PSW1N, FS[3:0], CM[1:0], MSN, DIF[1:0], TDM[1:0], DLC[1:0], BCKP and SDTO2E bits must be set during this period.
VCOM and VREF must first be powered-up before the other block operates. Power up time is 5.0 ms (max) when the capacitance of an external capacitor for the VCOM and the VREF pin is $2.2 \mu \mathrm{~F} \pm 50 \%$ each.
(3) Normal operation starts after the MCKI, BCLK and LRCK are supplied.

### 11.1.5. External Master Mode



Figure 62. Clock Set Up Sequence (5)
<Sequence>
(1) After Power Up: PDN pin "L" $\rightarrow$ "H"
"L" time of 1 ms or more is needed to reset the AK5704. After the PDN pin = "H", wait time of 1 ms or more is needed to power up VDD12.
(2) MCKI is supplied.
(3) After SW0N, PSW1N, FS[3:0], CM[1:0], DIF[1:0], TDM[1:0], DLC[1:0], BCKP and SDTO2E bits are set, MSN and BCKO bits should be set to "1".
Then BCLK and LRCK are output.
(4) Power Up VCOM and VREF: PMVCM bit = " 0 " $\rightarrow$ " 1 "

VCOM and VREF must first be powered-up before the other block operates. Power up time is 5.0 ms (max) when the capacitance of an external capacitor for the VCOM and the VREF pin is $2.2 \mu \mathrm{~F} \pm 50 \%$ each.

### 11.2. Voice Activity Detection (1ch Mic)



Figure 63. Voice Activity Detection (1ch Mic) Sequence
<Sequence>
This sequence is an example of VAD setting at $\mathrm{fs}=16 \mathrm{kHz}$. At first, clocks should be supplied according to "Clock Set Up" sequence.
(1) Set Up AIN Initialization Cycle and Signal Path: AIRST[2:0] bits = "110" (256/fs), PFSDO1/2 bits = "1"
(2) Set Up Microphone Amp Gain: MG1A[3:0] bits = "0110" (+18dB)
(3) Power Up Microphone Power 1 and Microphone Amp 1A: PMAIN1A = PMMP1 bits = " 1 " The initialization cycle time of AIN1A is $256 / \mathrm{fs}=16 \mathrm{~ms}$ @ $\mathrm{fs}=16 \mathrm{kHz}$.
(4) Set Up ADC1 Initialization Cycle: ADRST[2:0] bits = "111" (32/fs)

Set Up HPF1 Cut-off Frequency: HPF1C[1:0] bits = "01" (fc = 4.9Hz)
(5) Set Up ADC Digital Filter: ADVF bit = "1" (Voice Filter)
(6) Set Up VAD:

VAHPF1 = VAHPF2 bits = "1", PT[7:0] bits $=07 \mathrm{H}, \mathrm{MINTH}[16: 0]$ bits $=0001 \mathrm{FH}, \mathrm{AT}[3: 0]$ bits = "0111", NLDTH[11:0] bits $=200 \mathrm{H}, \mathrm{ONGT}[7: 0]$ bits $=01 \mathrm{H}, \mathrm{OFFGT}[7: 0]$ bits $=0 \mathrm{FH}, \mathrm{VAS}[2: 0]=\mathrm{VBS}[2: 0]$ bits = "000"
(7) Set Up Coefficient of VAHPF1/2 (Addr: 3FH ~ 42H)
(8) Power Up ADC1, VAD and Programmable Filter 1:

PMAD1A $=$ PMVAD $=$ PMPFIL1 bits $=" 0$ " $\rightarrow$ " 1 "
The initialization cycle time of ADC is $32 / \mathrm{fs}=2 \mathrm{~ms} @ \mathrm{fs}=16 \mathrm{kHz}$.
(9) Voice Activity Detection: WINTN pin $=$ " H " $\rightarrow$ " L "

When the voice activity is detected, the WINTN pin changes from "H" to " $L$ ". The " $L$ " period is $256 / \mathrm{fs}=16 \mathrm{~ms}$ @fs = 16kHz(min.).
(10) Power Down ADC1, VAD and Programmable Filter 1:

PMAD1A $=$ PMVAD $=$ PMPFIL1 bits $=" 1 " \rightarrow " 0 "$
Power Down Microphone Power 1 and Microphone 1A: PMAIN1A = PMMP1 bits = "1" $\rightarrow$ " 0 "

