S1D13706 Embedded Memory LCD Controller

The S1D13706 is a color/monochrome LCD graphics controller with an embedded 80K byte SRAM display buffer. While supporting all other panel types, the S1D13706 is the only LCD controller to directly interface to both the Epson D-TFD and the Sharp HR-TFT family of products thus removing the requirement of an external Timing Control IC. This high level of integration provides a low cost, low power, single chip solution to meet the demands of embedded markets such as Mobile Communications devices and Palm-size PCs, where board size and battery life are major concerns.

The S1D13706 utilizes a guaranteed low-latency CPU architecture thus providing support for microprocessors without READY/WAIT# handshaking signals. The 32-bit internal data path provides high performance bandwidth into display memory allowing for fast screen updates.

Products requiring a rotated display image can take advantage of the SwivelView™ feature which provides hardware rotation of the display memory transparent to the software application. The S1D13706 also provides support for “Picture-in-Picture Plus” (a variable size Overlay window).

The S1D13706 provides impressive support for Palm OS® handhelds, however its impartiality to CPU type or operating system makes it an ideal display solution for a wide variety of applications.

FEATURES

- Embedded Display Buffer.
- Low Operating Voltage.
- Low-latency CPU interface.
- Direct support for the multiple CPU types.
- Programmable Resolutions and Color depths.
- STN LCD support.
- Active Matrix LCD support.
- Reflective Active Matrix support.
- SwivelView™ (90, 180, 270° hardware rotation of displayed image).
- “Picture-in-Picture Plus”.
- Software Initiated Power Save Mode.
- Hardware or Software Video Invert.
- 100-pin TQFP15 package.
- 104-pin CFLGA package.

SYSTEM BLOCK DIAGRAM
DESCRIPTION

Memory Interface
- Embedded 80K byte SRAM display buffer.

CPU Interface
- ‘Fixed’ low-latency CPU access times.
- Direct support for:
  - Motorola M68xxx (REDCAP2, DragonBall, ColdFire).
  - MPU bus interface with programmable READY.

Display Support
- 4/8-bit monochrome LCD interface.
- 4/8/16-bit color STN LCD interface.
- Single-panel, single-drive passive displays.
- 9/12/18-bit Active matrix TFT interface.
- ‘Direct’ support for Epson D-TFD and Sharp HR-TFT (external timing control IC not required).
- Typical resolutions supported:
  - 320x240 @8bpp
  - 160x160 @16bpp
  - 160x240 @16bpp

Clock Source
- Two clock inputs (single clock possible).
- Clock source can be internally divided down for a higher frequency clock input.

Display Modes
- 1/2/4/8/16 bit-per-pixel (bpp) support.
- Up to 64 gray shades using FRM and dithering on monochrome passive LCD panels.
- Up to 64K colors on passive STN panels.
- Up to 64K colors on active matrix panels.
- SwivelView: direct hardware rotation of display image by 90°, 180°, 270°.
- “Picture-in-Picture Plus”: displays a variable size window overlaid over background image.
- Double Buffering/multi-pages: provides smooth animation and instantaneous screen update.

Power Down Modes
- Software Initiated Power Save Mode.

Operating Voltage
- COREVDD 1.8 to 2.2 volts and 3.0 to 3.6 volts.
- HI0VDD 1.8 to 2.2 volts and 3.0 to 3.6 volts.
- NOVDD 3.0 to 3.6 volts.

Package
- 100-pin TQFP15.
- 104-pin CFLGA.

CONTACT YOUR SALES REPRESENTATIVE FOR THESE COMPREHENSIVE DESIGN TOOLS

- S1D13706 Technical Manual
- SSU13706 Evaluation Boards
- CPU Independent Software Utilities
- Palm OS® Hardware Abstraction Layer
- Windows® CE Display Driver
- VXWorks® Tornado™ Display Driver

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