### 11.3. Voice Activity Detection (4ch Mic)



Figure 64. Voice Activity Detection (4ch Mic) Sequence
<Sequence>
This sequence is an example of VAD setting at $\mathrm{fs}=16 \mathrm{kHz}$. At first, clocks should be supplied according to "Clock Set Up" sequence.
(1) Set Up AIN Initialization Cycle and Signal Path: AIRST[2:0] bits = "110" (256/fs), PFSDO1/2 bits = "1"
(2) Set Up Microphone Amp Gain (Addr $=05 \mathrm{H}, 06 \mathrm{H}$ )
(3) Power Up Microphone Power 1/2, Microphone Amp 1A/B and Microphone Amp 2A/B: PMAIN1A/B $=$ PMAIN2A/B $=$ PMMP $1 / 2$ bits $=$ " 1 "
The initialization cycle time of AIN $1 / 2$ is $256 / \mathrm{fs}=16 \mathrm{~ms} @ \mathrm{fs}=16 \mathrm{kHz}$.
(4) Set Up ADC1/2 Initialization Cycle: ADRST[2:0] bits = "111" (32/fs)

Set Up HPF1/2 Cut-off Frequency: HPF1/2C[1:0] bits = "01" (fc = 4.9Hz)
(5) Set Up ADC Digital Filter: ADVF bit = "1" (Voice Filter)
(6) Set Up VAD:

VAHPF1 = VAHPF2 bits = "1", PT[7:0] bits $=07 \mathrm{H}, \mathrm{MINTH}[16: 0]$ bits $=0001 \mathrm{FH}, \mathrm{AT}[3: 0]$ bits $=$ " 0111 ", NLDTH[11:0] bits $=200 \mathrm{H}, \mathrm{ONGT}[7: 0]$ bits $=01 \mathrm{H}, \mathrm{OFFGT}[7: 0]$ bits $=0 \mathrm{FH}, \mathrm{VAS[2:0]}=\mathrm{VBS}[2: 0]$ bits = "000"
(7) Set Up Coefficient of VAHPF1/2 (Addr: 3FH ~ 42H)
(8) Power Up ADC1/2, VAD and Programmable Filter 1/2:

PMAD1A/B $=$ PMAD2A/B $=$ PMVAD $=$ PMPFIL $1 / 2$ bits $=" 0 " \rightarrow " 1$ "
The initialization cycle time of ADC is $32 / \mathrm{fs}=2 \mathrm{~ms} @ \mathrm{fs}=16 \mathrm{kHz}$.
(9) Voice Activity Detection: WINTN pin $=$ "H" $\rightarrow$ "L"

When the voice activity is detected, the WINTN pin changes from " H " to " L ". The " L " period is $256 / \mathrm{fs}=16 \mathrm{~ms}$ @fs $=16 \mathrm{kHz}$ (min.).
(10) Power Down ADC1/2, VAD and Programmable Filter 1/2:

PMAD1A/B = PMAD2A/B = PMVAD = PMPFIL $1 / 2$ bits $=" 1 " \rightarrow " 0 "$
Power Down Microphone Power 1/2, Microphone 1A/B and Microphone Amp 2A/B:
PMAIN1A/B $=$ PMAIN2A/B $=P M M P 1 / 2$ bits $=" 1 " \rightarrow " 0 "$

### 11.4. Microphone Input Recording (4ch)



Figure 65. MIC Input Recording Sequence
<Sequence>
This sequence is an example of ALC setting at $\mathrm{fs}=48 \mathrm{kHz}$. For changing the parameter of ALC, please refer to "Example of ALC Setting". At first, clocks should be supplied according to "Clock Set Up".
(1) Set Up AIN Initialization Cycle and Signal Path: AIRST[2:0] bits = "000" (656/fs), PFSDO1/2 bits = "1"
(2) Set Up Microphone Amp Gain (Addr $=05 \mathrm{H}, 06 \mathrm{H}$ )
(3) Power Up Microphone Power 1/2, Microphone Amp 1A/B and Microphone Amp 2A/B: PMAIN1A/B $=$ PMAIN2A/B = PMMP1/2 bits = " 1 "
The initialization cycle time of AIN2A/B is $656 / \mathrm{fs}=13.7 \mathrm{~ms}$ @ $\mathrm{fs}=48 \mathrm{kHz}$.
(4) HPF $1 / 2$ and LPF1/2 ON/OFF Setting (Addr $=19 \mathrm{H}, 1 \mathrm{AH}$ )
(5) Set Up WTM[1:0], FRATT1[1:0] and ALCEQN bits (Addr $=26 \mathrm{H}$ )
(6) Set Up IVOL Value at ALC Operation start: IV1A[7:0] bits (Addr = 27H)
(7) Set Up REF Value: REF1[7:0] bits (Addtr $=29 \mathrm{H}$ )
(8) Set Up LMTH1[1:0], RFST1[1:0] and RGAIN1[2:0] bits (Addr = 29H)
(9) Set Up Coefficient of HPF1/2 and LPF1/2 (Addr: 2FH ~ 3EH)
(10) Set Up ALC4 and ATTLMT1 bits ( $\mathrm{Addr}=25 \mathrm{H}$ )
(11) Power Up ADC1/2: PMAD1A/B = PMAD2A/B bits = " 0 " $\rightarrow$ " 1 "

Power Up Programmable Filter 1/2: PMPFIL2 = PMPFIL2 bits = " 0 " $\rightarrow$ " 1 "
The initialization cycle time of ADC is $1059 / \mathrm{fs}=22.1 \mathrm{~ms}$ @ $\mathrm{fs}=48 \mathrm{kHz}$. ADC outputs " 0 " data during the initialization cycle. The ALC operation starts from IVOL value of (6).
(12) Power Down ADC1/2: PMAD1A/B = PMAD2A/B bits = " 1 " $\rightarrow$ " 0 "

Power Down Programmable Filter 1/2: PMPFIL2 = PMPFIL2 bits $=" 1 " \rightarrow$ " 0 "
(13) ALC4 Disable: ALC4 bit $=" 1$ " $\rightarrow$ " 0 "

### 11.5. Stop of Clock

### 11.5.1. PLL Master Mode



Figure 66. Clock Stopping Sequence (1)

## <Sequence>

(1) Power down PLL: PMPLL bit $=$ " 1 " $\rightarrow$ " 0 "
(2) Stop MCKO output: MCKOE bit $=" 1 " \rightarrow " 0$ "
(3) Stop an external master clock.

### 11.5.2. PLL Slave Mode (BCLK pin)



Figure 67. Clock Stopping Sequence (2)
<Sequence>
(1) Power down PLL: PMPLL bit $=$ " 1 " $\rightarrow$ " 0 "
(2) Stop the external BCLK and LRCK clocks.

### 11.5.3. PLL Slave Mode (MCKI pin)



Example:
Audio I/F Format: I2S PLL Reference Clock: MCKI Input BCLK Frequency: 64fs


Figure 68. Clock Stopping Sequence (3)
<Sequence>
(1) Power down PLL: PMPLL bit $=$ " 1 " $\rightarrow$ " 0 "
(2) Stop MCKO output: MCKOE bit $=" 1 " \rightarrow$ " 0 "
(3) Stop an external master clock.

### 11.5.4. External Slave Mode

|  |  | (1) |  |
| :---: | :---: | :---: | :---: |
| External MCKI | Input |  | Example: |
|  |  | (1) | Audio I/F Format: I2S Input Master Clock Frequency: 256fs |
| External BCLK | Input |  | Input BCLK Frequency: 64fs |
|  |  | (1) | (1) Stop the external clocks |
| External LRCK | Input |  |  |

Figure 69. Clock Stopping Sequence (4)
<Sequence>
(1) Stop the external MCKI, BCLK and LRCK clocks.

### 11.5.5. External Master Mode

| (1) |  |  |  |
| :---: | :---: | :---: | :---: |
| External MCKI | Input |  | Example: <br> Audio I/F Format: I2S Input Master Clock Frequency: 256fs Output BCLK Frequency: 64fs |
|  |  |  |  |
| BCLK | Output | "H" or "L" |  |
|  |  |  | (1) Stop the external clocks |
| LRCK | Output | "H" or "L" |  |

Figure 70. Clock Stopping Sequence (5)
<Sequence>
(1) Stop an external master clock. BCLK and LRCK are fixed to "H" or "L".

### 11.6. Power Down

Power supply current cannot be shut down by stopping clocks and setting PMVCM bit = "0". Power supply current can be shut down (typ. $4 \mu \mathrm{~A}$ ) by stopping clocks and setting the PDN pin = "L". When the PDN pin = "L", all registers are initialized.
12. Package

### 12.1. Outline Dimensions

## 28-pin QFN



* The exposed pad on the bottom surface of the package should be connected to the ground.


### 12.2. Material \& Lead finish

Package molding compound: Epoxy Resin, Halogen ( Br and Cl ) free
Lead frame material: Cu Alloy
Pin surface treatment: Solder (Pb free) plate
12.3. Marking


## 13. Ordering Guide

AK5704EN $\quad-40 \sim+85^{\circ} \mathrm{C} \quad$ 28-pin QFN (0.4mm pitch)
AKD5704 AK5704 Evaluation Board

## 14. Revision History

| Date (Y/M/D) | Revision | Reason | Page | Contents |
| :--- | :--- | :--- | :--- | :--- |
| $19 / 02 / 20$ | 00 | First Edition |  |  |
| $22 / 01 / 31$ | 01 | Error <br> Correction | 102 | Control Sequence <br> Voice Activity Detection (1ch Mic) sequence <br> and figure were changed. |
|  |  | Description <br> Addition | 103 | Control Sequence <br> Voice Activity Detection (4ch Mic) sequence <br> was added. |

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